1) **Add missing sections to the Value Source mechanism to support the Staging Value object.**

[Add new Clause 19.2.8]

### 19.2.8 Prioritization for Staged Value Objects

Staged Value objects may need to interact with objects that have a commandable property, even though, in general, they will not use BACnet services to do so. Each Staged Value object has a Priority_For_Writing property that designates the appropriate priority of this staged value with respect to the commandable property. See Clause 12.X.15.

[Modify Clause 19.5.1.4]

### 19.5.1.4 Last_Command_Time

Last_Command_Time indicates the time at which the Present_Value, Current_Command_Priority, or Value_Source last changed due to a command or write of Present_Value. The Last_Command_Time is not updated when Value_Source is written directly. *The Last_Command_Time shall only be present in commandable objects that contain the Priority_Array property. It shall not be present in commandable objects without Priority_Arrays or that pass-through priority such as Channel objects.*

Note that when Present_Value changes due to a relinquish command, the Last_Command_Time indicates the time at which the relinquish command was received and not the earlier time at which the now current priority command was provided.

[Add new Clause 19.5.1.5]

### 19.5.1.5 Command_Time_Array

The Command_Time_Array property records the Last_Command_Time for each incoming priority write. *The Command_Time_Array shall only be present in commandable objects that contain the Priority_Array property. It shall not be present in commandable objects without Priority_Arrays or that pass-through priority such as Channel objects.*