BSR/ASHRAE Addendum b to ANSI/ASHRAE Standard 135-2004

Public Review Draft

ASHRAE® Standard

Proposed Addendum b to Standard 135-2004, BACnet®—A Data Communication Protocol for Building Automation and Control Networks


This draft has been recommended for public review by the responsible project committee. To submit a comment on this proposed addendum, use the comment form and instructions provided with this draft. The draft is subject to modification until it is approved for publication by the responsible project committee, the ASHRAE Standards Committee, and the Board of Directors. Then it will be submitted to the American National Standards Institute Board of Standards Review (BSR) for approval. Until this time, the current edition of the standard (as modified by any published addenda on the ASHRAE web site) remains in effect. The current edition of any standard may be purchased from the ASHRAE Bookstore @ http://www.ashrae.org or by calling 404-636-8400 or 1-800-727-4723 (for orders in the U.S. or Canada).

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AMERICAN SOCIETY OF HEATING, REFRIGERATING AND AIR-CONDITIONING ENGINEERS, INC.
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FOREWORD

The purpose of this addendum is to present a proposed change for public review. These modifications are the result of change proposals made pursuant to the ASHRAE continuous maintenance procedures and of deliberations within Standing Standard Project Committee 135. The proposed changes are summarized below.

135-2004b-5. Define a means for a device to provide a notification that it has restarted, p. 44.
135-2004b-6. Define a means to configure a device to periodically send time synchronization messages, p. 47.
135-2004b-7. Extend the number of character sets supported, p. 49.
135-2004b-8. Enable devices other than alarm recipients to acknowledge alarms, p. 52.
135-2004b-9. Allow MS/TP BACnet Data Expecting Reply frames to be broadcast, p. 53.
135-2004b-10. Revise the Clause 5 state machines to handle slow servers, p. 55.

In the following document, language to be added to existing clauses of ANSI/ASHRAE 135-2004 and Addenda is indicated through the use of italics, while deletions are indicated by strikethrough. Where entirely new subclauses are proposed to be added, plain type is used throughout. Only this new and deleted text is open to comment at this time. All other material in this addendum is provided for context only and is not open to public review comment except as it relates to the proposed changes.
135-2004b-1. Add a new Event Log object type.

**Rationale**
There is need for a standard object type to log events.

Addendum 135-2004b-1

[Add new Clause 12.13 and Table 12-16, p. 190, and renumber existing Clause 12.13 and subsequent clauses, including tables and figures]

### 12.13 Event Log Object Type

An Event Log object records event notifications with timestamps and other pertinent data in an internal buffer for subsequent retrieval. Each timestamped buffer entry is called an event log "record."

Each Event Log object maintains an internal, optionally fixed-size buffer. This buffer fills or grows as event log records are added. If the buffer becomes full, the least recent records are overwritten when new records are added, or collection may be set to stop. Event log records are transferred as BACnetEventLogRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record_Count property. The determination of which notifications are placed into the log is a local matter. Each record in the buffer has an implied SequenceNumber that is equal to the value of the Total_Record_Count property immediately after the record is added.

Logging may be enabled and disabled through the Enable property and at dates and times specified by the Start_Time and Stop_Time properties. Event Log enabling and disabling is recorded in the event log buffer.

Event reporting (notification) may be provided to facilitate automatic fetching of event log records by processes on other devices such as file servers. Support is provided for algorithmic reporting; optionally, intrinsic reporting may be provided.

In intrinsic reporting, when the number of records specified by the Notification_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices.

In response to a notification, subscribers may fetch all of the new records. If a subscriber needs to fetch all of the new records, it should use the 'By Sequence Number' form of the ReadRange service request.

A missed notification may be detected by a subscriber if the 'Current Notification' parameter received in the previous BUFFER_READY notification is different than the 'Previous Notification' parameter of the current BUFFER_READY notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has the FIRST_ITEM bit of the 'Result Flags' parameter set to TRUE, event log records have probably been missed by this subscriber.

The acquisition of log records by remote devices has no effect upon the state of the Event Log object itself. This allows completely independent, but properly sequential, access to its log records by all remote devices. Any remote device can independently update its records at any time.
Table 12-16. Properties of the Event Log Object Type

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>BACnetObjectIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Object_Name</td>
<td>CharacterString</td>
<td>R</td>
</tr>
<tr>
<td>Object_Type</td>
<td>BACnetObjectType</td>
<td>R</td>
</tr>
<tr>
<td>Description</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Enable</td>
<td>BOOLEAN</td>
<td>W</td>
</tr>
<tr>
<td>Start_Time</td>
<td>BACnetDateTime</td>
<td>O(^1,2)</td>
</tr>
<tr>
<td>Stop_Time</td>
<td>BACnetDateTime</td>
<td>O(^1,2)</td>
</tr>
<tr>
<td>Stop_When_Full</td>
<td>BOOLEAN</td>
<td>R</td>
</tr>
<tr>
<td>Buffer_Size</td>
<td>Unsigned32</td>
<td>R</td>
</tr>
<tr>
<td>Log_Buffer</td>
<td>List of BACnetEventLogRecord</td>
<td>R</td>
</tr>
<tr>
<td>Record_Count</td>
<td>Unsigned32</td>
<td>W</td>
</tr>
<tr>
<td>Total_Record_Count</td>
<td>Unsigned32</td>
<td>R</td>
</tr>
<tr>
<td>Notification_Threshold</td>
<td>Unsigned32</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Records_Since_Notification</td>
<td>Unsigned32</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Last_Notify_Record</td>
<td>Unsigned32</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Event_State</td>
<td>BACnetEventState</td>
<td>R</td>
</tr>
<tr>
<td>Notification_Class</td>
<td>Unsigned32</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Event_Enable</td>
<td>BACnetEventTransitionBits</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Acked_Transitions</td>
<td>BACnetEventTransitionBits</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Notify_Type</td>
<td>BACnetNotifyType</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Event_Time_Stamps</td>
<td>BACnetARRAY[3] if BACnetTimeStamp</td>
<td>O(^3)</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>

1. If present, these properties are required to be writable.
2. If one of these properties is present, then all shall be present.
3. These properties are required to be present if the object supports intrinsic reporting.

12.13.1 Object_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

12.13.2 Object_Name

This property, of type CharacterString, shall represent a name for the Object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object_Name shall be restricted to printable characters.

12.13.3 Object_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be EVENT_LOG.

12.13.4 Description

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.

12.13.5 Enable

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging of events is enabled. A value of FALSE overrides the time interval defined by Start_Time and Stop_Time. Changes in the log status are recorded without regard to the value of the Enable property.
12.13.6 Start_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If Start_Time specifies a date and time after Stop_Time, then logging shall be disabled. If Start_Time is present, then Stop_Time shall also be present. This property shall be writable if present.

12.13.7 Stop_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If Stop_Time specifies a date and time earlier than Start_Time then logging shall be disabled. If Stop_Time is present, then Start_Time shall also be present. This property shall be writable if present.

12.13.12 Stop_When_Full

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases because the addition of one more record would cause the buffer to be full, Enable shall be set to FALSE and the event recorded.

12.13.13 Buffer_Size

This property, of type Unsigned32, shall specify the maximum number of records the buffer may hold. If writable, it may not be written when Enable is TRUE. The disposition of existing records when Buffer_Size is written is a local matter.

12.13.14 Log_Buffer

This property is a list of up to Buffer_Size timestamped records of datatype BACnetEventLogRecord, each of which conveys the event notification parameters or status changes in the Event Log object. Each record has data fields as follows:

Timestamp The local date and time that the entry was placed into the event log.

LogDatum The notification information, or a change in status or operation of the Event Log object itself.

The choices available for the LogDatum are listed below:

log-status This choice represents a change in the status or operation of the Event Log object. Whenever one of the events represented by the flags listed below occurs, a record shall be appended to the buffer.

log-disabled This flag is changed whenever collection of records by the Event Log object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start_Time and Stop_Time, or the addition of this record will cause the buffer to be full and Stop_When_Full is TRUE; otherwise it shall be FALSE.
buffer-purged This flag shall be set to TRUE whenever the buffer is deleted by a write of the value zero to the Record_Count property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.

log-interrupted This flag indicates that the collection of records by the Event Log object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.

notification This choice represents an event notification that was received. It consists of the body of the ConfirmedEventNotification or UnconfirmedEventNotification. If the event was generated locally, this shall hold what would be received if the Event Log object existed on a remote device. In such a case the value of the Process Identifier parameter is a local matter.

time-change This choice, which represents a change in the clock setting in the device, records the number of seconds by which the clock changed. If the number is not known, such as when the clock is initialized for the first time, the value recorded shall be zero.

Also associated with each record is an implied record number, the value of which is equal to Total_Record_Count at the point where the record has been added into the Log_Buffer and Total_Record_Count has been adjusted accordingly. All clients shall be able to correctly handle the case where the event log is reset such that its Total_Record_Count is returned to zero and also the case where Total_Record_Count has wrapped back to one.

The buffer is not network accessible except through the use of the ReadRange service in order to avoid problems with record sequencing when segmentation is required. Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error specifying an error class of PROPERTY and an error code of READ_ACCESS_DENIED.

12.13.15 Record_Count

This property, of type Unsigned32, shall represent the number of records currently resident in the log buffer. A write of the value zero to this property shall cause all records in the log buffer to be deleted and Records_Since_Notification to be reset to zero. Upon completion, this event shall be reported in the log as the initial entry.

12.13.16 Total_Record_Count

This property, of type Unsigned32, shall represent the total number of records collected by the Event Log object since creation. When the value of Total_Record_Count reaches its maximum possible value of $2^{32} - 1$, the next value it takes shall be one. Once this value has wrapped to one, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

12.13.17 Notification_Threshold

This optional property, of type Unsigned32, shall specify the value of Records_Since_Notification at which notification occurs. This property is required if intrinsic reporting is supported by this object.

12.13.18 Records_Since_Notification

This optional property, of type Unsigned32, represents the number of records collected since the previous notification, or since the beginning of logging if no previous notification has occurred. This property is required if intrinsic reporting is supported by this object.
12.13.19 Last Notify Record

This optional property, of type Unsigned32, represents the SequenceNumber associated with the most recently collected record whose collection triggered a notification. If no notification has occurred since logging began, the value of this property shall be zero. This property is required if intrinsic reporting is supported by this object.

12.26.20 Event State

The Event State property, of type BACnetEventState, is included in order to provide a way to determine if this object has an active event state associated with it. If the object supports intrinsic reporting, then the Event State property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be NORMAL. The Event State property for this object may have either of the following values:

\{NORMAL, FAULT\}

12.13.21 Notification Class

This optional property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification Class property implicitly refers to a Notification Class object that has a Notification Class property with the same value. This property is required if intrinsic reporting is supported by this object.

12.13.22 Event Enable

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-NORMAL and TO-FAULT events. In the context of Event Log objects, the value of the Records Since Notification property becoming equal to or greater than the value of the Notification Threshold property shall cause a TO-NORMAL transition. The TO-NORMAL transition must be enabled when intrinsic reporting is to be used. This property is required if intrinsic reporting is supported by this object.

12.13.23 Acked Transitions

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgements for TO-OFFNORMAL, TO-FAULT and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

(a) upon receipt of the corresponding acknowledgement;
(b) upon the occurrence of the event if the corresponding flag is not set in the Event Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgement is expected);
(c) upon the occurrence of the event if the corresponding flag is set in the Event Enable property and the corresponding flag in the Ack Required property of the Notification Class object implicitly referenced by the Notification Class property of this object is not set (meaning no acknowledgement is expected).

12.13.24 Notify Type

This optional property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

12.13.25 Event Time Stamps

This optional property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet and Sequence number time stamps shall have the value 0 if no event notification of that type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.
12.13.26 Profile_Name

This optional property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.

[Change entry in Table 13.2, p. 256]

<table>
<thead>
<tr>
<th>Object Type</th>
<th>Criteria</th>
<th>Event Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trend Log,</td>
<td>If Event_State is NORMAL and</td>
<td>BUFFER_READY</td>
</tr>
<tr>
<td>Event Log</td>
<td>Records_Since_Notification is equal to</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Notification_Threshold</td>
<td></td>
</tr>
</tbody>
</table>

[Change entry in Table 13.3, p. 257]

<table>
<thead>
<tr>
<th>Object</th>
<th>Event Type</th>
<th>Notification Parameters</th>
<th>Referenced Object's Properties</th>
</tr>
</thead>
<tbody>
<tr>
<td>Trend Log,</td>
<td>BUFFER READY</td>
<td>BACnetDeviceObjectPropertyReference</td>
<td></td>
</tr>
<tr>
<td>Event Log</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

1 This parameter conveys a reference to the Log_Buffer property of the Trend Log object.

[Add new BACnetEventLogRecord production in Clause 21, p.415]

\[
\text{BACnetEventLogRecord} ::= \text{SEQUENCE} \{ \\
\text{timestamp} \ [0] \ \text{BACnetDateTime}, \\
\text{logDatum} \ [1] \ \text{CHOICE} \{ \\
\text{log-status} \ [0] \ \text{BACnetLogStatus}, \\
\text{notification} \ [1] \ \text{ConfirmedEventNotification-Request}, \\
\text{time-change} \ [2] \ \text{REAL} \\
\} \\
\}
\]

[Change BACnetObjectType production in Clause 21, p. 421]

[Note: This production incorporates changes from 135-2004b-2 and -3.]

\[
\text{BACnetObjectType} ::= \text{ENUMERATED} \{ \\
\text{accumulator} \ (23), \\
\text{analog-input} \ (0), \\
\text{analog-output} \ (1), \\
\text{analog-value} \ (2), \\
\text{averaging} \ (18), \\
\text{binary-input} \ (3), \\
\} \\
\]
binary-output (4),
binary-value (5),
calendar (6),
command (7),
device (8),
event-enrollment (9),
event-log (25),
file (10),
global-group (26),
group (11),
life-safety-point (21),
life-safety-zone (22),
loop (12),
multi-state-input (13),
multi-state-output (14),
multi-state-value (19),
notification-class (15),
program (16),
pulse-converter (24),
schedule (17),
-- see averaging (18),
-- see multi-state-value (19),
trend-log (20),
trend-log-multiple (27),
-- see life-safety-point (21),
-- see life-safety-zone (22),
-- see accumulator (23),
-- see pulse-converter (24),
-- see event-log (25),
-- see global-group (26),
-- see trend-log-multiple (27),
...

-- Enumerated values 0-127 are reserved for definition by ASHRAE. Enumerated values
-- 128-1023 may be used by others subject to the procedures and constraints described
-- in Clause 23.

[Change BACnetObjectTypesSupported production in Clause 21, p. 422]
[Note: This production incorporates changes from 135-2004b-2 and -3.]

BACnetObjectTypesSupported ::= BIT STRING {
...
  event-enrollment (9),
  -- event-log (25),
  file (10),
  group (11),
  -- global-group (26),
  loop (12),
  ...
  -- trend-log (20),
  -- trend-log-multiple (27),
  -- Objects added after 1995
  ...
  pulse-converter (24) (24),
  -- Objects added after 2004
  event-log (25),
...}
EVENT-LOG ::= SEQUENCE {
  object-identifier  [75]  BACnetObjectIdentifier,
  object-name    [77]  CharacterString,
  object-type    [79]  BACnetObjectType,
  description    [28]  CharacterString OPTIONAL,
  enable        [133]  BOOLEAN,
  start-time    [142]  BACnetDateTime OPTIONAL,
  stop-time     [143]  BACnetDateTime OPTIONAL,
  stop-when-full [144]  BOOLEAN,
  buffer-size   [126]  Unsigned,
  log-buffer    [131]  SEQUENCE OF BACnetEventLogRecord,
  record-count  [141]  Unsigned,
  total-record-count [145]  Unsigned32,
  notification-threshold [137]  Unsigned OPTIONAL,
  records-since-notification [140]  Unsigned OPTIONAL,
  last-notify-record [173]  Unsigned32 OPTIONAL,
  event-state   [36]  BACnetEventState,
  notification-class [17]  Unsigned OPTIONAL,
  event-enable  [35]  BACnetEventTransitionBits OPTIONAL,
 acked-transitions [0]  BACnetEventTransitionBits OPTIONAL,
  notify-type   [72]  BACnetNotifyType OPTIONAL,
  event-time-stamps [130]  SEQUENCE OF BACnetTimeStamp OPTIONAL,
  --accessed as a BACnetARRAY
  profile-name   [168]  CharacterString OPTIONAL
}

D.13 Example of an Event Log Object

The following is an example of an Event Log object that logs event notifications and which performs buffer-ready notification via intrinsic reporting.

Property: Object_Identifier = (Event Log, Instance 1)
Property: Object_Name = "Event Log"
Property: Object_Type = EVENT_LOG
Property: Description = "All event notifications"
Property: Enable = TRUE
Property: Stop_When_Full = FALSE
Property: Buffer_Size = 250
Property: Log_Buffer = (((23-MAR-2000,12:32:33.0), (0, (Device, Instance 20), (Analog Input, Instance 1), (23-MAR-2000,12:32:25.0), 1, 1, OUT_OF_RANGE, "Too Hot", ALARM, TRUE, NORMAL, HIGH_LIMIT, (105.1, (TRUE, FALSE, FALSE, FALSE), 2.0, 100.0)), ...)

Property: Record_Count = 953
Property: Total_Record_Count = 1000
Property: Notification_Threshold = 950
Property: Records_Since_Notification = 3
Property: Last_Notify_Record = 950
Property: Event_State = NORMAL
Property: Notification Class = 1
Property: Event Enable = \{FALSE, TRUE, TRUE\}
Property: Acked Transitions = \{TRUE, TRUE, TRUE\}
Property: Notify Type = EVENT
Property: Event Time Stamps = ((23-MAR-2004, 6:01:34.0), (*-*:*:*:*:*), (23-MAR-2004, 6:01:34.0))

Rationale
There is need for a standard object type similar to the Group object type except that it can provide a collection of information from objects in a number of BACnet devices and can also deliver that information in an intrinsic event notification when any of the group member objects enters a non-NORMAL state.

Addendum 135-2004b-2

[Add new Clause 12.14 and Table 12-17, p. 192, and renumber existing Clause 12.14 and subsequent clauses, including tables and figures]

12.14 Global Group Object Type

The Global Group object type defines a standardized object whose properties represent a collection of other objects and one or more of their properties. A Global Group object is used to simplify the exchange of information between BACnet devices by providing a shorthand way to specify all members of the group at once. A Global Group object may be formed using any combination of object types except other Group and Global Group object types.

A Global Group object differs from a Group object in two ways. The members of the group can be from anywhere in the BACnet internetwork and it supports intrinsic event reporting. If the Event_State of one of the objects that is a member of the group changes to a non-normal state, the Global Group object can initiate an event notification message conveying the values of all of the members of the group. This provides a mechanism to define an arbitrarily large set of property values that are made available when an event occurs.

The Global Group object and its properties are summarized in Table 12-17 and described in detail in this subclause.

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>BACnetObjectIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Object_Name</td>
<td>CharacterString</td>
<td>R</td>
</tr>
<tr>
<td>Object_Type</td>
<td>BACnetObjectType</td>
<td>R</td>
</tr>
<tr>
<td>Description</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Group_Members</td>
<td>BACnetARRAY[N] of BACnetDeviceObjectPropertyReference</td>
<td>R</td>
</tr>
<tr>
<td>Group_Member_Names</td>
<td>BACnetARRAY[N] of CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Present_Value</td>
<td>BACnetARRAY[N] of BACnetPropertyAccessResult</td>
<td>R</td>
</tr>
<tr>
<td>Member_Status_Flags</td>
<td>BACnetStatusFlags</td>
<td>R</td>
</tr>
<tr>
<td>Status_Flags</td>
<td>BACnetStatusFlags</td>
<td>R</td>
</tr>
<tr>
<td>Event_State</td>
<td>BACnetEventState</td>
<td>R</td>
</tr>
<tr>
<td>Reliability</td>
<td>BACnetReliability</td>
<td>O</td>
</tr>
<tr>
<td>Enable</td>
<td>BOOLEAN</td>
<td>R</td>
</tr>
<tr>
<td>Update_Interval</td>
<td>Unsigned</td>
<td>O</td>
</tr>
<tr>
<td>Requested_Update_Interval</td>
<td>Unsigned</td>
<td>O</td>
</tr>
<tr>
<td>Time_Delay</td>
<td>Unsigned</td>
<td>O</td>
</tr>
<tr>
<td>Notification_Class</td>
<td>Unsigned</td>
<td>O</td>
</tr>
<tr>
<td>Event_Enable</td>
<td>BACnetEventTransitionBits</td>
<td>O</td>
</tr>
<tr>
<td>Acked_Transitions</td>
<td>BACnetEventTransitionBits</td>
<td>O</td>
</tr>
<tr>
<td>Notify_Type</td>
<td>BACnetNotifyType</td>
<td>O</td>
</tr>
<tr>
<td>Notification_Period</td>
<td>Unsigned</td>
<td>R</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>

*These properties are required if the object supports intrinsic reporting.*
12.14.1 Object_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

12.14.2 Object_Name

This property, of type CharacterString, shall represent a name for the object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object_Name shall be restricted to printable characters.

12.14.3 Object_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be GLOBAL_GROUP.

12.14.4 Description

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.

12.14.5 Group_Members

This property is a BACnetARRAY of BACnetDeviceObjectPropertyReference that defines the members of the group. If the optional device identifier is not present for a particular group member, then that object shall reside in the same device that maintains the Global Group object. If Group_Members is writable using WriteProperty services, then the object shall support group members that are outside the device that maintains the Global Group object.

Nesting of group objects is not permitted; that is, Group_Members shall not refer to the Present_Value property of a Group object or a Global Group object.

12.14.5.1 Resizing Group_Member_Names Array by Writing the Group_Members Property

The size of the Group_Members array shall be maintained so that it has the same size as the Group_Member_Names array and the Present_Value array. If the Group_Members property is writable and the size of the array is reduced, the Group_Members, Group_Member_Names, and Present_Value arrays shall all be truncated to the new reduced size. If the Group_Members property is writable and the size of the array is increased, the Group_Members, Group_Member_Names, and Present_Value arrays shall all be increased to the new expanded size and the new array elements initialized according to the requirements of each property. See 12.14.5.3, 12.14.6.3, and 12.14.7.1.

12.14.5.2 Resizing Group_Members Array by Writing the Group_Member_Names Property

The size of the Group_Members array shall be maintained so that it has the same size as the Group_Member_Names array and the Present_Value array. If the size of the Group_Member_Names array is changed, there shall be a corresponding change to the size of the Group_Members array. See 12.14.6.1.

12.14.5.3 Initializing New Array Elements When the Array Size is Increased

If the size of the Group_Members array is increased by writing to the size of either the Group_Members or Group_Member_Names property, the new array entries shall be initialized by setting the 'Device Identifier' parameter of the BACnetDeviceObjectPropertyReference to be a Device object with an instance number of 4194303, indicating that the value is not initialized. The initial value of the other parameters is a local matter except that they must be of the correct datatype.
12.14.6 Group_Member_Names

This optional property is a BACnetARRAY of character strings representing a descriptive name for the members of the Global Group. The number of names matches the number of members defined in Group_Members. The array index of the name shall match the array index of the corresponding group member.

12.14.6.1 Resizing Group_Members Array by Writing the Group_Member_Names Property

The size of the Group_Member_Names array shall be maintained so that it has the same size as the Group_Members array and the Present_Value array. If the Group_Member_Names property is writable and the size of the array is reduced, the Group_Members, Group_Member_Names, and Present_Value arrays shall all be truncated to the new reduced size. If the Group_Member_Names property is writable and the size of the array is increased, the Group_Members, Group_Member_Names, and Present_Value arrays shall all be increased to the new expanded size and the new array elements initialized according to the requirements of each property. See 12.14.5.3, 12.14.6.3, and 12.14.7.1.

12.14.6.2 Resizing Group_Member_Names Array by Writing the Group_Members Property

The size of the Group_Member_Names array shall be maintained so that it has the same size as the Group_Members array and the Present_Value array. If the size of the Group_Members array is changed, there shall be a corresponding change to the size of the Group_Member_Names array. See 12.14.5.1.

12.14.6.3 Initializing New Array Elements When the Array Size is Increased

If the size of the Group_Member_Names array is increased by writing to the size of either the Group_Members or Group_Member_Names property, the new array entries shall be initialized with empty strings.

12.14.7 Present_Value

This property is a read only BACnetARRAY of BACnetPropertyAccessResult that contains the values of all the properties specified in the Group_Members property. The array index of the Present_Value shall match the corresponding array index in Group_Members. This is a "read only" property; it cannot be used to write a set of values to the members of the group. The Present_Value data shall be stored locally. If the Present_Value, or a portion of the Present_Value, is acquired periodically and the Requested_Update_Interval property is present, then an attempt shall be made to update the Present_Value within this time interval. If the Present_Value, or a portion of the Present_Value, is acquired periodically and the Requested_Update_Interval is not present, then the update interval is a local matter. When updating the Present_Value, if a group member's property value cannot be acquired, a property access error shall be stored in the access result for that member of the group. If a property access error was returned when attempting to update the group member's property value, then that access error shall be the one stored in the access result. Otherwise, the choice of property access error to store shall be a local matter.

The Present_Value may be updated based on COV notifications, polling, or a combination of the two.

The Present_Value array shall be maintained at the same size as the Group_Members array. If the Group_Members property is writable and the size of the array is reduced, the Present_Value array shall be truncated to match. If the Group_Members property is writable and the size of the array is increased, the Present_Value array shall be increased in size to match with the value of the new array elements being determined through the same mechanism that is used to update the values.

The value of the Present_Value property shall continue to be updated regardless of the value of the Reliability property.

12.14.7.1 Initializing New Array Elements When the Array Size is Increased

If the size of the Present_Value array is increased by writing to the size of either the Group_Members or Group_Member_Names property, the new array entries shall be initialized with the Access Result parameter having
a value of type PropertyAccessError, with an Error Class of PROPERTY and an Error Code of VALUE_NOT_INITIALIZED. The other parameters shall have values consistent with the corresponding entry in the Group_Members array.

12.14.8 Status_Flags

This property, of type BACnetStatusFlags, represents four Boolean flags that indicate the general "health" of the Global Group object. Three of the flags are associated with the values of other properties of this object. A more detailed status could be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are

\{IN_ALARM, FAULT, OVERRIDDEN, OUT_OF_SERVICE\}

where:

IN_ALARM Logical FALSE (0) if the Event_State property has a value of NORMAL, otherwise logical TRUE (1).

FAULT Logical TRUE (1) if the Reliability property does not have a value of NO_FAULT_DETECTED, otherwise logical FALSE (0).

OVERRIDDEN Logical TRUE (1) if the point has been overridden by some mechanism local to the BACnet Device. In this context "overridden" is taken to mean that the Event_State property is no longer tracking changes to the Event_State of group member objects and the Reliability property is no longer a reflection of the result of any internal algorithm for determining the reliability of the Global Group object. Otherwise, the value is logical FALSE (0).

OUT_OF_SERVICE Logical TRUE (1) if the Out_Of_Service property has a value of TRUE, otherwise logical FALSE (0).

12.14.9 Event_State

The Event_State property, of type BACnetEventState, is included in order to provide a way to determine whether this object has an active event state associated with it. If the object supports intrinsic reporting, then the Event_State property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be NORMAL. If the Reliability property is present and does not have a value of NO_FAULT_DETECTED, then the value of this property shall be FAULT. Changes in the Event_State property to the value FAULT are considered to be "fault" events.

12.14.10 Member_Status_Flags

The Member_Status_Flags property is a logical combination of all the Status_Flags properties contained in the Present_Value. The logical combination means that each of the flags in this property (IN_ALARM, FAULT, OVERRIDDEN, OUT_OF_SERVICE) is TRUE if and only if the corresponding flag is set in any of the Status_Flags property values in the Present_Value property. This property shall be updated whenever new Status_Flags property values are updated in the Present_Value.

12.14.10.1 Conditions for Generating a TO-OFFNORMAL Event

A TO-OFFNORMAL event is generated under these conditions:

(a) the IN_ALARM flag of the Member_Status_Flags property must remain equal to TRUE for a minimum period of time, specified by the Time_Delay property, and

(b) the TO-OFFNORMAL flag must be enabled in the Event_Enable property.
When a TO-OFFNORM event is generated, the Global Group object shall return the most recently stored Present_Value as a parameter in the event notification message.

### 12.14.10.2 Conditions for Generating a TO-NORMAL Event

Once the Member_Status_Flags property has the IN_ALARM flag set to a value of TRUE, a TO-NORMAL event is generated under these conditions:

(a) the IN_ALARM flag of the Member_Status_Flags property must remain equal to FALSE for a minimum period of time, specified by the Time_Delay property, and

(b) the Reliability property shall have a value of NO_FAULT_DETECTED, and

(c) the TO-NORMAL flag must be enabled in the Event_Enable property.

When a TO-NORMAL event is generated, the Global Group object shall return the most recently stored Present_Value as a parameter in the event notification message.

### 12.14.11 Reliability

This optional property, of type BACnetReliability, provides an indication of whether the Present_Value is "reliable" as far as the BACnet Device or operator can determine. If the FAULT flag of the Member_Status_Flags has a value of TRUE, then the value of this property shall be MEMBER_FAULT. If one or more group member values cannot be updated because of a communication failure, the value of this property shall be COMMUNICATION_FAILURE. If the conditions for a MEMBER_FAULT and a COMMUNICATION_FAILURE are both present, the selection of which value to use is a local matter. The Reliability property for this object type may have any of the following values:

\{NO_FAULT_DETECTED, MEMBER_FAULT, COMMUNICATION_FAILURE, UNRELIABLE_OTHER\}.

### 12.14.12 Enable

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) the Present_Value property is updated to track the values of the group members.

### 12.14.13 Update_Interval

This optional property, of type Unsigned, indicates the maximum period of time between updates to the Present_Value in hundredths of a second when the object is not out-of-service.

### 12.14.14 Requested_Update_Interval

This optional property, of type Unsigned, indicates the requested maximum period of time between updates to the Present_Value in hundredths of a second when the object is not out-of-service.

### 12.14.15 Time_Delay

This property, of type Unsigned, shall specify the minimum period of time in seconds during which the Event_State of one of the group members must have a value different from NORMAL before a TO-OFFNORM event is generated. It is also the minimum period of time in seconds during which the Event_State of every member of the group must remain equal to NORMAL before a TO-NORMAL event is generated. This property is required if intrinsic reporting is supported by this object.

### 12.14.16 Notification_Class

This property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification_Class property implicitly refers to a Notification Class object that has
a Notification_Class property with the same value. This property is required if intrinsic reporting is supported by this object.

**12.14.17 Event_Enable**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events. This property is required if intrinsic reporting is supported by this object.

**12.14.18 Acks_Transitions**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgments for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

(a) upon receipt of the corresponding acknowledgment;
(b) upon the occurrence of the event if the corresponding flag is not set in the Event_Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgment is expected);
(c) upon the occurrence of the event if the corresponding flag is set in the Event_Enable property and the corresponding flag in the Ack_Required property of the Notification Class object implicitly referenced by the Notification_Class property of this object is not set (meaning no acknowledgment is expected).

This property is required if intrinsic reporting is supported by this object.

**12.14.19 Notify_Type**

This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

**12.14.20 Event_Time_Stamp**

This optional property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet, and Sequence number time stamps shall have the value 0 if no event notification of that type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.

**12.14.21 Notification_Period**

This property, of type Unsigned, indicates the time period in seconds between transmissions of periodic UnconfirmedCOVNotification messages conveying the value of the Present_Value and Member_Status_Flags properties. If the value of Notification_Period is zero, then periodic UnconfirmedCOVNotification messages shall not be transmitted.

**12.14.22 Profile_Name**

This optional property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.
[Add to Clause 12 introduction, p. 128]

... Several object types defined in this clause have a property called "Reliability." This property is an enumerated datatype that may have different possible enumerations for different object types. The values defined below are a superset of all possible values of the Reliability property for all object types. The range of possible values returned for each specific object is defined in the appropriate object-type definition.

**NO_FAULT_DETECTED** The present value is reliable; that is, no other fault (enumerated below) has been detected.

**MEMBER_FAULT** A fault has been detected in one or more members of the group.

**COMMUNICATION_FAILURE** A communication failure has occurred that affects the reliability of this object.

[Change BACnetReliability production in Clause 21, p. 429]

\[
\text{BACnetReliability ::= ENumerated} \{ \\
\hspace{1em} \text{configuration-error (10),} \\
\hspace{1em} \text{member-fault (11),} \\
\hspace{1em} \text{communication-failure (12),} \\
\hspace{1em} \ldots \\
\}
\]

[Change the last sentence of Clause 12.14.5, List_Of_Group_Members, p. 192]

Nesting of group objects is not permitted. That is, the Group_Members shall not refer to the Present_Value property of a Group object or a Global Group object.

[Add the following entry to Table 13-2, p. 256]

<table>
<thead>
<tr>
<th>Object Type</th>
<th>Criteria</th>
<th>Event Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Global Group</td>
<td>If the IN_ALARM flag of the Member_Status_Flags changes to a value of TRUE and remains TRUE for longer than Time_Delay AND the new transition is enabled in Event_Enable Member_Status_Flags changes to a value of TRUE and remains TRUE for longer than Time_Delay AND the new transition is enabled in Event_Enable</td>
<td>CHANGE_OF_STATUS_FLAGS</td>
</tr>
</tbody>
</table>

[Add the following entry to Table 13-3, p. 257]

Table 13-3. Standard Object Property Values Returned in Notifications

<table>
<thead>
<tr>
<th>Object</th>
<th>Event Type</th>
<th>Notification Parameters</th>
<th>Referenced Object's Properties</th>
</tr>
</thead>
<tbody>
<tr>
<td>Global Group</td>
<td>CHANGE_OF_STATUS_FLAGS</td>
<td>Present_Value</td>
<td>Present_Value</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Referenced_Flags</td>
<td>The referenced property</td>
</tr>
</tbody>
</table>
[Add the following entry to Table 13-4, p. 257]

<table>
<thead>
<tr>
<th>Event Type</th>
<th>Notification Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHANGE_OF_STATUS_FLAGS</td>
<td>Present_Value</td>
<td>The value of the Present_Value property of the referenced object</td>
</tr>
<tr>
<td></td>
<td>Referenced_Flags</td>
<td>The referenced property</td>
</tr>
</tbody>
</table>

[Add the following algorithm to the list in paragraph three of Clause 13.3, p.258]

\[(j) \quad CHANGE_OF_STATUS_FLAGS\]

[Add a new Clause 13.3.10, p.264]

**13.3.10 CHANGE_OF_STATUS_FLAGS Algorithm**

A CHANGE_OF_STATUS_FLAGS occurs when the referenced property, which must be of type BACnetStatusFlags, has a value of TRUE for any of its flags that also has a value of TRUE in the corresponding flag in the Selected_Flags event parameter for longer than Time_Delay seconds. For the purposes of event notification, CHANGE_OF_STATUS_FLAGS events generate a TO-OFFNORMAL transition.

After the algorithm is in the OFFNORMAL state, if the set of selected flags in the referenced property that have a value of TRUE changes, then this algorithm shall generate another TO-OFFNORMAL transition.

A CHANGE_OF_STATUS_FLAGS event clears when the referenced property has none of its flags with a value of TRUE that also has a value of TRUE in the corresponding flag in the Selected_Flags event parameter for longer than Time_Delay seconds. The clearing of a CHANGE_OF_STATUS_FLAGS generates a TO-NORMAL transition. See Figure 13-11.

[Add a new Figure 13-11, p.265, and renumber subsequent figures and their references in the text.]

![Figure 13-11. CHANGE_OF_STATUS_FLAGS algorithm.](image)
[Add the following to **Clause 12.12.5** (Event Enrollment), p. 185]

### 12.12.5 Event_Type

This property, of type BACnetEventType, indicates the type of event algorithm that is to be used to detect the occurrence of events and report to enrolled devices. This parameter is an enumerated type that may have any of the following values:

{CHANGE_OF_BITSTRING, CHANGE_OF_STATE, CHANGE_OF_VALUE, COMMAND_FAILURE, FLOATING_LIMIT, OUT_OF_RANGE, BUFFER_READY, CHANGE_OF_LIFE_SAFETY, CHANGE_OF_STATUS_FLAGS}.

[Add the following entry to **Table 12-15**, p. 186]

<table>
<thead>
<tr>
<th>Event_Type</th>
<th>Event_State</th>
<th>Event_Parameters</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHANGE_OF_STATUS_FLAGS</td>
<td>NORMAL</td>
<td>Time_Delay</td>
</tr>
<tr>
<td></td>
<td>OFFNORMAL</td>
<td>Selected Flags</td>
</tr>
</tbody>
</table>

[Add the following entry after Mode_Property_Reference in **12.12.7**, p. 188]

**Selected_Flags**

This parameter, of type BACnetStatusFlags, selects which flags should be monitored for the CHANGE_OF_STATUS_FLAGS algorithm.

[Add the following to the **BACnetEventParameter** production in **Clause 21**, p. 415-416]

\[
\text{BACnetEventParameter } ::= \text{ CHOICE} \{
\]

\[
\ldots
\text{unsigned-range } [11] \text{ SEQUENCE } \{
\]

\[
\text{time-delay } [0] \text{ Unsigned,}
\]

\[
\text{low-limit } [1] \text{ Unsigned,}
\]

\[
\text{high-limit } [2] \text{ Unsigned}
\]

\[
\} \}
\]

[Add the following to the **BACnetEventType** production in **Clause 21**, p. 417]

\[
\text{BACnetEventType } ::= \text{ ENUMERATED} \{
\]

\[
\ldots
\text{unsigned-range } (11),
\]

\[
\text{change-of-status-flags } (12).
\]

\[
\}
\]

-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values 64-65535 may be used by others, subject to the procedures and constraints described in Clause 23. It is expected that these enumerated values will correspond to the use of the complex-event-type CHOICE [6] of the BACnetNotificationParameters production.

-- The last enumeration used in this version is 4472.
[Add the following to BACnetNotificationParameters in Clause 21, p. 419-420]

\[
\text{BACnetNotificationParameters} ::= \text{CHOICE} \{
\]

\[
\begin{align*}
\text{unsigned-range} & \quad [11] \text{SEQUENCE} \{ \\
\text{exceeding-value} & \quad [0] \text{Unsigned}, \\
\text{status-flags} & \quad [1] \text{BACnetStatusFlags}, \\
\text{exceeded-limit} & \quad [2] \text{Unsigned} \\
\} ,
\]

\[
\text{change-of-status-flags} & \quad [12] \text{SEQUENCE} \{ \\
\text{present-value} & \quad [0] \text{ABSTRACT-SYNTAX}&\text{Type} -- \text{depends on ref property} \\
\text{referenced-flags} & \quad [1] \text{BACnetStatusFlags} \\
\} 
\]

[Change to BACnetObjectType production in Clause 21 appears in Addendum 135-2004b-1.]

[Change to BACnetObjectTypesSupported production in Clause 21 appears in Addendum 135-2004b -1.]

[Add new Clause 18.3.11, p.355, and renumber existing Clause 18.3.11 and subsequent clauses.]

18.3.11 VALUE_NOT_INITIALIZED - An attempt was made to read a property whose value has not been initialized.

[Change to Error production in Clause 21, adding "value-not-initialized", appears in Addendum 135-2004b -11.]

[Add new BACnetPropertyAccessResult production to Clause 21, p.423]

\[
\text{BACnetPropertyAccessResult} ::= \text{SEQUENCE} \{ \\
\text{deviceIdentifier} & \quad [0] \text{BACnetObjectIdentifier} \text{OPTIONAL} \\
\text{objectIdentifier} & \quad [1] \text{BACnetObjectIdentifier}, \\
\text{propertyIdentifier} & \quad [2] \text{BACnetPropertyIdentifier}, \\
\text{propertyArrayIndex} & \quad [3] \text{Unsigned} \text{OPTIONAL}, -- \text{used only with array datatype} \\
\text{propertyAccessResult} & \quad \text{CHOICE} \{ \\
\text{propertyValue} & \quad [4] \text{ABSTRACT-SYNTAX}&\text{Type}, -- \text{if omitted with an array then} \\
\text{propertyAccessError} & \quad [5] \text{Error} \\
\} 
\]

[Add to Annex C, p. 459]

\[
\text{GLOBAL-GROUP} ::= \text{SEQUENCE} \{ \\
\text{object-identifier} & \quad [75] \text{BACnetObjectIdentifier}, \\
\text{object-name} & \quad [77] \text{CharacterString}, \\
\text{object-type} & \quad [79] \text{BACnetObjectType}, \\
\text{description} & \quad [28] \text{CharacterString} \text{OPTIONAL}, \\
\text{group-members} & \quad [53] \text{SEQUENCE OF BACnetDeviceObjectPropertyReference}, --\text{accessed as a BACnetARRAY} \\
\text{group-member-names} & \quad [194] \text{SEQUENCE OF CharacterString}, -- \text{accessed as a BACnetARRAY} \\
\text{present-value} & \quad [85] \text{SEQUENCE OF BACnetPropertyAccessResult}, --\text{accessed as a BACnetARRAY} \\
\text{event-time-stamps} & \quad [130] \text{SEQUENCE OF BACnetTimeStamp} \text{OPTIONAL}, --\text{accessed as a BACnetARRAY} \\
\text{member-status-flags} & \quad [198] \text{BACnetStatusFlags}, \\
\} 
\]
D.14 Example of a Global Group Object

The following is an example of a group object that is used to reference temperatures in a particular zone of a building.

Property: Object_Identifier = (Global Group, Instance 1)
Property: Object_Name = "West Wing Group"
Property: Object_Type = GLOBAL_GROUP
Property: Description = "Critical West Wing Values"
Property: Group_Members =
  (((Analog Input, Instance 8), Present_Value),
   ((Analog Input, Instance 8), Status_Flags),
   ((Life Safety Point, Instance 8), Present_Value),
   ((Life Safety Point, Instance 8), Mode),
   ((Life Safety Point, Instance 8), Status_Flags),
   ((Analog Input, Instance 9), Present_Value),
   ((Analog Input, Instance 9), Status_Flags),
   ((Life Safety Point, Instance 9), Present_Value),
   ((Life Safety Point, Instance 9), Mode),
   ((Life Safety Point, Instance 9), Status_Flags),
   ((Analog Input, Instance 10), Present_Value),
   ((Analog Input, Instance 10), Status_Flags, (Device, Instance 4)),
   ((Life Safety Point, Instance 10), Present_Value, (Device, Instance 4)),
   ((Life Safety Point, Instance 10), Mode, (Device, Instance 4)),
   ((Life Safety Point, Instance 10), Status_Flags, (Device, Instance 4)),
   ((Analog Input, Instance 11), Present_Value, (Device, Instance 4)),
   ((Analog Input, Instance 11), Status_Flags, (Device, Instance 4)),
   ((Life Safety Point, Instance 11), Present_Value, (Device, Instance 4)),
   ((Life Safety Point, Instance 11), Mode, (Device, Instance 4)),
   ((Life Safety Point, Instance 11), Status_Flags, (Device, Instance 4)) )
Property: Group_Member_Names =
  ("Z8 Temp", "Z8 Temp Status", "Smoke Detector State", "Mode", "Health",
   "Z9 Temp", "Z9 Temp Status", "Smoke Detector State", "Mode", "Health",
   "Z10 Temp", "Z10 Temp Status", "Smoke Detector State", "Mode",
   "Health",
   "Z11 Temp", "Z11 Temp Status", "Smoke Detector State", "Mode")
"Health")

Property: Present_Value =
  ( Analog Input, Instance 8), Present_Value, 69.7),
  (Analog Input, Instance 8), Status_Flags, {FALSE, FALSE, FALSE, FALSE),
  (Life Safety Point, Instance 8), Present_Value, QUIET)
  (Life Safety Point, Instance 8), Mode, ON),
  (Life Safety Point, Instance 8), Status_Flags, {FALSE, FALSE, FALSE, FALSE})
  (Analog Input, Instance 9), Present_Value, 71.2),
  (Analog Input, Instance 9), Status_Flags, {FALSE, FALSE, FALSE, FALSE),
  (Life Safety Point, Instance 9), Present_Value, QUIET),
  (Life Safety Point, Instance 9), Mode, ON),
  (Life Safety Point, Instance 9), Status_Flags, {FALSE, FALSE, FALSE, FALSE})

  (Device, Instance 4), (Analog Input, Instance 10), Present_Value, -50),
  (Device, Instance 4), (Analog Input, Instance 10), Status_Flags, {TRUE, TRUE, FALSE, FALSE}),
  (Device, Instance 4), (Life Safety Point, Instance 10), Present_Value, QUIET),
  (Device, Instance 4), (Life Safety Point, Instance 10), Mode, ON),
  (Device, Instance 4), (Life Safety Point, Instance 10), Status_Flags, {FALSE, FALSE, FALSE, FALSE})

  (Device, Instance 4), (Analog Input, Instance 11), Present_Value, 69.7),
  (Device, Instance 4), (Analog Input, Instance 11), Status_Flags, {FALSE, FALSE, FALSE, FALSE}),
  (Device, Instance 4), (Life Safety Point, Instance 11), Present_Value, QUIET),
  (Device, Instance 4), (Life Safety Point, Instance 11), Mode, ON),
  (Device, Instance 4), (Life Safety Point, Instance 11) Status_Flags,
  {FALSE, FALSE, FALSE, FALSE})

Property: Member_Status_Flags = {TRUE, TRUE, FALSE, FALSE}
Property: Status_Flags = {TRUE, TRUE, FALSE, FALSE}
Property: Event_State = FAULT
Property: Reliability = UNRELIABLE_OTHER
Property: Enable = FALSE
Property: Update_Interval = 10
Property: Requested_Update_Interval = 10
Property: Time_Delay = 10
Property: Notification_Class = 39
Property: Event_Enable = {TRUE, TRUE, TRUE}
Property: Acked_Transitions = {TRUE, TRUE, TRUE}
Property: Notify_Type = ALARM
Property: Event_Time_Stamps = (23-MAR-01, 18:50:21.2),
(23-MAR-01, 19:01:34.0)
Property: Notification_Period = 300
Table 12-17. Properties of the Group Object Type

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>BACnetObjectIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Object_Name</td>
<td>CharacterString</td>
<td>R</td>
</tr>
<tr>
<td>Object_Type</td>
<td>BACnetObjectType</td>
<td>R</td>
</tr>
<tr>
<td>Description</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>List_Of_Group_Members</td>
<td>List of ReadAccessSpecification</td>
<td>R</td>
</tr>
<tr>
<td>Present_Value</td>
<td>List of ReadAccessResult</td>
<td>R</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>

12.14.5 **List_Of_Group_Members**

This property is a list of one or more read access specifications, which defines the members of the group that shall be referenced when this object is specified in a protocol transaction. Each read access specification shall consist of two parts: 1) an Object_Identifier and 2) a List Of Property References. All members of the group shall be objects that reside in the same device that maintains the Group object. See the ASN.1 production for ReadAccessSpecification in Clause 21.

Nesting of group objects is not permitted. That is, the List_Of_Group_Members shall not refer to the Present_Value property of a Group object.

12.14.6 **Present_Value**

This property is a list that contains the values of all the properties specified in the List_Of_Group_Members. This is a "read only" property; it cannot be used to write a set of values to the members of the group. The Present_Value list shall be reconstructed each time the property is read by fetching the member properties. *(NOTE: This requirement is to reduce concurrency problems that could result if the Present_Value were stored.)*

D.14 Example of a Group Object

The following is an example of a group object that is used to reference temperatures in a particular zone of a building.

Property: Object_Identifier = (Group, Instance 1)
Property: Object_Name = "ZONE1_TEMPS"
Property: Object_Type = GROUP
Property: Description = "Zone 1 Temperature Group"
Property: List_Of_Group_Members = (((Analog Input, Instance 8),(Present_Value, Reliability, Description)),
    (((Analog Input, Instance 9),(Present_Value, Reliability, Description)),
    (((Analog Input, Instance 10),(Present_Value, Reliability, Description)),
    (((Analog Input, Instance 11),(Present_Value, Reliability, Description)),
    (((Analog Input, Instance 12),(Present_Value, Reliability, Description)))

E.3.1 Example of the AddListElement Service

Example 1. Adding members to a group object.

Consider a BACnet device that contains the following group object used for a graphic display:
The system operator has decided to upgrade the control software in AHU1 to use an enthalpy economizer cycle. As a result, the operator wants to add a humidity reading to "AHU1_GRAPH". The AddListElement Service primitive is used with the following parameters:

Service = AddListElement
'Object Identifier' = (Group, Instance 3)
'Property Identifier' = List_Of_Group_Members
'List of Elements' = ((Analog Input, Instance 15), (Present_Value, Reliability))

Assuming the service request succeeds, a 'Result(+)' service primitive will be issued and the object "AHU1_GRAPH" now has the properties:

Property: Object_Identifier = (Group, Instance 3)
Property: Object_Name = "AHU1_GRAPH"
Property: Object_Type = GROUP
Property: Description = "Points for AHU1 graphic"
Property: List_Of_Group_Members = (((Analog Input, Instance 9), (Present_Value, Reliability)),
((Analog Input, Instance 10), (Present_Value, Reliability)),
((Analog Input, Instance 11), (Present_Value, Reliability)),
((Analog Input, Instance 12), (Present_Value, Reliability, Description)),
((Analog Input, Instance 13), (Present_Value, Reliability, Description)),
((Analog Input, Instance 14), (Present_Value)),
((Analog Input, Instance 15), (Present_Value, Reliability)))

Property: Present_Value = (65.2, NO_FAULT_DETECTED, 72.4, NO_FAULT_DETECTED, 99,
NO_FAULT_DETECTED, 0.67, NO_FAULT_DETECTED, "Inches of water", 32,
NO_FAULT_DETECTED, "% open", 68.3)

[Change E.3.2 p. 492-493, Replace List_Of_Group_Members with Group_Members throughout.]

E.3.2 Example of the RemoveListElement Service

Example 1: Removing a member of a group.

This is an example of using the RemoveListElement Service to change an existing group object. Assume that a group object "AHU1_GRAPH" is defined as:

Property: Object_Identifier = (Group, Instance 3)
Property: Object_Name = "AHU1_GRAPH"
Property: Object_Type = GROUP
Property: Description = "Points for AHU1 graphic"
Property: List_Of_Group_Members = (((Analog Input, Instance 9), (Present_Value, Reliability)),
((Analog Input, Instance 10), (Present_Value, Reliability)),
((Analog Input, Instance 11), (Present_Value, Reliability)),
((Analog Input, Instance 12), (Present_Value, Reliability, Description)),
((Analog Input, Instance 13), (Present_Value, Reliability, Description)),
((Analog Input, Instance 14), (Present_Value)),
((Analog Input, Instance 15), (Present_Value, Reliability)))

...
A system operator is updating graphic displays and decides that the Description properties in this group are not really used and wishes to remove them. Even though Description is an element of a property list, it cannot be removed by this service because it is nested inside the List_Of_Group_Members. A two step process is required as shown below.

The following service request is issued:

Service = RemoveListElement
'Object Identifier' = (Group, Instance 3)
'Property Identifier' = "List_Of_Group_Members"
'List of Elements' = (((Analog Input, Instance 12), (Present_Value, Reliability)),
((Analog Input, Instance 13), (Present_Value, Reliability)))

This service request is successful and the status of the object "AHU1_GRAPH" at this point is:

Property: Object_Identifier = (Group, Instance 3)
Property: Object_Name = "AHU1_GRAPH"
Property: Object_Type = GROUP
Property: List_Of_Group_Members = (((Analog Input, Instance 9), (Present_Value, Reliability)),
((Analog Input, Instance 10), (Present_Value, Reliability)),
((Analog Input, Instance 11), (Present_Value, Reliability)),
((Analog Input, Instance 13), (Present_Value, Reliability)))
Property: Present_Value = (65.2, NO_FAULT_DETECTED, 72.4, NO_FAULT_DETECTED, 99.0,
NO_FAULT_DETECTED, 68.3)

The AddListElement service is now used to replace the group members that were removed but are still needed for the graphic display.

The following service request is issued:

Service = AddListElement
'Object Identifier' = (Group, Instance 3)
'Property Identifier' = "List_Of_Group_Members"
'List of Elements' = (((Analog Input, Instance 12), (Present_Value, Reliability)),
((Analog Input, Instance 13), (Present_Value, Reliability)))

This service request is successful and the "AHU1_GRAPH" is now in the desired form:

Property: Object_Identifier = (Group, Instance 3)
Property: Object_Name = "AHU1_GRAPH"
Property: Object_Type = GROUP
Property: List_Of_Group_Members = (((Analog Input, Instance 9), (Present_Value, Reliability)),
((Analog Input, Instance 10), (Present_Value, Reliability)),
((Analog Input, Instance 11), (Present_Value, Reliability)),
((Analog Input, Instance 12), (Present_Value, Reliability)),
((Analog Input, Instance 13), (Present_Value, Reliability)))
Property: Present_Value = (65.2, NO_FAULT_DETECTED, 72.4, NO_FAULT_DETECTED, 99.0,
NO_FAULT_DETECTED, 68.3, 0.67, NO_FAULT_DETECTED, 32.0,
NO_FAULT_DETECTED)
F.3.1 Encoding for Example E.3.1 - AddListElement Service

X'00'   PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)
X'02'   Maximum APDU Size Accepted=206 octets
X'01'   Invoke ID=1
X'08'   Service Choice=8 (AddListElement-Request)

X'0C'   SD Context Tag 0 (Object Identifier, L=4)
X'02C00003'  Group, Instance Number=3
X'19'   SD Context Tag 1 (Property Identifier, L=1)
X'35'   53 (LIST_OF_GROUP_MEMBERS)

F.3.2 Encoding for Example E.3.2 - RemoveListElement Service

X'00'   PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)
X'02'   Maximum APDU Size Accepted=206 octets
X'34'   Invoke ID=52
X'09'   Service Choice=9 (RemoveListElement-Request)

X'0C'   SD Context Tag 0 (Object Identifier, L=4)
X'02C00003'  Group, Instance Number=3
X'19'   SD Context Tag 1 (Property Identifier, L=1)
X'35'   53 (LIST_OF_GROUP_MEMBERS)
X'3E'   PD Opening Tag 3 (List Of Elements)
X'0000000C'  Analog Input, Instance Number=12
X'1E'   PD Opening Tag 1 (List Of Property References)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'55'   85 (PRESENT_VALUE)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'67'   103 (RELIABILITY)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'1C'   28 (DESCRIPTION)
X'1F'   PD Closing Tag 1 (List Of Property References)
X'0C'   SD Context Tag 0 (Object Identifier, L=4)
X'0000000D'  Analog Input, Instance Number=13
X'1E'   PD Opening Tag 1 (List Of Property References)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'55'   85 (PRESENT_VALUE)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'67'   103 (RELIABILITY)
X'09'   SD Context Tag 0 (Property Identifier, L=1)
X'1C'   28 (DESCRIPTION)
X'1F'   PD Closing Tag 1 (List Of Property References)
X'3F'   PD Closing Tag 3 (List Of Elements)

Assuming the service procedure executes correctly, a simple acknowledgment is returned:

X'20'   PDU Type=2 (BACnet-SimpleACK-PDU)
X'34'   Invoke ID=52
X'09'  Service ACK Choice=9 (RemoveListElement)

This second part of the example re-inserts two of the three elements removed above:

X'00'  PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)
X'02'  Maximum APDU Size Accepted=206 octets
X'35'  Invoke ID=53
X'08'  Service Choice=8 (AddListElement-Request)

X'0C'  SD Context Tag 0 (Object Identifier, L=4)
X'02C00003'  Group, Instance Number=3
X'19'  SD Context Tag 1 (Property Identifier, L=1)
X'35'  53 (LIST_OF_GROUP_MEMBERS)
...

[Change BACnetPropertyIdentifier production in Clause 21, p. 423-428]
[Note: Replacing List_Of_Group_Members with Group_Members, Log_Enable with Enable, and adding other properties]
[Note: properties are added from Addendum 135-2004b -3, -5 and -6.]

BACnetPropertyIdentifier ::= ENUMERATED {
  alarm-values        ( 7),
  align-intervals       (193),
  all          ( 8),
  elapsed-active-time      (33),
  enable                   (133), --renamed from previous version
  error-limit             (34),
  firmware-revision         (44),
  group-members         (53), -- renamed from previous version
  group-member-names      (194),
  high-limit             (45),
  integral-constant-units      (50),
  interval-offset           (195),
  issue-confirmed-notifications    (51),
  last-notify-record        (173),
  last-restart-reason        (196),
  limit-enable             (52),
  list-of-group-members     (53),
                         -- see group-members
  list-of-object-property-references (54),
  log-device-object-property (132),
  log-device-object-property-list (197),
  log-enable               (133),
  member-of               (159),
  member-status-flags       (198),
  minimum-off-time         (66),
  notification-class       (17), -- renamed from previous version
  notification-period       (199),
  notification-threshold   (137),
  ...
}
present-value (85),
  -- see previous-notify-record (200),
  -- previous-notify-time (138), This property was deleted in version 1 revision 3.
priority (86),
...
relinquish-default (104),
requested-update-interval (201),
required (105),
...
resolution (106),
restart-notification-recipients (202),
segmentation-supported (107),
...
time-of-active-time-reset (114),
time-of-device-restart (203),
time-of-state-count-reset (52),
see time-synchronization-interval (204),
time-synchronization-recipients (116),
...
tracking-value (164),
trigger (205),
units (117),
...
utc-offset (119),
utc-time-synchronization-recipients (206),
valid-samples (146),
...
-- see log-device-object-property (132),
-- see log-enable (133),
-- see log-interval (134),
...
-- see value-change-time (192),
-- see align-intervals (193),
-- see group-member-names (194),
-- see interval-offset (195),
-- see last-restart reason (196),
-- see log-device-object-property-list (197),
-- see member-status-flags (198),
-- see notification-period (199),
-- see previous-notify-record (200),
-- see requested-update-interval (201),
-- see restart-notification-recipients (202),
-- see time-of-device-restart (203),
-- see time-synchronization-interval (204),
-- see trigger (205),
-- see utc-time-synchronization-recipients (206),
...
}

-- The special property identifiers all, optional, and required are reserved for use in the ReadPropertyConditional and
-- ReadPropertyMultiple services or services not defined in this standard.

-- Enumerated values 0-511 are reserved for definition by ASHRAE. Enumerated values 512-4194303 may be used by
-- others subject to the procedures and constraints described in Clause 23. The highest enumeration used in this version is
492, 206.
[Change Annex C, p. 459, replacing List_Of_Group_Members with Group_Members]

GROUP ::= SEQUENCE {
  object-identifier [75] BACnetObjectIdentifier,
  object-name [77] CharacterString,
  object-type [79] BACnetObjectType,
  description [28] CharacterString OPTIONAL,
  list-of-group-members [53] SEQUENCE OF ReadAccessSpecification,
  present-value [85] SEQUENCE OF ReadAccessResult,
  profile-name [167] CharacterString OPTIONAL
}

[Changes to the Trend Log object, replacing Log_Enable with Enable, appear in Addendum 135-2004b-5.]

[Change Clause 13.7, p.273]

13.7 UnconfirmedCOVNotification Service

The UnconfirmedCOVNotification Service is used to notify subscribers about changes that may have occurred to the properties of a particular object, or to distribute object properties of wide interest (such as outside air conditions) to many devices simultaneously without a subscription. Subscriptions for COV notifications are made using the SubscribeCOV service (see 13.14). For unsubscribed notifications, the algorithm for determining when to issue this service is a local matter and may be based on a change of value, periodic updating, or some other criteria. If the number of changed properties that need to be conveyed is too large to be encoded into a single message then multiple UnconfirmedCOVNotifications shall be sent, grouping as many properties as will fit into each message.

Rationale
There is need for a standard object similar to the Trend Log object type but which can record multiple data items in a single record, align its recording intervals to the clock, and to be able to collect the data items upon command (i.e., when a certain property is written).

Addendum 135-2004b-3

[Add new Clause 12.26, Trend Log Multiple Object Type, p.252]

12.26 Trend Log Multiple Object Type

A Trend Log Multiple object monitors one or more properties of one or more referenced objects, either in the same device as the Trend Log Multiple object or in an external device. When predefined conditions are met, the object saves ("logs") the value of the properties and a timestamp in an internal buffer for subsequent retrieval. The data may be logged periodically or when a record is "triggered" by a write to the Trigger property. Errors that prevent the acquisition of the data, as well as changes in the status or operation of the logging process itself, are also recorded. Each timestamped buffer entry is called a Trend Log Multiple "record."

Each Trend Log Multiple object maintains an internal, optionally fixed-size, buffer. This buffer fills or grows as log records are added. If the buffer becomes full, the least recent record is overwritten when a new record is added, or collection may be set to stop. Trend Log Multiple records are transferred as BACnetLogMultipleRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record_Count property. Each record in the buffer has an implied SequenceNumber that is equal to the value of the Total_Record_Count property immediately after the record is added.

Logging may be enabled and disabled through the Enable property and at dates and times specified by the Start_Time and Stop_Time properties. The enabling and disabling of record collection is recorded in the log buffer.

Event reporting (notification) may be provided to facilitate automatic fetching of log records by processes on other devices such as fileservers. Mechanisms for both algorithmic and intrinsic reporting are provided.

In intrinsic reporting, when the number of records specified by the Notification_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices.

In response to a notification, subscribers may fetch all of the new records. If a subscriber needs to fetch all of the new records, it should use the 'By Sequence Number' form of the ReadRange service request.

A missed notification may be detected by a subscriber if the 'Current Notification' parameter received in the previous BUFFER_READY notification is different than the 'Previous Notification' parameter of the current BUFFER_READY notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has the FIRST_ITEM bit of the 'Result Flags' parameter set to TRUE, Trend Log Multiple records have probably been missed by this subscriber.

The acquisition of log records by remote devices has no effect upon the state of the Trend Log Multiple object itself. This allows completely independent, but properly sequential, access to its log records by all remote devices. Any remote device can independently update its records at any time.
Table 12-30. Properties of the Trend Log Multiple Object Type

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>BACnetObjectIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Object_Name</td>
<td>CharacterString</td>
<td>R</td>
</tr>
<tr>
<td>Object_Type</td>
<td>BACnetObjectType</td>
<td>R</td>
</tr>
<tr>
<td>Description</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Enable</td>
<td>BOOLEAN</td>
<td>W</td>
</tr>
<tr>
<td>Start_Time</td>
<td>BACnetDateTime</td>
<td>O&quot;1&quot;</td>
</tr>
<tr>
<td>Stop_Time</td>
<td>BACnetDateTime</td>
<td>O&quot;1&quot;</td>
</tr>
<tr>
<td>Log_DeviceObjectPropertyList</td>
<td>BACnetDeviceObjectPropertyList</td>
<td>R</td>
</tr>
<tr>
<td>Log_Interval</td>
<td>Unsigned</td>
<td>W</td>
</tr>
<tr>
<td>Align_Intervals</td>
<td>BOOLEAN</td>
<td>O&quot;2&quot;</td>
</tr>
<tr>
<td>Interval_Offset</td>
<td>Unsigned</td>
<td>O&quot;2&quot;</td>
</tr>
<tr>
<td>Trigger</td>
<td>BOOLEAN</td>
<td>O&quot;1&quot;</td>
</tr>
<tr>
<td>Stop_When_Full</td>
<td>BOOLEAN</td>
<td>R</td>
</tr>
<tr>
<td>Buffer_Size</td>
<td>Unsigned32</td>
<td>R</td>
</tr>
<tr>
<td>Log_Buffer</td>
<td>List of BACnetLogRecord</td>
<td>R</td>
</tr>
<tr>
<td>Record_Count</td>
<td>Unsigned32</td>
<td>W</td>
</tr>
<tr>
<td>Total_Record_Count</td>
<td>Unsigned32</td>
<td>R</td>
</tr>
<tr>
<td>Notification_Threshold</td>
<td>Unsigned32</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Records_Since_Notification</td>
<td>Unsigned32</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Last_Notify_Record</td>
<td>Unsigned32</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Event_State</td>
<td>BACnetEventState</td>
<td>R</td>
</tr>
<tr>
<td>Notification_Class</td>
<td>Unsigned</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Event_Enable</td>
<td>BACnetEventTransitionBits</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Acked_Transitions</td>
<td>BACnetEventTransitionBits</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Notify_Type</td>
<td>BACnetNotifyType</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Event_Time_Stamps</td>
<td>BACnetARRAY[3] of BACnetTimeStamp</td>
<td>O&quot;3&quot;</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>

1. If present, these properties are required to be writable.
2. These properties are required to be present if the object supports clock-aligned logging.
3. These properties are required to be present if the object supports intrinsic reporting.

12.26.1 Object_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

12.26.2 Object_Name

This property, of type CharacterString, shall represent a name for the Object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object_Name shall be restricted to printable characters.

12.26.3 Object_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be TREND LOG MULTIPLE.
12.26.4 Description

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.

12.26.5 Enable

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging of data is enabled. A value of FALSE overrides the time interval defined by Start_Time and Stop_Time. Changes in the log status are recorded without regard to the value of the Enable property.

12.26.6 Start_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, the specified time shall be considered to be invalid and logging shall not occur. If Start_Time specifies a date and time after Stop_Time then logging shall be disabled. If Start_Time is present, then Stop_Time shall also be present. This property must be writable if present.

12.26.7 Stop_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If Stop_Time specifies a date and time earlier than Start_Time then logging shall be disabled. If Stop_Time is present, then Start_Time shall also be present. This property must be writable if present.

12.26.8 Log_DeviceObjectPropertyList

This property, of type BACnetDeviceObjectPropertyList, specifies the Device Identifier and a list of Object Identifiers and Property Identifiers of the properties to be logged.

If this property is writable, it may be restricted to reference only objects inside the device containing the Trend Log Multiple object. If the property is restricted to referencing objects within the containing device, an attempt to write a reference to an object outside the containing device into this property shall cause an Error-PDU to be issued conveying 'error class' = PROPERTY and 'error code' = OPTIONAL_FUNCTIONALITY_NOT_SUPPORTED.

If this property is changed and the Log_Buffer contains any records of type 'log-data', the Log_Buffer shall be purged and a log-multiple-status record specifying 'buffer-purged' shall be stored in the Log_Buffer.

12.26.9 Log_Interval

This property, of type Unsigned, specifies the periodic interval in hundredths of seconds for which the referenced properties are to be logged. If this property has the value zero, then periodic logging is disabled and the Trend Log Multiple object shall only acquire data when the value of the Trigger property is changed from FALSE to TRUE.

12.26.10 Align_Intervals

This optional property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) clock-aligned periodic logging is enabled. If periodic logging is enabled and the logging interval is such that periodic logging is a factor of (divides without remainder) a second, minute, hour or day, then the beginning of the period specified for logging shall be aligned to the second, minute, hour or day, respectively.

12.26.11 Interval_Offset

This optional property, of type Unsigned, specifies the offset in hundredths of seconds from the beginning of the period specified for logging until the actual acquisition of a log record begins. The offset used shall be the value of
Interval_Offset modulo the value of Log_Interval; i.e., if Interval_Offset has the value 31 and Log_Interval is 30, the offset used shall be 1. Interval_Offset shall have no effect if Align_Intervals = FALSE.

12.26.12 Trigger

This optional property, of type BOOLEAN, shall cause the Trend Log Multiple object to acquire a log record whenever the value of this property is changed from FALSE to TRUE. It shall remain TRUE while the Trend Log Multiple object is acquiring the data items for a record. When all data items have been collected or it has been determined that all outstanding data requests will not be fulfilled, the Trend Log Multiple object shall reset the value to FALSE.

12.26.13 Stop_When_Full

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases because the addition of one more record would cause the buffer to be full, Enable shall be set to FALSE and the event recorded.

12.26.14 Buffer_Size

This property, of type Unsigned32, shall specify the maximum number of records the buffer can hold. If writable, it may not be written when Enable is TRUE. The disposition of existing records when Buffer_Size is written is a local matter.

12.26.15 Log_Buffer

This property is a list of up to Buffer_Size timestamped records of datatype BACnetLogMultipleRecord, each of which conveys a recorded data value, an error related to data-collection, or status changes in the Trend Log Multiple object. Each record has data fields as follows:

Timestamp         The local date and time when the record was stored.
LogMultipleRecord The data value read from the monitored objects and properties, an error encountered in an attempt to read a value, or a change in status or operation of the Trend Log Multiple object itself.

The choices available for LogMultipleRecord are listed below:

log-multiple-status This choice represents a change in the status or operation of the Trend Log Multiple object. Whenever one of the events represented by the flags listed below occurs, a record shall be appended to the buffer.

log-disabled This flag is changed whenever collection of records by the Trend Log Multiple object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start_Time and Stop_Time, or the addition of this record will cause the buffer to be full and Stop_When_Full is TRUE; otherwise it shall be FALSE.

buffer-purged This flag shall be set to TRUE whenever the buffer is cleared by writing zero to the Record_Count property or by a change to the Log_DeviceObjectPropertyList property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.
This flag indicates that the collection of records by the Trend Log Multiple object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.

This choice represents a local or general error encountered in an attempt to read the data values from the monitored objects and properties. If a single error is conveyed by an error response from a remote device, the Error Class and Error Code in the response shall be recorded.

This choice represents a change in the clock setting in the device; it records the number of seconds by which the clock changed. If the number is not known, such as when the clock is initialized for the first time, the value recorded shall be zero.

This choice represents the data values read from the monitored objects and properties, or the error messages received when attempting to read those objects and properties.

Also associated with each record is an implied record number, the value of which is equal to Total_Record_Count at the point where the record has been added into the Log Buffer and Total_Record_Count has been adjusted accordingly. All clients must be able to correctly handle the case where the trend log is reset such that its Total_Record_Count is returned to zero and also the case where Total_Record_Count has wrapped back to zero.

The buffer is not network accessible except through the use of the ReadRange service, in order to avoid problems with record sequencing when segmentation is required. Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error specifying an error class of PROPERTY and an error code of READ_ACCESS_DENIED.

12.26.16 Record_Count

This property, of type Unsigned32, shall represent the number of records currently resident in the log buffer. A write of the value zero to this property shall cause all records in the log buffer to be deleted and Records_Since_Notification to be reset to zero. Upon completion, this event shall be reported in the log as the initial entry.

12.26.17 Total_Record_Count

This property, of type Unsigned32, shall represent the total number of records collected by the Trend Log Multiple object since creation. When the value of Total_Record_Count reaches its maximum possible value of $2^{32} - 1$, the next value it takes shall be one. Once this value has wrapped to one, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

12.26.18 Notification_Threshold

This optional property, of type Unsigned32, shall specify the value of Records_Since_Notification at which notification occurs. This property is required if intrinsic reporting is supported by this object.

12.26.19 Records_Since_Notification

This optional property, of type Unsigned32, represents the number of records collected since the previous notification, or since the beginning of logging if no previous notification has occurred. This property is required if intrinsic reporting is supported by this object.
12.26.20 Last_Notify_Record

This optional property, of type Unsigned32, represents the SequenceNumber associated with the most recently collected record whose collection triggered a notification. If no notification has occurred since logging occurred, the value of this property shall be zero. This property is required if intrinsic reporting is supported by this object.

12.26.21 Event_State

The Event_State property, of type BACnetEventState, is included in order to provide a way to determine if this object has an active event state associated with it. If the object supports intrinsic reporting, then the Event_State property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be NORMAL. The Event_State property of this object may have either of the following values:

{NORMAL, FAULT}

12.26.22 Notification_Class

This optional property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification_Class property implicitly refers to a Notification Class object that has a Notification_Class property with the same value. This property is required if intrinsic reporting is supported by this object.

12.26.23 Event_Enable

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-FAULT and TO-NORMAL events. In the context of Trend Log Multiple objects, the value of the Records_Since_Notification property becoming equal to or greater than the value of the Notification_Threshold property shall cause a NORMAL-NORMAL transition. The failure of an attempted COV subscription shall cause a TO-FAULT state transition. The TO-NORMAL transition must be enabled when intrinsic reporting is to be used. This property is required if intrinsic reporting is supported by this object.

12.26.24 Acked_Transitions

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgments for TO-OFFNORMAL, TO-FAULT and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

(a) upon receipt of the corresponding acknowledgment;
(b) upon the occurrence of the event if the corresponding flag is not set in the Event_Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgment is expected);
(c) upon the occurrence of the event if the corresponding flag is set in the Event_Enable property and the corresponding flag in the Ack_Required property of the Notification Class object implicitly referenced by the Notification_Class property of this object is not set (meaning no acknowledgment is expected).

This property is required if intrinsic reporting is supported by this object.

12.26.25 Notify_Type

This optional property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

12.26.26 Event_Time_Stamps

This optional property, of type BACnetARRAY [3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet and Sequence number time stamps shall have the value 0 if no event notification of that
type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.

12.26.27 Profile_Name

This optional property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.

[Change Table 13-2, p.256]

Table 13-2. Standard Objects that May Support Intrinsic Reporting

<table>
<thead>
<tr>
<th>Object Type</th>
<th>Criteria</th>
<th>Event Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Trend Log,</td>
<td>If Event State is NORMAL and Records_Since_Notification is equal to Notification_Threshold</td>
<td>BUFFER_READY</td>
</tr>
<tr>
<td>Trend Log Multiple</td>
<td></td>
<td></td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

[Change Table 13-3, p.257]

Table 13-3. Standard Object Property Values Returned in Notifications

<table>
<thead>
<tr>
<th>Object Type</th>
<th>Event Type</th>
<th>Notification Parameters</th>
<th>Referenced Object's Properties</th>
</tr>
</thead>
<tbody>
<tr>
<td>...</td>
<td>BUFFER_READY</td>
<td>Buffer_Property Previous_Notification Current_Notification</td>
<td>BACnetDeviceObjectPropertyReference Previous_Notify_Record Last_Notify_Record</td>
</tr>
<tr>
<td>Trend Log,</td>
<td>BUFFER_READY</td>
<td>Buffer_Property Previous_Notification Current_Notification</td>
<td>BACnetDeviceObjectPropertyReference Previous_Notify_Record Last_Notify_Record</td>
</tr>
<tr>
<td>Trend Log Multiple</td>
<td>BUFFER_READY</td>
<td>Buffer_Property Previous_Notification Current_Notification</td>
<td>BACnetDeviceObjectPropertyReference Previous_Notify_Record Last_Notify_Record</td>
</tr>
<tr>
<td>...</td>
<td>BUFFER_READY</td>
<td>Buffer_Property Previous_Notification Current_Notification</td>
<td>BACnetDeviceObjectPropertyReference Previous_Notify_Record Last_Notify_Record</td>
</tr>
</tbody>
</table>

[Add to Clause 21, new production, p. 410]

BACnetDeviceObjectPropertyList ::= SEQUENCE {
  deviceIdentifier [0] BACnetObjectIdentifier OPTIONAL,
  objectpropertylist [1] SEQUENCE OF SEQUENCE {
    objectIdentifier [2] BACnetObjectIdentifier,  -- used only with array datatype
    propertyIdentifier [3] BACnetPropertyIdentifier,  -- if omitted with an array then
    propertyArrayIndex [4] Unsigned OPTIONAL,  -- the entire array is referenced
    ...  
  } OPTIONAL
}

[Add to Clause 21, new production, p. 419]

\[
\text{BACnetLogMultipleRecord ::= SEQUENCE } \{
\text{timestamp } [0] \text{ BACnetDateTime,}
\text{logMultipleRecord } [1] \text{ CHOICE } \{
\text{logStatus } [0] \text{ BACnetLogStatus,}
\text{failure } [1] \text{ Error,}
\text{timeChange } [2] \text{ REAL,}
\text{logData } [3] \text{ SEQUENCE OF ReadAccessResult}
\}
\}
\]

[Change BACnetLogStatus production, Clause 21, p. 419]

\[
\text{BACnetLogStatus ::= BITSTRING } \{
\text{log-disabled } (0),
\text{buffer-purged } (1),
\text{log-interrupted } (2)
\}
\]

[Note: Change to BACnetObjectType production in Clause 21 appears in Addendum 135-2004b-1.]
[Note: Change to BACnetObjectTypesSupported production in Clause 21 appears in Addendum 135-2004b-1.]
[Note: Change to BACnetPropertyIdentifier production in Clause 21 appears in Addendum 135-2004b-2.]

[Change Clause 22.2.1.4, Trending, p.464]

\[22.2.1.4 \text{Trending}\]

"Trending" is the accumulation of (time, value) or (time, list of value) pairs at specified rates for a specified duration. The values are those of a specific property properties of a specific object objects. "Trending" is distinguished from the real-time plotting of data in that the data are usually destined for long-term storage and the sampling intervals are usually longer. Interoperability in this area permits the establishment of trend logging parameters and the subsequent retrieval and storage of trend logged data.

[Add to Annex C, p. 484]

\[
\text{TREND-LOG-MULTIPLE ::= SEQUENCE } \{
\text{object-identifier } [75] \text{ BACnetObjectIdentifier,}
\text{object-name } [77] \text{ CharacterString,}
\text{object-type } [79] \text{ BACnetObjectType,}
\text{description } [28] \text{ CharacterString OPTIONAL,}
\text{enable } [133] \text{ BOOLEAN,}
\text{start-time } [142] \text{ BACnetDateTime OPTIONAL,}
\text{stop-time } [143] \text{ BACnetDateTime OPTIONAL,}
\text{log-device-object-property-list } [132] \text{ BACnetDeviceObjectPropertyList,}
\text{log-interval } [134] \text{ Unsigned,}
\text{align-intervals } [193] \text{ BOOLEAN OPTIONAL,}
\text{interval-offset } [195] \text{ Unsigned OPTIONAL,}
\text{trigger } [205] \text{ BOOLEAN OPTIONAL,}
\text{stop-when-full } [144] \text{ BOOLEAN,}
\text{buffer-size } [126] \text{ Unsigned32,}
\text{log-buffer } [131] \text{ SEQUENCE OF BACnetLogRecord,}
\text{record-count } [141] \text{ Unsigned32,}
\text{total-record-count } [145] \text{ Unsigned32,}
\text{notification-threshold } [137] \text{ Unsigned32 OPTIONAL,}
\text{records-since-notification } [140] \text{ Unsigned32 OPTIONAL,}
\}
\]
D.26 Example of a Trend Log Multiple Object

The following is an example of a Trend Log Multiple object that logs data every 5 minutes from objects in remote device 100 and which performs buffer-ready notification via intrinsic reporting.

<table>
<thead>
<tr>
<th>Property</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>(Trend Log Multiple, Instance 1)</td>
</tr>
<tr>
<td>Object_Name</td>
<td>&quot;Area 47 Log&quot;</td>
</tr>
<tr>
<td>Object_Type</td>
<td>TREND_LOG_MULTIPLE</td>
</tr>
<tr>
<td>Description</td>
<td>&quot;Area 47 Records&quot;</td>
</tr>
<tr>
<td>Enable</td>
<td>TRUE</td>
</tr>
<tr>
<td>Log_DeviceObjectPropertyList</td>
<td>((Device, Instance 100), ((Analog Input, Instance 3, Present_Value), (Analog Input, Instance 3, Status_Flags), (Binary Output, Instance 5, Present_Value))</td>
</tr>
<tr>
<td>Log_Interval</td>
<td>30000</td>
</tr>
<tr>
<td>Align_Intervals</td>
<td>TRUE</td>
</tr>
<tr>
<td>Interval_Offset</td>
<td>15000</td>
</tr>
<tr>
<td>Stop_When_Full</td>
<td>FALSE</td>
</tr>
<tr>
<td>Buffer_Size</td>
<td>250</td>
</tr>
<tr>
<td>Log_Buffer</td>
<td>(((23-MAR-2002,12:32:33.0),72.0,(FALSE,FALSE,FALSE,FALSE),ON), ((23-MAR-2002,12:34:32.0),72.1, (FALSE,FALSE,FALSE,FALSE),ON), …)</td>
</tr>
<tr>
<td>Record_Count</td>
<td>250</td>
</tr>
<tr>
<td>Total_Record_Count</td>
<td>131040</td>
</tr>
<tr>
<td>Notification_Threshold</td>
<td>83</td>
</tr>
<tr>
<td>Records_Since_Notification</td>
<td>30</td>
</tr>
<tr>
<td>Previous_Notify_Record</td>
<td>130927</td>
</tr>
<tr>
<td>Last_Notify_Record</td>
<td>131010</td>
</tr>
<tr>
<td>Event_State</td>
<td>NORMAL</td>
</tr>
<tr>
<td>Notification_Class</td>
<td>1</td>
</tr>
<tr>
<td>Event_Enable</td>
<td>{FALSE, TRUE, TRUE}</td>
</tr>
<tr>
<td>Acked_Transitions</td>
<td>{TRUE, TRUE, TRUE}</td>
</tr>
<tr>
<td>Notify_Type</td>
<td>EVENT</td>
</tr>
</tbody>
</table>

K.4.6 BIBB - Trending-Viewing and Modifying Multiple Values-A (T-VMMV-A)

The A device displays data from a Trend Log Multiple object in the B device and manipulates Trend Log Multiple object collection parameters in the B device.

<table>
<thead>
<tr>
<th>BACnet Service</th>
<th>Initiate</th>
<th>Execute</th>
</tr>
</thead>
<tbody>
<tr>
<td>ReadRange</td>
<td>x</td>
<td></td>
</tr>
</tbody>
</table>

[Add new Annex K.4.6 through K.4.10, p. 583]

[Add new D.26, p. 484]
K.4.7 BIBB - Trending-Viewing and Modifying Multiple Values Internal-B (T-VMMV-I-B)

The B device collects the multiple-data log records in an internal buffer. Each device claiming conformance to T-VMMV-I-B must be able to support at least one Trend Log Multiple object.

<table>
<thead>
<tr>
<th>BACnet Service</th>
<th>Initiate</th>
<th>Execute</th>
</tr>
</thead>
<tbody>
<tr>
<td>ReadRange</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

K.4.8 BIBB - Trending-Viewing and Modifying Multiple Values External-B (T-VMMV-E-B)

The B device is capable of logging multiple properties of multiple objects contained in other devices. The B device shall support T-VMMV-I-B and DS-RPM-A. The Log_Interval and Log_DeviceObjectPropertyList properties must be writable.

K.4.9 BIBB - Trending-Automated Multiple Value Retrieval-A (T-AMVR-A)

The A device responds to a notification that a Trend Log Multiple object is ready with new data and acquires the new data from the log.

<table>
<thead>
<tr>
<th>BACnet Service</th>
<th>Initiate</th>
<th>Execute</th>
</tr>
</thead>
<tbody>
<tr>
<td>ConfirmedEventNotification</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ReadRange</td>
<td></td>
<td>x</td>
</tr>
</tbody>
</table>

Devices claiming conformance to T-AMVR-A must be able to process BUFFER_READY event notifications generated by Trend Log Multiple objects and Event Enrollment objects.

K.4.10 BIBB - Trending-Automated Multiple Value Retrieval-B (T-AMVR-B)

The B device notifies the A device that a Trend Log Multiple object's buffer has acquired a predetermined number of data samples using the BUFFER_READY event algorithm either intrinsically in the Trend Log Multiple object or algorithmically using an Event Enrollment object.

<table>
<thead>
<tr>
<th>BACnet Service</th>
<th>Initiate</th>
<th>Execute</th>
</tr>
</thead>
<tbody>
<tr>
<td>ConfirmedEventNotification</td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>ReadRange</td>
<td></td>
<td>x</td>
</tr>
</tbody>
</table>

Devices claiming conformance to T-AMVR-B must support the Trend Log Multiple object.
135-2004b-4. Harmonize the Trend Log object with the new Event Log and Trend Log Multiple objects.

**Rationale**
Several features were added in the Event Log and Trend Log Multiple object types, along with some changes in the language. These features and language are added to the Trend Log object to make it consistent with the other object types.

**Addendum 135-2004b-4**

[Change **Clause 12.25**, p. 246]

... Each Trend Log object maintains an internal, optionally fixed-size buffer. This buffer fills or grows as log records are added. If the buffer becomes full, the least recent record is overwritten when a new record is added, or collection may be set to stop. Trend Log records are transferred as BACnetLogRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record_Count property. Each record in the buffer has an implied SequenceNumber which is equal to the value of the Total_Record_Count property has immediately after the record is added. **If the Total_Record_Count is incremented past 2^32 - 1, then it shall reset to 1.**

... Logging may be enabled and disabled through the Log_Enable Enable property and at dates and times specified by the Start_Time and Stop_Time properties. Trend Log enabling and disabling is recorded in the log buffer.

... A missed notification may be detected by a subscriber if the Current_NOTIFY_Record it 'Current Notification' parameter received in the previous BUFFER_READY notification is different than the Previous_NOTIFY_Record 'Previous Notification' parameter of the current BUFFER_READY notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has its **FIRST_ITEM flag bit of the 'Result Flags' parameter set to TRUE, Trend Log records have probably been missed by this subscriber.**

... In intrinsic reporting, when the number of records specified by the Notification_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices. BUFFER_READY algorithmic reporting is described in Clause 13.3.7.

[Change **Table 12.29**, p.247]

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>BACnetObjectIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Object_Name</td>
<td>CharacterString</td>
<td>R</td>
</tr>
<tr>
<td>Object_Type</td>
<td>BACnetObjectType</td>
<td>R</td>
</tr>
<tr>
<td>Description</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Log_Enable Enable</td>
<td>BOOLEAN</td>
<td>W</td>
</tr>
</tbody>
</table>

[Change **Clause 12.25.4**, p.247]

**12.25.4 Description**

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.
[Change Clause 12.25.5, p.248]

12.25.5 Log_Enable Enable

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging of events and collected data is enabled. A value of FALSE overrides the time interval defined by Start_Time and Stop_Time. Changes in the log status are recorded without regard to the value of the Enable property.

[Change Clause 12.25.6, p.248]

12.25.6 Start_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, the conditions for logging to be enabled by Start_Time shall be ignored. If Start_Time specifies a date and time after Stop_Time, then logging shall be disabled. This property must be writable if present.

[Change Clause 12.25.7, p.248]

12.25.7 Stop_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, the conditions for logging to be enabled by Stop_Time shall be ignored. If Stop_Time specifies a date and time earlier than Start_Time, then logging shall be disabled. This property must be writable if present.

[Change Clause 12.25.8, p.248]

12.25.8 Log_DeviceObjectProperty

This optional property, of type BACnetDeviceObjectPropertyReference, specifies the Device Identifier, Object Identifier and Property Identifier of the property to be trend logged.

...
[Change Clause 12.25.11, p.248]

12.25.11 Client_COV_Increment

If the Trend Log is acquiring COV data, this optional property, of type BACnetClientCOV, specifies the increment to be used in determining that a change of value has occurred. If the referenced object and property supports COV reporting according to 13.1, this property may have the value NULL; in this case change of value is determined by the criteria of 13.1.

[Change Clause 12.25.12, p.248]

12.25.12 Stop_When_Full

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases because the addition of one more record would cause the buffer to be full, Log_Enable shall be set to FALSE and the event recorded.

[Change Clause 12.25.13, p.248]

12.25.13 Buffer_Size

This property, of type Unsigned32, shall specify the maximum number of records the buffer may hold. If writable, it may not be written when Log_Enable is TRUE. The disposition of existing records when Buffer_Size is written is a local matter.

[Change Clause 12.25.14, p.249]

12.25.14 Log_Buffer

... The choices available for the LogDatum are listed below:

log-status This choice represents a change in the status or operation of the Trend Log object. Whenever one of the events represented by the flags listed below occurs, except as noted, a record shall be appended to the buffer.

log-disabled This flag is set whenever the Trend Log object is disabled, such as when Log_Enable is set to FALSE. Whenever the Trend Log object begins operation, this flag shall be presumed to have changed from TRUE to FALSE and a log entry shall be made. This flag is changed whenever collection of records by the Trend Log object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start_Time and Stop_Time, or the addition of this record will cause the buffer to be full and Stop_When_Full is TRUE; otherwise it shall be FALSE.

buffer-purged This flag shall be set to TRUE whenever the buffer is deleted by a write of the value zero to the Record_Count property. This flag shall be set to TRUE whenever the buffer is cleared by writing zero to the Record_Count property or by a change to the Log_DeviceObjectPropertyList property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.
This flag indicates that the collection of records by the Trend Log object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.

Also associated with each record is an implied record number, the value of which is equal to Total_Record_Count at the point where the record has been added into the Log Buffer and Total_Record_Count has been adjusted accordingly. All clients must be able to correctly handle the case where the Trend Log is reset such that its Total_Record_Count is returned to zero and also the case where Total_Record_Count has wrapped back to one.

The buffer is not network accessible except through the use of the ReadRange service, in order to avoid problems with record sequencing when segmentation is required. Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error, specifying an error class of PROPERTY and an error code of READ_ACCESS_DENIED.

[Change Clause 12.25.16, p.250]

12.15.16 Total_Record_Count

This property, of type Unsigned32, shall represent the total number of records collected by the Trend Log object since creation. When the value of Total_Record_Count reaches its maximum possible value of $2^{32} - 1$, the next value it takes shall be zero. Once this value has wrapped to zero, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

[Change Clause 13.3.7, p.264]

13.3.7 BUFFER READY Algorithm

A BUFFER READY occurs when the number of records specified by Notification_Threshold has been entered into the log since the start of operation or the previous notification, whichever is most recent. The number of records collected is determined by the formula Total_Record_Count – Previous_Notification_Count if Total_Record_Count is greater than or equal to Previous_Notification_Count; otherwise it is determined by the formula Total_Record_Count – Previous_Notification_Count + $2^{32} - 1$. Upon completion of the notification, Previous_Record_Count is set to the value of Total_Record_Count that caused the notifications to occur.

[Change D.25, p.483-484, replacing Log_Enable with Enable]

D.25 Example of a Trend Log Object

The following is an example of a Trend Log object that periodically logs data from an object in a remote device and which performs buffer-ready notification via intrinsic reporting.

<table>
<thead>
<tr>
<th>Property</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object_Identifier</td>
<td>(Trend Log, Instance 1)</td>
</tr>
<tr>
<td>Object_Name</td>
<td>&quot;Room 3Log&quot;</td>
</tr>
<tr>
<td>Object_Type</td>
<td>TREND_LOG</td>
</tr>
<tr>
<td>Description</td>
<td>&quot;Room 3 Temperature&quot;</td>
</tr>
<tr>
<td>Log_Enable</td>
<td>TRUE</td>
</tr>
</tbody>
</table>
[Change Annex C, p.464, replacing log-enable with enable]

TREND-LOG ::= SEQUENCE {
    object-identifier [75]  BACnetObjectIdentifier,
    object-name  [77]   CharacterString,
    object-type  [79]   BACnetObjectType,
    description  [28]  CharacterString OPTIONAL,
    log-enable enable[133]   BOOLEAN,
    ...
}
135-2004b-5. Define a means for a device to provide a notification that it has restarted.

**Rationale**
When a BACnet device restarts, it could lose some of its configuration and subscriptions. Other devices may depend on this configuration or subscription information for change of value notifications or other purposes. This new restart procedure provides a means to notify peer devices that a restart has occurred, enabling them to take appropriate action.

Addendum 135-2004b-5

[Add Clause 19.3, p. 365]

**19.3 Device Restart Procedure**

When a BACnet device restarts, there are a number of different configuration items that can be lost. For example, a device need not remember which devices have subscribed to receive change-of-value notifications or to which values they have subscribed. For this reason, other devices may be interested in determining when a device has restarted. This section outlines how a device may interoperably indicate that it has restarted.

When a device is powered on, when it restarts due to a ReinitializeDevice service (COLDSTART or WARMSTART), or when it restarts for some other reason, the device shall transmit an UnconfirmedCOVNotification request. The 'Subscriber Process Identifier' parameter shall be 0, the 'Monitored Object Identifier' parameter shall reference the Device object, the 'Time Remaining' parameter shall be 0, and the 'List of Values' parameter shall contain three values, the System_Status, the Time_Of_Device_Restart, and the Last_Restart_Reason properties of the Device object. The device shall transmit this message after the complete power-up or restart sequence has been completed so that the system-status value is accurate.

The device shall send the restart notification to each recipient in the Restart_Notification_Recipients property of the Device object.

MS/TP slave devices are not able to support this procedure, although they may support the Time_Of_Device_Restart and Last_Restart_Reason properties.

[Change Table 12-13, p.178-179]

**Table 12-12. Properties of the Device Object Type**

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slave_Address_Binding</td>
<td>List of BACnetAddressBinding</td>
<td>O^{12}</td>
</tr>
<tr>
<td>Time_Of_Device_Restart</td>
<td>BACnetTimeStamp</td>
<td>O^{13}</td>
</tr>
<tr>
<td>Last_Restart_Reason</td>
<td>BACnetRestartReason</td>
<td>O^{13}</td>
</tr>
<tr>
<td>Restart_Notification_Recipients</td>
<td>List of BACnetRecipient</td>
<td>O^{13}</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>

^15 These properties are required if the device supports the restart procedure as described in Clause 19.3.

[Renumber Clauses 12.11.43 through 12.11.46 and insert new Clauses 12.11.43 through 12.11.45, p. 183]

**12.11.43 Last_Restart_Reason**

This property, of type BACnetRestartReason, indicates the reason for the last device restart. This property shall be present if the device supports the BACnet restart procedure as described in Clause 19.3. The possible values for this property are:

UNKNOWN  The device cannot determine the cause of the last reset.
COLDSTART A ReinitializeDevice request was received with a 'Reinitialized State of Device' of COLDSTART or the device was made to COLDSTART by some other means.
WARMSTART A ReinitializeDevice request was received with a 'Reinitialized State of Device' of WARMSTART or the device was made to WARMSTART by some other means.
DETECTED_POWER_LOST The device detected that incoming power was lost.
DETECTED_POWERED_OFF The device detected that its power switch was turned off.
HARDWARE_WATCHDOG The hardware watchdog timer reset the device.
SOFTWARE_WATCHDOG The software watchdog timer reset the device.
SUSPENDED The device was suspended. How the device was suspended or what it means to be suspended is a local matter.

12.11.44 Time_Of_Device_Restart

This property, of type BACnetTimeStamp, is the time at which the device was last restarted. This property shall be present if the device supports the BACnet restart procedure as described in Clause 19.3.

12.11.45 Restart_Notification_Recipients

The Restart_Notification_Recipients property is used to control the restrictions on which devices, if any, are to be notified when a restart occurs. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, a device is prohibited from sending a device restart notification. The default value of the property shall be a single entry representing a broadcast on the local network. If the property is not writable, then it shall contain the default value. If the list is of length one or more, a device shall send a restart notification, but only to the devices or addresses listed. This property shall be present if and only if the device supports the BACnet restart procedure as described in Clause 19.3.

[Note: Change to BACnetPropertyIdentifier production, Clause 21, appears in Addendum 135-2004b -2.]
[Add to Clause 21, new production BACnetRestartReason, p. 429]

BACnetRestartReason ::= ENUMERATED {
  unknown   (0),
  coldstart    (1),
  warmstart   (2),
  detected-power-lost (3),
  detected-powered-off (4),
  hardware-watchdog, (5),
  software-watchdog (6),
  suspended   (7),
  ...
}
-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values 64-254 may be used by others subject to the procedures and constraints described in Clause 23.

[Change Table 23-1, p. 437]

<table>
<thead>
<tr>
<th>Enumeration Name</th>
<th>Reserved Range</th>
<th>Maximum Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BACnetVTClass</td>
<td>0-63</td>
<td>65535</td>
</tr>
<tr>
<td>BACnetRestartReason</td>
<td>0-63</td>
<td>255</td>
</tr>
</tbody>
</table>

Table 23-1. Extensible Enumerations
[Change **Annex C**, DEVICE object type description, p. 457-458]

```
DEVICE ::= SEQUENCE {
  ...  
  last-restart-reason [196] BACnetRestartReason OPTIONAL,
  restart-notification-recipients [202] SEQUENCE OF BACnetRecipient OPTIONAL,
  time-of-device-restart [203] BACnetTimeStamp OPTIONAL,
  profile-name [168] CharacterString OPTIONAL
}
```

[Change **D.11**, Example 1, p. 471-472]

```
Property: Active_COV_Subscriptions = 
  (((0, (Device, Instance 12)), 300),
   ((Analog Input, 1), Present_Value), TRUE, 100, 1.0),
   (((0, (Device, Instance 40)), 600),
   ((Analog Input, 1), Present_Value), TRUE, 3, 1.5))
Property: Last_Restart_Reason = DETECTED_POWERED_OFF
Property: Restart_Notification_Recipients = ((0,X'FF'))
Property: Time_Of_Device_Restart = (02-SEP-2003, 12:34:56.78)
```

[Change **D.11**, Example 2, p. 472-473]

```
Property: Database_Revision = 69
Property: Last_Restart_Reason = DETECTED_POWERED_OFF
Property: Restart_Notification_Recipients = ((Device, Instance 18))
Property: Time_Of_Device_Restart = (04-OCT-2002, 02:04:06.08)
```

[Change **K.5.20**, p. 587]

**K.5.20 BIBB - Device Management-Restart-B (DM-R-B)**

The B device informs the A device(s) each time it restarts.

```
<table>
<thead>
<tr>
<th>BACnet Service</th>
<th>Initiate</th>
<th>Execute</th>
</tr>
</thead>
<tbody>
<tr>
<td>UnconfirmedCOVNotification</td>
<td>x</td>
<td></td>
</tr>
</tbody>
</table>
```

Devices claiming conformance to DM-R-B shall support the `Time_Of_Device_Restart` and `Last_Restart_Reason`, `Restart_Notification_Recipients`, and `Time_Of_Device_Restart` properties of the Device object.
135-2004b-6. Define a means to configure a device to periodically send time synchronization messages.

Rationale
There is need for an interoperable means for configuring a device to periodically send TimeSynchronization and UTCTimeSynchronization messages.

Addendum 135-2004b-6

[Change Table 12-13, p. 178, including inserting footnote 6 and renumbering subsequent footnotes.]

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>...</td>
<td>...</td>
<td>...</td>
</tr>
<tr>
<td>Time_Synchronization_Recipients</td>
<td>List of BACnetRecipient</td>
<td>O^5</td>
</tr>
<tr>
<td>UTC_Time_Synchronization_Recipients</td>
<td>List of BACnetRecipient</td>
<td>O^5</td>
</tr>
<tr>
<td>Time_Synchronization_Interval</td>
<td>Unsigned</td>
<td>O^6</td>
</tr>
<tr>
<td>Align_Intervals</td>
<td>BOOLEAN</td>
<td>O^6</td>
</tr>
<tr>
<td>Interval_Offset</td>
<td>Unsigned</td>
<td>O^6</td>
</tr>
<tr>
<td>...</td>
<td>...</td>
<td>...</td>
</tr>
</tbody>
</table>

^5 Required if PICS indicates that this device is a Time Master. If this property is present, then Time_Synchronization_Interval, Align_Intervals and Interval_Offset shall be present. If present, this property shall be writable.

^6 If either Time_Synchronization_Recipients or UTC_Time_Synchronization_Recipients is present then, this property shall be present and writable.

[Change Clause 12.11.30, p. 182]

12.11.30 Time_Synchronization_Recipients

This optional property, of type List of BACnetRecipient, is used to control the restrictions placed on a device's use of the TimeSynchronization service. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, or the property is not present, the device is prohibited from automatically sending a TimeSynchronization request. If the list is of length one or more, the device may automatically send a TimeSynchronization request but only to the devices or addresses listed. If this property is present, it shall be writable. If the PICS indicates that this device is a Time Master, then the Time_Synchronization_Recipients property shall be present.

[Add new Clauses 12.11.31 through 12.11.34, p. 182, and renumber existing Clause 12.11.31 and subsequent clauses]

12.11.31 UTC_Time_Synchronization_Recipients

This optional property, of type List of BACnetRecipient, is used to control the restrictions placed on a device's use of the UTCTimeSynchronization service. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, or the property is not present, the device is prohibited from automatically sending a UTCTimeSynchronization request. If the list is of length one or more, the device may automatically send a UTCTimeSynchronization request but only to the devices or addresses listed. If this property is present, it shall be writable.

12.11.32 Time_Synchronization_Interval

This optional property, of type Unsigned, specifies the periodic interval in minutes at which TimeSynchronization and UTCTimeSynchronization requests shall be sent. If this property has a value of zero, then periodic time synchronization is disabled. If this property is present, it shall be writable.
12.11.33 Align_Intervals

This optional property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) clock-aligned periodic time synchronization is enabled. If periodic time synchronization is enabled and the time synchronization interval is a factor of (divides without remainder) an hour or day, then the beginning of the period specified for time synchronization shall be aligned to the hour or day, respectively. If this property is present, it shall be writable.

12.10.34 Interval_Offset

This optional property, of type Unsigned, specifies the offset in minutes from the beginning of the period specified for time synchronization until the actual time synchronization requests are sent. The offset used shall be the value of Interval_Offset modulo the value of Time_Synchronization_Interval; e.g., if Interval_Offset has the value 31 and Time_Synchronization_Interval is 30, the offset used shall be 1. Interval_Offset shall have no effect if Align_Intervals is FALSE. If this property is present, it shall be writable.

[Note: Change to BACnetPropertyIdentifier production in Clause 21 appears in Addendum 135-2004b -2.]

[Change Annex C, DEVICE description, p.457-458]

DEVICE ::= {
    max-segments-accepted [167] Unsigned,
    utc-time-synchronization-recipients [206]SEQUENCE OF BACnetRecipient OPTIONAL,
    time-synchronization-interval [204]Unsigned,
    align-intervals [193]BOOLEAN,
    interval-offset [195]Unsigned,
    profile-name [168]CharacterString OPTIONAL
}


135-2004b-7. Extend the number of character sets supported.

Rationale
In Europe and Asia there is need for a greater number of character sets than are currently supported by BACnet. The name of the character set JIS C 6226 is also brought current to JIS X 0208.

Addendum 135-2004b-7

[Change Clause 20.2.9, p.381-382]

20.2.9 Encoding of a Character String Value

The encoding of a character string value shall be primitive.

The encoding shall contain an initial contents octet, and zero, one, or more additional contents octets equal in value to the octets in the data value, in the order in which they appear in the data value, i.e., most significant octet first, and with the most significant bit of an octet of the data value aligned with the most significant bit of an octet of the contents octets.

The initial octet shall specify the character set with the following encoding:

- X'00' ANSI X3.4
- X'01' IBM™/Microsoft™ DBCS
- X'02' JIS C 6226 X 0208
- X'03' ISO 10646 (UCS-4)
- X'04' ISO 10646 (UCS-2)
- X'05' ISO 8859-1
- X'06' IANA Registered Character Set

Other values of the initial octet are reserved by ASHRAE.

The encoding with the initial octet X'06' shall be used for all character sets registered with the Internet Assigned Number Authority (IANA), with the exception of the character sets ANSI X3.4, IBM™/Microsoft™ DBCS, JIS X 0208, ISO 10646 (UCS-4), ISO 10646 (UCS-2) and ISO 8859-1, which shall be encoded with initial octets of X'00' through X'05'.

Example: Application-tagged character string

ASN.1 = CharacterString
Value = "This is a BACnet string!" (ANSI X3.4)
Application Tag = Character String (Tag Number = 7)
Encoded Tag = X'75'
Length Extension = X'19'
Character Set = X'00' (ANSI X3.4)
Encoded Data = X'546869732069732061204241436E657420737472696721'

In the case of IBM/Microsoft DBCS (X'01'), the initial octet shall be followed by two additional octets whose value shall represent an unsigned integer, with the most significant octet first, that shall indicate the Code Page to be presumed for the characters that follow.

Example: Application-tagged character string (DBCS)

ASN.1 = CharacterString
Value = "This is a BACnet String!" (IBM/Microsoft DBCS, code page 850)
Application Tag = Character String (Tag Number = 7)
Encoded Tag = X'75'
Length Extension = X'1B'
Character Set = X'010352' (DBCS, code page 850)
Encoded Data = X'546869732069732061204241436E657420737472696721'
In the case of ISO 10646 UCS-2 (X'04') and UCS4 (X'03'), each character of the string shall be represented by two or four octets, respectively. The octet order for UCS-2 shall be Row-Cell. The octet order for UCS-4 shall be Group-Plane-Row-Cell.

Example: Application-tagged character string (UCS-2)

ASN.1 = CharacterString
Value = "This is a BACnet String!" (ISO 10646 UCS-2)
Application Tag = Character String (Tag Number = 7)
Encoded Tag = X'75'
Length Extension = X'31'
Character Set = X'04' (UCS-2)
Encoded Data = X'04 005400680069007300200069007300200061020004200410043006E006500740020007300740072006900670021'

In the case of character sets registered with the Internet Assigned Numbers Authority (IANA), the initial octet X'06' shall be followed by two additional octets whose value shall represent an unsigned integer, with the most significant octet first, that shall indicate the IANA "MIBenum" value representing the character set to be presumed for the characters that follow.

Example: Application-tagged character string (IANA Registered Character Set)

ASN.1 = CharacterString
Value = "This is a BACnet String!" (ISO-8859-14)
Application Tag = Character String (Tag Number = 7)
Encoded Tag = X'75'
Length Extension = X'1B'
Character Set = X'06006E' (ISO-8859-14, Celtic, MIBenum value 110)
Encoded Data = X'546869732069732061204241436E6574207374726966E6721'

Sources for Reference Material

IANA: Internet Assigned Numbers Authority, 4676 Admiralty Way, Suite 330, Marina del Rey, CA 90292
http://www.iana.org/assignments/character-sets


Character Sets Supported:

Indicating support for multiple character sets does not imply that they can all be supported simultaneously.

☐ ANSI X3.4 ☐ IBM™/Microsoft™ DBCS ☐ ISO 8859-1
☐ ISO 10646 (UCS-2) ☐ ISO 10646 (UCS-4) ☐ JIS C 6226 X 0208

List all other character sets supported, by name and MIBenum value assigned by the Internet Assigned Numbers Authority (IANA):
For human interface devices, if only a subset of the printing characters in a supported character set can be displayed, list the languages that can be displayed:

________________________________________________________________________________
________________________________________________________________________________
________________________________________________________________________________

If this product is a communication gateway, describe the types of non-BACnet equipment/networks(s) that the gateway supports:
135-2004b-8. Enable devices other than alarm recipients to acknowledge alarms.

Rationale
Devices that are not in the list of alarm recipients are currently unable to acknowledge alarms. This prevents workstations that have learned about an alarm through other means from acknowledging it.

Addendum 135-2004b-8

[Change Clause 13.5.1.2, p. 269]

13.5.1.2 Acknowledging Process Identifier

This parameter, of type Unsigned32, shall specify the 'Process Identifier' parameter from the event notification to which this acknowledgment is a response. This allows the initiating object to ensure that the desired process has received the notification that identifies the acknowledging process. The assignment of acknowledging process identifiers is a local matter.
135-2004b-9. Allow MS/TP BACnet Data Expecting Reply frames to be broadcast.

Rationale
The network layer allows a device to broadcast on its local LAN a message to be routed to a device on some other network (see Clause 6.5.3), but the MS/TP Master Node state machine does not permit an MS/TP router to receive such a message. This addendum changes the state machine so that the MS/TP router will receive and process broadcast BACnet Data Expecting Replay frames.

Addendum 135-2004b-9

[Change Clause 9.5.6.2, p.87-88]

9.5.6.2 IDLE

... ReceivedUnwantedFrame
  If ReceivedValidFrame is TRUE and either
  
a)  DestinationAddress is not equal to either TS (this station) or 255 (broadcast), or
  
b)  DestinationAddress is equal to 255 (broadcast) and FrameType has a value of Token, BACnet Data Expecting Reply, Test_Request, or a proprietary type known to this node that expects a reply (such frames may not be broadcast), or
  
c)  FrameType has a value that indicates a standard or proprietary type that is not known to this node,
  
then an unexpected or unwanted frame was received. Set ReceivedValidFrame to FALSE, and enter the IDLE state to wait for the next frame.

... ReceivedDataNeedingReply
  If ReceivedValidFrame is TRUE and DestinationAddress is equal to TS (this station) and FrameType is equal to BACnet Data Expecting Reply, Test Request, or a proprietary type known to this node that expects a reply,

  then indicate successful reception to the higher layers (management entity in the case of Test_Request); set ReceivedValidFrame to FALSE; and enter the ANSWER_DATA_REQUEST state.

BroadcastDataNeedingReply
  If ReceivedValidFrame is TRUE and DestinationAddress is equal to 255 (broadcast) and FrameType is equal to BACnet Data Expecting Reply,

  then indicate successful reception to the higher layers; set ReceivedValidFrame to FALSE; and enter the IDLE state to wait for the next frame.

[Change Clause 9.5.6.3, p.88]

9.5.6.3 USE_TOKEN

... SendNoWait
  If there is a frame awaiting transmission that is of type Test_Response, BACnet Data Not Expecting Reply, a proprietary type that does not expect a reply, or a frame of type Data Expecting Reply with a DestinationAddress that is equal to 255 (broadcast),

  then call SendFrame to transmit the data frame; increment FrameCount; and enter the DONE_WITH_TOKEN state.
SendAndWait

If there is a frame awaiting transmission that is of type Test_Request, a proprietary type that expects a reply, or a frame of type Data Expecting Reply with a DestinationAddress that is not equal to 255 (broadcast),

then call SendFrame to transmit the data frame; increment FrameCount; and enter the WAIT_FOR_REPLY state.
135-2004b-10. Revise the Clause 5 state machines to handle slow servers.

Rationale
A sequence of events was discovered that would cause a segmented request to fail:
- Client sends a segmented request and receives SegmentAck for each segment sent.
- After sending the final SegmentAck, server processes the request, taking a very long time.
- Client times out and begins re-sending the entire request.
- If server sees a re-sent segment, it takes the AWAIT_RESPONSE:DuplicateSegmentReceived transition and sends SegmentAck with sequence number equal to LastSequenceNumber.
- When client receives the SegmentAck, it takes the Segmented_REQUEST:DuplicateACK_Received transition and ignores the SegmentAck.
- When server finishes processing, it sends a SimpleACK (or other confirmed) response.
- When client receives the response, it takes the UnexpectedPDU_Received transition, sends an Abort and ends the transaction.

The proposed change revises the Clause 5 state machines to handle this situation.

Addendum 135-2004b-10

[Change Clause 5.4.1, p.24]

5.4.1 Variables And Parameters

The following variables are defined for each instance of a Transaction State Machine:

- **RetryCount** used to count APDU retries
- **SegmentRetryCount** used to count segment retries
- **SentAllSegments** used to control APDU retries and the acceptance of server replies
- **SegmentsUnsent** indicates whether there are any more segments or retries to be sent
- **LastSequenceNumber** stores the sequence number of the last segment received in order

...  

[Change Clause 5.4.3, p.25]

5.4.3 Function FillWindow

The function "FillWindow" sends PDU segments either until the window is full or until the last segment of a message has been sent. No more than $T_{seg}$ may be allowed to elapse between the receipt of a SegmentACK APDU and the transmission of a segment. No more than $T_{seg}$ may be allowed to elapse between the transmission of successive segments of a sequence.

function FillWindow(sequenceNumber)

(a) Set local variable ix to zero.

(b) If the next segment to transmit (the segment numbered sequenceNumber plus ix) is the final segment, goto step (g).

...  

(f) Goto step $(j)$.
(g) Issue an N-UNITDATA.request with 'data_expecting_reply' = TRUE to transmit the final BACnet APDU segment with 'segmented-message' = TRUE, 'more-follows' = FALSE, 'proposed-window-size' = ProposedWindowSize, and 'sequence-number' = sequenceNumber plus ix, modulo 256.

(h) Set SentAllSegments to TRUE, indicating that all segments have been transmitted at least once.

(i) Set SegmentsUnsent to FALSE, indicating that there are no more segments to be sent.

(ii)-(j) Return to the caller.

[Change Clause 5.4.4.1, p. 26]

5.4.4.1 IDLE

SendConfirmedSegmented

If CONF_SERV.request is received from the local application program and the length of the APDU is greater than maximum-transmittable-length as determined according to 5.2.1, and the Max_Segments_Accepted property of the destination's Device object is not known, or Max_Segments_Accepted is known and the total APDU can be transmitted without exceeding the maximum number of segments accepted,

then assign an 'invokeID' to this transaction; set SentAllSegments to FALSE; set SegmentsUnsent to TRUE; set RetryCount to zero; set SegmentRetryCount to zero; set InitialSequenceNumber to zero; set ProposedWindowSize to whatever value is desired; set ActualWindowSize to 1; start SegmentTimer; issue an N-UNITDATA.request with 'data_expecting_reply' = TRUE to transmit a BACnet-Confirmed-Request-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, 'sequence-number' = zero, and 'proposed-window-size' = ProposedWindowSize; and enter the SEGMENTED_REQUEST state to await an acknowledgment.

(The method used to determine ProposedWindowSize is a local matter, except that the value shall be in the range 1 to 127, inclusive.)

...

[Change Clause 5.4.4.2, p.27]

5.4.4.2 SEGMENTED_REQUEST

NewACK_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is TRUE is received from the network layer and InWindow ('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and there is at least one segment remaining to send, SegmentsUnsent is TRUE,

then set InitialSequenceNumber equal to the 'sequence-number' parameter of the BACnet-SegmentACK-PDU plus one, modulo 256; set ActualWindowSize equal to the 'actual-window-size' parameter of the BACnet-SegmentACK-PDU; restart SegmentTimer; set SegmentRetryCount to zero; call FillWindow (InitialSequenceNumber) to transmit one or more BACnet-Confirmed-Request-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED_REQUEST state to await an acknowledgment.

FinalACK_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is TRUE is received from the network layer and InWindow ('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and there are no more segments to send, SegmentsUnsent is FALSE,

then stop SegmentTimer; start RequestTimer; and enter the AWAIT_CONFIRMATION state to await a reply.

Timeout

If SegmentTimer becomes greater than T_{seg} and SegmentRetryCount is less than N_{retry},
then increment SegmentRetryCount; restart SegmentTimer; set SegmentsUnsent to TRUE; call FillWindow(InitialSequenceNumber) to retransmit one or more BACnet-Confirmed-Request-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED_REQUEST state to await an acknowledgment.

... 

[Change Clause 5.4.4.3, p. 28-30]

5.4.4.3 AWAIT_CONFIRMATION

... 

SegmentedComplexACK_Received

If a BACnet-ComplexACK-PDU is received from the network layer whose 'segmented-message' parameter is TRUE and whose 'sequence-number' parameter is zero and this device supports segmentation,

then stop RequestTimer; compute ActualWindowSize based on the 'proposed-window-size' parameter of the received BACnet-ComplexACK-PDU and on local conditions; issue an N-UNITDATA.request with 'data.expecting_reply' = FALSE to transmit a BACnet-SegmentACK-PDU with 'negative-ACK' = FALSE, 'server' = FALSE, and 'actual-window-size' = ActualWindowSize; start SegmentTimer; set LastSequenceNumber to zero; set InitialSequenceNumber to zero; and enter the SEGMENTED_CONF state to receive the remaining segments. (The method used to determine ActualWindowSize is a local matter, except that the value shall be less than or equal to the 'proposed-window-size' parameter of the received BACnet-ComplexACK-PDU and shall be in the range 1 to 127, inclusive.)

... 

TimeoutSegmented

If RequestTimer becomes greater than $T_{out}$ and RetryCount is less than Number_Of_APDU_Retries and the length of the Confirmed-Request APDU is greater than maximum-transmittable-length as determined according to 5.2.1,

then stop RequestTimer; increment RetryCount; set SegmentRetryCount to zero; set SentAllSegments to FALSE; set SegmentsUnsent to TRUE; restart SegmentTimer; set InitialSequenceNumber to zero; set ActualWindowSize to 1; issue an N-UNITDATA.request with 'data.expecting_reply' = TRUE to transmit a BACnet-Confirmed-Request-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, and 'sequence-number' = zero; and enter the SEGMENTED_REQUEST state to await an acknowledgment.

... 

[Change Clause 5.4.5.3, p.34]

5.4.5.3 AWAIT_RESPONSE

... 

SendSegmentedComplexACK

If a CONF_SERV.response(+) is received from the local application program that is to be conveyed via a BACnet-ComplexACK-PDU, and the length of the APDU is greater than maximum-transmittable-length as determined according to 5.2.1, and the device supports the transmission of segmented messages, and the client will accept a segmented response ('segmented-response-accepted' parameter in BACnet-ConfirmedRequest-PDU is TRUE),

then set SegmentsUnsent to TRUE; set SegmentRetryCount to zero; set InitialSequenceNumber to zero; set ProposedWindowSize to whatever value is desired; set ActualWindowSize to 1; start SegmentTimer; issue an N-UNITDATA.request with 'data.expecting_reply' = TRUE to transmit a BACnet-ComplexACK-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, 'sequence-number' = zero, and 'proposed-window-size' = ProposedWindowSize; and enter the SEGMENTED_REQUEST state to await an acknowledgment.
[Change Clause 5.4.5.4, "SEGMENTED_RESPONSE, p.35-36]

5.4.5.4 SEGMENTED_RESPONSE

... 

NewACK_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is FALSE is received from the network layer and InWindow('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and there is at least one segment remaining to send, SegmentsUnsent is TRUE,

then set InitialSequenceNumber equal to the 'sequence-number' parameter of the BACnet-SegmentACK-PDU plus one, modulo 256; set ActualWindowSize equal to the 'actual-window-size' parameter of the BACnet-SegmentACK-PDU; restart SegmentTimer; set SegmentRetryCount to zero; call FillWindow(InitialSequenceNumber) to issue an N-UNITDATA.request with 'data.expecting_reply' = TRUE to transmit one or more BACnet-ComplexACK-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED_RESPONSE state to await an acknowledgment.

FinalACK_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is FALSE is received from the network layer and InWindow('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and there are no more segments to send SegmentsUnsent is FALSE,

then stop SegmentTimer and enter the IDLE state.

Timeout

If SegmentTimer becomes greater than $T_{seg}$ and SegmentRetryCount is less than Number_Of_APDU_Retries,

then increment SegmentRetryCount; restart SegmentTimer; set SegmentsUnsent to TRUE; call FillWindow(InitialSequenceNumber) to reissue an N-UNITDATA.request with 'data.expecting_reply' = TRUE to transmit one or more BACnet-ComplexACK-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED_RESPONSE state to await an acknowledgment.

Rationale
A comprehensive set of reviews has shown the need for additional error classes and codes to accurately convey the error situation being reported.

Addendum 135-2004b-11

[Change Clause 14.1.4.1, p.295]

14.1.4.1 Error Type

This parameter consists of two component parameters: (1) the 'Error Class' and (2) the 'Error Code'. See Clause 18. The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<table>
<thead>
<tr>
<th>Situation:</th>
<th>Error Class:</th>
<th>Error Code:</th>
</tr>
</thead>
<tbody>
<tr>
<td>The File object does not exist</td>
<td>OBJECT</td>
<td>UNKNOWN_OBJECT</td>
</tr>
<tr>
<td>'File Start Record' is out of range</td>
<td>SERVICES</td>
<td>INVALID_FILE_START_POSITION</td>
</tr>
<tr>
<td>Incorrect File access method</td>
<td>SERVICES</td>
<td>INVALID_FILE_ACCESS_METHOD</td>
</tr>
</tbody>
</table>

[Change Clause 14.2.4.1, p.298]

14.2.4.1 Error Type

This parameter consists of two component parameters: (1) the 'Error Class' and (2) the 'Error Code'. See Clause 18. The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<table>
<thead>
<tr>
<th>Situation:</th>
<th>Error Class:</th>
<th>Error Code:</th>
</tr>
</thead>
<tbody>
<tr>
<td>The File object does not exist</td>
<td>OBJECT</td>
<td>UNKNOWN_OBJECT</td>
</tr>
<tr>
<td>'File Start Record' is out of range</td>
<td>SERVICES</td>
<td>INVALID_FILE_START_POSITION</td>
</tr>
<tr>
<td>Incorrect File access method</td>
<td>SERVICES</td>
<td>INVALID_FILE_ACCESS_METHOD</td>
</tr>
<tr>
<td>Write to a read-only File</td>
<td>SERVICES</td>
<td>FILE_ACCESS_DENIED</td>
</tr>
</tbody>
</table>

[Change Clause 15.1.1.3.1, p. 300]

15.1.1.3.1 Error Type

This parameter consists of two component parameters: (1) an 'Error Class' and (2) an 'Error Code'. See Clause 18. The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<table>
<thead>
<tr>
<th>Situation:</th>
<th>Error Class:</th>
<th>Error Code:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specified object does not exist</td>
<td>OBJECT</td>
<td>UNKNOWN_OBJECT</td>
</tr>
<tr>
<td>Specified property does not exist</td>
<td>PROPERTY</td>
<td>UNKNOWN_PROPERTY</td>
</tr>
<tr>
<td>The element datatype does not match the property</td>
<td>PROPERTY</td>
<td>INVALID_DATATYPE</td>
</tr>
<tr>
<td>The data being written has a datatype not supported by the property.</td>
<td>PROPERTY</td>
<td>DATATYPE_NOT_SUPPORTED</td>
</tr>
<tr>
<td>The element value is out of range for the property</td>
<td>PROPERTY</td>
<td>VALUE_OUT_OF_RANGE</td>
</tr>
<tr>
<td>The specified property is currently not modifiable by the requester</td>
<td>PROPERTY</td>
<td>WRITE_ACCESS_DENIED</td>
</tr>
<tr>
<td>There is not enough free memory for the element</td>
<td>RESOURCES</td>
<td>NO_SPACE_TO_ADD_LIST_ELEMENT</td>
</tr>
<tr>
<td>The property or specified array element is not a list</td>
<td>SERVICES</td>
<td>PROPERTY_IS_NOT_A_LIST</td>
</tr>
<tr>
<td>An array index is provided but the property is not an array</td>
<td>PROPERTY</td>
<td>PROPERTY_IS_NOT_AN_ARRAY</td>
</tr>
<tr>
<td>An array index is provided that is outside the range existing in the property</td>
<td>PROPERTY</td>
<td>INVALID_ARRAY_INDEX</td>
</tr>
</tbody>
</table>
15.2.1.3.1 Error Type

This parameter consists of two component parameters: (1) an 'Error Class' and (2) a 'Error Code'. See Clause 18. The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:

<table>
<thead>
<tr>
<th>Situation</th>
<th>Error Class</th>
<th>Error Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specified object does not exist</td>
<td>OBJECT</td>
<td>UNKNOWN_OBJECT</td>
</tr>
<tr>
<td>Specified property does not exist</td>
<td>PROPERTY</td>
<td>UNKNOWN_PROPERTY</td>
</tr>
<tr>
<td>The element datatype does not match the property</td>
<td>PROPERTY</td>
<td>INVALID_DATATYPE</td>
</tr>
<tr>
<td>The specified property is currently not modifiable by the requestor</td>
<td>PROPERTY</td>
<td>WRITE_ACCESS_DENIED</td>
</tr>
<tr>
<td>A list element to be removed is not present</td>
<td>SERVICES</td>
<td>LIST_ELEMENT_NOT_FOUND</td>
</tr>
<tr>
<td>The property or specified array element is not a list</td>
<td>SERVICES</td>
<td>PROPERTY_IS_NOT_A_LIST</td>
</tr>
<tr>
<td>An array index is provided but the property is not an array</td>
<td>PROPERTY</td>
<td>PROPERTY_IS_NOT_AN_ARRAY</td>
</tr>
<tr>
<td>An array index is provided that is outside the range existing in the property</td>
<td>PROPERTY</td>
<td>INVALID_ARRAY_INDEX</td>
</tr>
</tbody>
</table>

[Append to Clause 15.3.2.1, p. 304]

15.3.2.1 Error Class and Error Code Assignments

<table>
<thead>
<tr>
<th>Situation</th>
<th>Error Class</th>
<th>Error Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>The data being written has a datatype not supported by the property</td>
<td>PROPERTY</td>
<td>DATATYPE_NOT_SUPPORTED</td>
</tr>
</tbody>
</table>

[Append to Clause 15.9.2.1, p. 321]

15.9.2.1 Error Class and Error Code Assignments

<table>
<thead>
<tr>
<th>Situation</th>
<th>Error Class</th>
<th>Error Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>The data being written has a datatype not supported by the property</td>
<td>PROPERTY</td>
<td>DATATYPE_NOT_SUPPORTED</td>
</tr>
</tbody>
</table>

[Append to Clause 15.10.2.1, p. 323]

15.10.2.1 Error Class and Error Code Assignments

<table>
<thead>
<tr>
<th>Situation</th>
<th>Error Class</th>
<th>Error Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>The data being written has a datatype not supported by the property</td>
<td>PROPERTY</td>
<td>DATATYPE_NOT_SUPPORTED</td>
</tr>
</tbody>
</table>
16.1.2 Service Procedure

After verifying the validity of the request, including the password, the responding BACnet-user shall respond with a 'Result(+)' service primitive and, if the 'Enable/Disable' parameter is DISABLE, discontinue responding to any subsequent messages except DeviceCommunicationControl and ReinitializeDevice messages and discontinue initiating messages. Communication shall be disabled until either the 'Time Duration' has expired or a valid DeviceCommunicationControl (with 'Enable/Disable' = ENABLE) or ReinitializeDevice message is received. If the responding BACnet-user does not have a clock and the 'Time Duration' parameter is not set to "indefinite," the APDU shall be ignored and a Result(-) service primitive shall be issued. If the password is invalid or absent when one is required, the APDU shall be ignored and a Result(-) response primitive an Error-PDU with 'error class' = SECURITY and 'error code' = PASSWORD_FAILURE shall be issued.

[Change Clause 16.4.2, p.330-331]

16.4.2 Service Procedure

After verifying the validity of the request, including the password, the responding BACnet-user shall pre-empt all other outstanding requests and respond with a 'Result(+)' primitive. If the request is WARMSTART or COLDSTART the responding BACnet-user will immediately proceed to perform any applicable shut-down procedures prior to reinitializing the device as specified by the requesting BACnet-user in the request. If the service request is for WARMSTART and the device is not ready due to its initial characterization being in progress, a Result(-) response primitive shall be issued.

If the requested state is one of STARTBACKUP, ENDBACKUP, STARTRESTORE, ENDRESTORE, or ABORTRESTORE, then the device shall behave as described in 19.1.

If the password is invalid or is absent when one is required, a Result(-) response primitive an Error-PDU with 'error class' = SECURITY and 'error code' = PASSWORD_FAILURE shall be issued.

[Change Clause 18.5, Error Class - SECURITY, p.355]

18.5 Error Class - SECURITY

This Error Class pertains to problems related to the execution of security services. Without exception, these errors signal the inability of the responding BACnet-user to carry out the desired service in its entirety and are thus "fatal."

[Change Clause 18.5.6, p.356]

18.5.6 PASSWORD_FAILURE - The 'Operator Name' and 'Operator Password' did not associate correctly. The password was incorrect.

[Insert new Clause 18.7, p.357, and renumber original Clause 18.7 and subsequent clauses]

18.7 Error Class – COMMUNICATION

This Error Class pertains to problems related to network communications. These codes indicate problems reported by a remote device in abort and reject PDUs, or they indicate problems detected internally. These error codes are stored in properties of objects whose operation involves the network communications, such as the Trend Log object's Log_Buffer property. This Error Class shall not be conveyed in error PDUs.

18.7.1 ABORT_BUFFER_OVERFLOW - An input buffer capacity has been exceeded in this device or was reported by the remote device.
18.7.2 ABORT_INVALID_APDU_IN_THIS_STATE - An APDU was received, by this device or the remote device, that was not expected in the present state of the Transaction State Machine.

18.7.3 ABORT_PREEMPTED_BY_HIGHER_PRIORITY_TASK - The transaction was aborted to permit higher priority processing by this device or the remote device.

18.7.4 ABORT_SEGMENTATION_NOT_SUPPORTED - An abort PDU specifying an abort code of SEGMENTATION_NOT_SUPPORTED was sent or received by this device.

18.7.5 ABORT_PROPRIETARY - An abort PDU with a proprietary reason was sent or received by this device.

18.7.6 ABORT_OTHER - This device sent or received an abort PDU with a reason of OTHER.

18.7.7 REJECT_BUFFER_OVERFLOW - An input buffer capacity has been exceeded in this device or has been reported by the remote device.

18.7.8 REJECT_INCONSISTENT_PARAMETERS - The remote device sent a reject PDU with a reason of INCONSISTENT_PARAMETERS.

18.7.9 REJECT_INVALID_PARAMETER_DATA_TYPE - The remote device sent a reject PDU with a reason of INVALID_PARAMETER_DATA_TYPE.

18.7.10 REJECT_INVALID_TAG - This device or the remote device encountered an invalid tag while parsing a message.

18.7.11 REJECT_MISSING_REQUIRED_PARAMETER - The remote device sent a reject PDU with a reason of MISSING_REQUIRED_PARAMETER.

18.7.12 REJECT_PARAMETER_OUT_OF_RANGE - The remote device sent a reject PDU with a reason of PARAMETER_OUT_OF_RANGE.

18.7.13 REJECT_TOO_MANY_ARGUMENTS - The remote device sent a reject PDU with a reason of TOO_MANY_ARGUMENTS.

18.7.14 REJECT_UNDEFINED_ENUMERATION - The remote device sent a reject PDU with a reason of UNDEFINED_ENUMERATION.

18.7.15 REJECT_UNRECOGNIZED_SERVICE - The remote device sent a reject PDU with a reason of UNRECOGNIZED_SERVICE.

18.7.16 REJECT_PROPRIETARY - This reject reason indicates that a proprietary reject reason was sent or received by this device.

18.7.17 REJECT_OTHER - The remote device sent a reject PDU with a reason of OTHER.

18.7.18 INVALID_TAG - This error indicates that an improper tag was found when parsing the response to a confirmed service request or an unconfirmed service request.

18.7.19 NETWORK_DOWN - This error indicates that the local network connection was not established when the request was initiated.

18.7.20 TIMEOUT - This error indicates that a request timed out before a response was received from the remote device.

18.7.21 UNKNOWN_DEVICE - This error indicates that a request was not initiated because the remote device could not be found.
18.7.22 **UNKNOWN_ROUTE** – This error indicates that a request was not initiated because a route to the network where the remote device resides could not be found.

18.7.23 **OTHER** – This error indicates that a communication error occurred other than those previously enumerated for this Error Class.

[Change the Error production, 21, p. 406-407 ]
[Note: "value-not-initialized" is added from Addendum 135-2004b-2.]

```
Error ::= SEQUENCE {
  -- NOTE: The valid combinations of error-class and error-code are defined in Clause 18.
  error-class ENUMERATED {
    device (0),
    object (1),
    property (2),
    resources (3),
    security (4),
    services (5),
    vt (6),
    communication (7),
    ...
  },
  -- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values
  -- 64-65535 may be used by others subject to the procedures and constraints described
  -- in Clause 23.
  error-code ENUMERATED {
    other (0),
    abort-buffer-overflow (50),
    abort-invalid-apdu-in-this-state (51),
    abort-preempted-by-higher-priority-task (52),
    abort-segmentation-not-supported (53),
    abort-proprietary (54),
    abort-other (55),
    authentication-failed (1),
    ...
    invalid-parameter-data-type (13),
    invalid-tag (56),
    invalid-time-stamp (14),
    key-generation-error (15),
    missing-required-parameter (16),
    network-down (57),
    no-objects-of-specified-type (17),
    ...
    read-access-denied (27),
    reject-buffer-overflow (58),
    reject-inconsistent-parameters (59),
    reject-invalid-parameter-data-type (60),
    reject-invalid-tag (61),
    reject-missing-required-parameter (62),
    reject-parameter-out-of-range (63),
    reject-too-many-arguments (64),
    reject-undefined-enumeration (65),
    reject-recognized-service (66),
    reject-proprietary (67),
  }
}
```
reject-other (68),
security-not-supported (28),
service-request-denied (29),
timeout (30),
unknown-device (69),
unknown-object (31),
unknown-property (32),
unknown-route (70),
-- this enumeration was removed (33),
unknown-vt-class (34),
unknown-vt-session (35),
unsupported-object-type (36),
value-not-initialized (71),
value-out-of-range (37),
...
-- see invalid-configuration-data (46),
-- see datatype-not-supported (47),
-- see abort-buffer-overflow (50),
-- see abort-invalid-apdu-in-this-state (51),
-- see abort-preempted-by-higher-priority-task (52),
-- see abort-segmentation-not-supported (53),
-- see abort-proprietary (54),
-- see abort-other (55),
-- see invalid-tag (56),
-- see network-down (57),
-- see reject-buffer-overflow (58),
-- see reject-inconsistent-parameters (59),
-- see reject-invalid-parameter-data-type (60),
-- see reject-invalid-tag (61),
-- see reject-missing-required-parameter (62),
-- see reject-parameter-out-of-range (63),
-- see reject-too-many-arguments (64),
-- see reject-undefined-enumeration (65),
-- see reject-unrecognized-service (66),
-- see reject-proprietary (67),
-- see reject-other (68),
-- see unknown-device (69),
-- see unknown-router (70),
-- see value-not-initialized (71),
...

Enumerable values 0-255 are reserved for definition by ASHRAE. Enumerated values
-- 256-65535 may be used by others subject to the procedures and constraints described
-- in Clause 23. The last enumeration used in this version is 47, 71.