

BSR/ASHRAE Addendum b  
to ANSI/ASHRAE Standard 135-2004

# Public Review Draft

ASHRAE® Standard

## Proposed Addendum b to Standard 135-2004, *BACnet®—A Data Communication Protocol for Building Automation and Control Networks*

First Public Review (April 2004)  
(Complete Draft for Full Review)

This draft has been recommended for public review by the responsible project committee. To submit a comment on this proposed addendum, use the comment form and instructions provided with this draft. The draft is subject to modification until it is approved for publication by the responsible project committee, the ASHRAE Standards Committee, and the Board of Directors. Then it will be submitted to the American National Standards Institute Board of Standards Review (BSR) for approval. Until this time, the current edition of the standard (as modified by any published addenda on the ASHRAE web site) remains in effect. The current edition of any standard may be purchased from the ASHRAE Bookstore @ <http://www.ashrae.org> or by calling 404-636-8400 or 1-800-727-4723 (for orders in the U.S. or Canada).

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**[This foreword and the “rationale” on the following page are not part of this standard. They are merely informative and do not contain requirements necessary for conformance to the standard. They have not been processed according to the ANSI requirements for a standard and may contain material that has not been subject to public review or a consensus process.]**

## FOREWORD

The purpose of this addendum is to present a proposed change for public review. These modifications are the result of change proposals made pursuant to the ASHRAE continuous maintenance procedures and of deliberations within Standing Standard Project Committee 135. The proposed changes are summarized below.

- 135-2004*b*-1. Add a new Event Log object type, p. 1.
- 135-2004*b*-2. Add a new Global Group object type, p. 10.
- 135-2004*b*-3. Add a new Trend Log Multiple object type, p. 29.
- 135-2004*b*-4. Harmonize the Trend Log object with the new Event Log and Trend Log Multiple objects, p.39.
- 135-2004*b*-5. Define a means for a device to provide a notification that it has restarted, p. 44.
- 135-2004*b*-6. Define a means to configure a device to periodically send time synchronization messages, p. 47.
- 135-2004*b*-7. Extend the number of character sets supported, p. 49.
- 135-2004*b*-8. Enable devices other than alarm recipients to acknowledge alarms, p. 52.
- 135-2004*b*-9. Allow MS/TP BACnet Data Expecting Reply frames to be broadcast, p. 53.
- 135-2004*b*-10. Revise the Clause 5 state machines to handle slow servers, p. 55.
- 135-2004*b*-11. Add new Error Codes and specify usage, p.59.

In the following document, language to be added to existing clauses of ANSI/ASHRAE 135-2004 and Addenda is indicated through the use of *italics*, while deletions are indicated by ~~striketrough~~. Where entirely new subclauses are proposed to be added, plain type is used throughout. Only this new and deleted text is open to comment at this time. All other material in this addendum is provided for context only and is not open to public review comment except as it relates to the proposed changes.

### **135-2004b-1. Add a new Event Log object type.**

#### **Rationale**

There is need for a standard object type to log events.

#### **Addendum 135-2004b-1**

[Add new **Clause 12.13** and **Table 12-16**, p. 190, and renumber existing Clause 12.13 and subsequent clauses, including tables and figures]

#### **12.13 Event Log Object Type**

An Event Log object records event notifications with timestamps and other pertinent data in an internal buffer for subsequent retrieval. Each timestamped buffer entry is called an event log "record."

Each Event Log object maintains an internal, optionally fixed-size buffer. This buffer fills or grows as event log records are added. If the buffer becomes full, the least recent records are overwritten when new records are added, or collection may be set to stop. Event log records are transferred as BACnetEventLogRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record\_Count property. The determination of which notifications are placed into the log is a local matter. Each record in the buffer has an implied SequenceNumber that is equal to the value of the Total\_Record\_Count property immediately after the record is added.

Logging may be enabled and disabled through the Enable property and at dates and times specified by the Start\_Time and Stop\_Time properties. Event Log enabling and disabling is recorded in the event log buffer.

Event reporting (notification) may be provided to facilitate automatic fetching of event log records by processes on other devices such as file servers. Support is provided for algorithmic reporting; optionally, intrinsic reporting may be provided.

In intrinsic reporting, when the number of records specified by the Notification\_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices.

In response to a notification, subscribers may fetch all of the new records. If a subscriber needs to fetch all of the new records, it should use the 'By Sequence Number' form of the ReadRange service request.

A missed notification may be detected by a subscriber if the 'Current Notification' parameter received in the previous BUFFER\_READY notification is different than the 'Previous Notification' parameter of the current BUFFER\_READY notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has the FIRST\_ITEM bit of the 'Result Flags' parameter set to TRUE, event log records have probably been missed by this subscriber.

The acquisition of log records by remote devices has no effect upon the state of the Event Log object itself. This allows completely independent, but properly sequential, access to its log records by all remote devices. Any remote device can independently update its records at any time.

**Table 12-16. Properties of the Event Log Object Type**

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
Enable	BOOLEAN	W
Start_Time	BACnetDateTime	O <sup>1,2</sup>
Stop_Time	BACnetDateTime	O <sup>1,2</sup>
Stop_When_Full	BOOLEAN	R
Buffer_Size	Unsigned32	R
Log_Buffer	List of BACnetEventLogRecord	R
Record_Count	Unsigned32	W
Total_Record_Count	Unsigned32	R
Notification_Threshold	Unsigned32	O <sup>3</sup>
Records_Since_Notification	Unsigned32	O <sup>3</sup>
Last_Notify_Record	Unsigned32	O <sup>3</sup>
Event_State	BACnetEventState	R
Notification_Class	Unsigned32	O <sup>3</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>3</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>3</sup>
Notify_Type	BACnetNotifyType	O <sup>3</sup>
Event_Time_Stamps	BACnetARRAY[3] if BACnetTimeStamp	O <sup>3</sup>
Profile_Name	CharacterString	O

<sup>1</sup> If present, these properties are required to be writable.

<sup>2</sup> If one of these properties is present, then all shall be present.

<sup>3</sup> These properties are required to be present if the object supports intrinsic reporting.

### 12.13.1 Object\_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

### 12.13.2 Object\_Name

This property, of type CharacterString, shall represent a name for the Object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

### 12.13.3. Object\_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be EVENT\_LOG.

### 12.13.4 Description

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.

### 12.13.5 Enable

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging of events is enabled. A value of FALSE overrides the time interval defined by Start\_Time and Stop\_Time. Changes in the log status are recorded without regard to the value of the Enable property.

### 12.13.6 Start\_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If Start\_Time specifies a date and time after Stop\_Time, then logging shall be disabled. If Start\_Time is present, then Stop\_Time shall also be present. This property shall be writable if present.

### 12.13.7 Stop\_Time

This optional property, of type BACnetDateTime, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If Stop\_Time specifies a date and time earlier than Start\_Time then logging shall be disabled. If Stop\_Time is present, then Start\_Time shall also be present. This property shall be writable if present.

### 12.13.12 Stop\_When\_Full

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases because the addition of one more record would cause the buffer to be full, Enable shall be set to FALSE and the event recorded.

### 12.13.13 Buffer\_Size

This property, of type Unsigned32, shall specify the maximum number of records the buffer may hold. If writable, it may not be written when Enable is TRUE. The disposition of existing records when Buffer\_Size is written is a local matter.

### 12.13.14 Log\_Buffer

This property is a list of up to Buffer\_Size timestamped records of datatype BACnetEventLogRecord, each of which conveys the event notification parameters or status changes in the Event Log object. Each record has data fields as follows:

Timestamp The local date and time that the entry was placed into the event log.

LogDatum The notification information, or a change in status or operation of the Event Log object itself.

The choices available for the LogDatum are listed below:

- log-status This choice represents a change in the status or operation of the Event Log object. Whenever one of the events represented by the flags listed below occurs, a record shall be appended to the buffer.
- log-disabled This flag is changed whenever collection of records by the Event Log object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start\_Time and Stop\_Time, or the addition of this record will cause the buffer to be full and Stop\_When\_Full is TRUE; otherwise it shall be FALSE.

buffer-purged	This flag shall be set to TRUE whenever the buffer is deleted by a write of the value zero to the Record_Count property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.
log-interrupted	This flag indicates that the collection of records by the Event Log object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.
notification	This choice represents an event notification that was received. It consists of the body of the ConfirmedEventNotification or UnconfirmedEventNotification. If the event was generated locally, this shall hold what would be received if the Event Log object existed on a remote device. In such a case the value of the Process Identifier parameter is a local matter.
time-change	This choice, which represents a change in the clock setting in the device, records the number of seconds by which the clock changed. If the number is not known, such as when the clock is initialized for the first time, the value recorded shall be zero.

Also associated with each record is an implied record number, the value of which is equal to Total\_Record\_Count at the point where the record has been added into the Log\_Buffer and Total\_Record\_Count has been adjusted accordingly. All clients shall be able to correctly handle the case where the event log is reset such that its Total\_Record\_Count is returned to zero and also the case where Total\_Record\_Count has wrapped back to one.

The buffer is not network accessible except through the use of the ReadRange service in order to avoid problems with record sequencing when segmentation is required. Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error specifying an error class of PROPERTY and an error code of READ\_ACCESS\_DENIED.

#### **12.13.15 Record\_Count**

This property, of type Unsigned32, shall represent the number of records currently resident in the log buffer. A write of the value zero to this property shall cause all records in the log buffer to be deleted and Records\_Since\_Notification to be reset to zero. Upon completion, this event shall be reported in the log as the initial entry.

#### **12.13.16 Total\_Record\_Count**

This property, of type Unsigned32, shall represent the total number of records collected by the Event Log object since creation. When the value of Total\_Record\_Count reaches its maximum possible value of  $2^{32} - 1$ , the next value it takes shall be one. Once this value has wrapped to one, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

#### **12.13.17 Notification\_Threshold**

This optional property, of type Unsigned32, shall specify the value of Records\_Since\_Notification at which notification occurs. This property is required if intrinsic reporting is supported by this object.

#### **12.13.18 Records\_Since\_Notification**

This optional property, of type Unsigned32, represents the number of records collected since the previous notification, or since the beginning of logging if no previous notification has occurred. This property is required if intrinsic reporting is supported by this object.

### **12.13.19 Last\_Notify\_Record**

This optional property, of type Unsigned32, represents the SequenceNumber associated with the most recently collected record whose collection triggered a notification. If no notification has occurred since logging began, the value of this property shall be zero. This property is required if intrinsic reporting is supported by this object.

### **12.26.20 Event\_State**

The Event\_State property, of type BACnetEventState, is included in order to provide a way to determine if this object has an active event state associated with it. If the object supports intrinsic reporting, then the Event\_State property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be NORMAL. The Event\_State property for this object may have either of the following values:

{NORMAL, FAULT}

### **12.13.21 Notification\_Class**

This optional property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification\_Class property implicitly refers to a Notification Class object that has a Notification\_Class property with the same value. This property is required if intrinsic reporting is supported by this object.

### **12.13.22 Event\_Enable**

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-NORMAL and TO-FAULT events. In the context of Event Log objects, the value of the Records\_Since\_Notification property becoming equal to or greater than the value of the Notification\_Threshold property shall cause a TO-NORMAL transition. The TO-NORMAL transition must be enabled when intrinsic reporting is to be used. This property is required if intrinsic reporting is supported by this object.

### **12.13.23 Acked\_Transitions**

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgements for TO-OFFNORMAL, TO-FAULT and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

- (a) upon receipt of the corresponding acknowledgement;
- (b) upon the occurrence of the event if the corresponding flag is not set in the Event\_Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgement is expected);
- (c) upon the occurrence of the event if the corresponding flag is set in the Event\_Enable property and the corresponding flag in the Ack\_Required property of the Notification Class object implicitly referenced by the Notification\_Class property of this object is not set (meaning no acknowledgement is expected).

### **12.13.24 Notify\_Type**

This optional property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

### **12.13.25 Event\_Time\_Stamps**

This optional property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet and Sequence number time stamps shall have the value 0 if no event notification of that type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.

**12.13.26 Profile\_Name**

This optional property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.

[Change entry in **Table 13.2**, p. 256]

Object Type	Criteria	Event Type
...	...	...
<del>Trend Log</del> <i>Trend Log,</i> <i>Event Log</i>	If Event_State is NORMAL and Records_Since_Notification is equal to Notification_Threshold	BUFFER_READY
...	...	...

[Change entry in **Table 13.3**, p. 257]

Object	Event Type	Notification Parameters	Referenced Object's Properties
...	...	...	...
<del>Trend Log</del> <i>Trend Log,</i> <i>Event Log</i>	BUFFER_READY	Buffer_Property Previous_Notification Current_Notification	BACnetDeviceObjectPropertyReference <sup>1</sup> Last_Notify_Record Total_Record_Count
...	...	...	...

<sup>1</sup>This parameter conveys a reference to the Log\_Buffer property of the ~~Trend Log~~ object.

[Add new **BACnetEventLogRecord** production in **Clause 21**, p.415]

```

BACnetEventLogRecord ::= SEQUENCE {
    timestamp    [0] BACnetDateTime,
    logDatum    [1] CHOICE {
        log-status    [0] BACnetLogStatus,
        notification  [1] ConfirmedEventNotification-Request,
        time-change   [2] REAL
    }
}
    
```

[Change **BACnetObjectType** production in **Clause 21**, p. 421]

[Note: This production incorporates changes from 135-2004*b*-2 and -3.]

```

BACnetObjectType ::= ENUMERATED {
    accumulator          (23),
    analog-input         (0),
    analog-output        (1),
    analog-value         (2),
    averaging            (18),
    binary-input         (3),
    ...
}
    
```

```

binary-output      (4),
binary-value      (5),
calendar          (6),
command           (7),
device            (8),
event-enrollment (9),
event-log         (25),
file              (10),
global-group      (26),
group             (11),
life-safety-point (21),
life-safety-zone  (22),
loop              (12),
multi-state-input (13),
multi-state-output (14),
multi-state-value (19),
notification-class (15),
program           (16),
pulse-converter   (24),
schedule          (17),
-- see averaging  (18),
-- see multi-state-value (19),
trend-log         (20),
trend-log-multiple (27),
-- see life-safety-point (21),
-- see life-safety-zone (22),
-- see accumulator (23),
-- see pulse-converter (24),
-- see event-log   (25),
-- see global-group (26),
-- see trend-log-multiple (27),
...
}

```

```

-- Enumerated values 0-127 are reserved for definition by ASHRAE. Enumerated values
-- 128-1023 may be used by others subject to the procedures and constraints described
-- in Clause 23.

```

[Change **BACnetObjectTypesSupported** production in **Clause 21**, p. 422]

[Note: This production incorporates changes from 135-2004*b*-2 and -3.]

**BACnetObjectTypesSupported** ::= BIT STRING {

```

...
event-enrollment (9),
-- event-log      (25),
file              (10),
group             (11),
-- global-group   (26),
loop              (12),
...
-- trend-log      (20),
-- trend-log-multiple (27),
-- Objects added after 1995
...
pulse-converter   (24) (24),
-- Objects added after 2004
event-log         (25),

```

```

    global-group      (26),
    trend-log-multiple (27)
}

```

[Add to **Annex C**, p.458]

```

EVENT-LOG ::= SEQUENCE {
    object-identifier [75] BACnetObjectIdentifier,
    object-name       [77] CharacterString,
    object-type       [79] BACnetObjectType,
    description       [28] CharacterString OPTIONAL,
    enable            [133] BOOLEAN,
    start-time        [142] BACnetDateTime OPTIONAL,
    stop-time         [143] BACnetDateTime OPTIONAL,
    stop-when-full    [144] BOOLEAN,
    buffer-size       [126] Unsigned,
    log-buffer        [131] SEQUENCE OF BACnetEventLogRecord,
    record-count      [141] Unsigned,
    total-record-count [145] Unsigned32,
    notification-threshold [137] Unsigned OPTIONAL,
    records-since-notification [140] Unsigned OPTIONAL,
    last-notify-record [173] Unsigned32 OPTIONAL,
    event-state       [36] BACnetEventState,
    notification-class [17] Unsigned OPTIONAL,
    event-enable      [35] BACnetEventTransitionBits OPTIONAL,
    acked-transitions [0] BACnetEventTransitionBits OPTIONAL,
    notify-type       [72] BACnetNotifyType OPTIONAL,
    event-time-stamps [130] SEQUENCE OF BACnetTimeStamp OPTIONAL,
                        --accessed as a BACnetARRAY
    profile-name      [168] CharacterString OPTIONAL
}

```

[Add a new **Annex D.13**, p.475, and renumber the existing **Annex D.13** and subsequent clauses]

### D.13 Example of an Event Log Object

The following is an example of an Event Log object that logs event notifications and which performs buffer-ready notification via intrinsic reporting.

```

Property: Object_Identifier = (Event Log, Instance 1)
Property: Object_Name = "Event Log"
Property: Object_Type = EVENT_LOG
Property: Description = "All event notifications"
Property: Enable = TRUE
Property: Stop_When_Full = FALSE
Property: Buffer_Size = 250
Property: Log_Buffer = (((23-MAR-2000,12:32:33.0), (0, (Device, Instance 20), (Analog Input, Instance 1), (23-MAR-2000,12:32:25.0), 1, 1, OUT_OF_RANGE, "Too Hot", ALARM, TRUE, NORMAL, HIGH_LIMIT, (105.1, (TRUE, FALSE, FALSE, FALSE), 2.0, 100.0)), ...))

Property: Record_Count = 953
Property: Total_Record_Count = 1000
Property: Notification_Threshold = 950
Property: Records_Since_Notification = 3
Property: Last_Notify_Record = 950
Property: Event_State = NORMAL

```

Property: Notification\_Class = 1  
Property: Event\_Enable = {FALSE, TRUE, TRUE}  
Property: Acked\_Transitions = {TRUE, TRUE, TRUE}  
Property: Notify\_Type = EVENT  
Property: Event\_Time\_Stamps = ((23-MAR-2004, 6:50:21.2),(\*-\*-\*,\*:\*:\*.\*), (23-MAR-2004, 6:01:34.0))

**135-2004b-2. Add a new Global Group object type.**

**Rationale**  
 There is need for a standard object type similar to the Group object type except that it can provide a collection of information from objects in a number of BACnet devices and can also deliver that information in an intrinsic event notification when any of the group member objects enters a non-NORMAL state.

**Addendum 135-2004b-2**

[Add new **Clause 12.14** and **Table 12-17**, p. 192, and renumber existing **Clause 12.14** and subsequent clauses, including tables and figures]

**12.14 Global Group Object Type**

The Global Group object type defines a standardized object whose properties represent a collection of other objects and one or more of their properties. A Global Group object is used to simplify the exchange of information between BACnet devices by providing a shorthand way to specify all members of the group at once. A Global Group object may be formed using any combination of object types except other Group and Global Group object types.

A Global Group object differs from a Group object in two ways. The members of the group can be from anywhere in the BACnet internetwork and it supports intrinsic event reporting. If the Event\_State of one of the objects that is a member of the group changes to a non-normal state, the Global Group object can initiate an event notification message conveying the values of all of the members of the group. This provides a mechanism to define an arbitrarily large set of property values that are made available when an event occurs.

The Global Group object and its properties are summarized in Table 12-17 and described in detail in this subclause.

**Table 12-17. Properties of the Global Group Object Type**

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
Group_Members	BACnetARRAY[N] of BACnetDeviceObjectPropertyReference	R
Group_Member_Names	BACnetARRAY[N] of CharacterString	O
Present_Value	BACnetARRAY[N] of BACnetPropertyAccessResult	R
Member_Status_Flags	BACnetStatusFlags	R
Status_Flags	BACnetStatusFlags	R
Event_State	BACnetEventState	R
Reliability	BACnetReliability	O
Enable	BOOLEAN	R
Update_Interval	Unsigned	O
Requested_Update_Interval	Unsigned	O
Time_Delay	Unsigned	O <sup>1</sup>
Notification_Class	Unsigned	O <sup>1</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>1</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>1</sup>
Notify_Type	BACnetNotifyType	O <sup>1</sup>
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O <sup>1</sup>
Notification_Period	Unsigned	R
Profile_Name	CharacterString	O

<sup>1</sup> These properties are required if the object supports intrinsic reporting.

#### **12.14.1 Object\_Identifier**

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

#### **12.14.2 Object\_Name**

This property, of type CharacterString, shall represent a name for the object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

#### **12.14.3 Object\_Type**

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be GLOBAL\_GROUP.

#### **12.14.4 Description**

This optional property, of type CharacterString, is a string of printable characters whose content is not restricted.

#### **12.14.5 Group\_Members**

This property is a BACnetARRAY of BACnetDeviceObjectPropertyReference that defines the members of the group. If the optional device identifier is not present for a particular group member, then that object shall reside in the same device that maintains the Global Group object. If Group\_Members is writable using WriteProperty services, then the object shall support group members that are outside the device that maintains the Global Group object.

Nesting of group objects is not permitted; that is, Group\_Members shall not refer to the Present\_Value property of a Group object or a Global Group object.

##### **12.14.5.1 Resizing Group\_Member\_Names Array by Writing the Group\_Members Property**

The size of the Group\_Members array shall be maintained so that it has the same size as the Group\_Member\_Names array and the Present\_Value array. If the Group\_Members property is writable and the size of the array is reduced, the Group\_Members, Group\_Member\_Names, and Present\_Value arrays shall all be truncated to the new reduced size. If the Group\_Members property is writable and the size of the array is increased, the Group\_Members, Group\_Member\_Names, and Present\_Value arrays shall all be increased to the new expanded size and the new array elements initialized according to the requirements of each property. See 12.14.5.3, 12.14.6.3, and 12.14.7.1.

##### **12.14.5.2 Resizing Group\_Members Array by Writing the Group\_Member\_Names Property**

The size of the Group\_Members array shall be maintained so that it has the same size as the Group\_Member\_Names array and the Present\_Value array. If the size of the Group\_Member\_Names array is changed, there shall be a corresponding change to the size of the Group\_Members array. See 12.14.6.1.

##### **12.14.5.3 Initializing New Array Elements When the Array Size is Increased**

If the size of the Group\_Members array is increased by writing to the size of either the Group\_Members or Group\_Member\_Names property, the new array entries shall be initialized by setting the 'Device Identifier' parameter of the BACnetDeviceObjectPropertyReference to be a Device object with an instance number of 4194303, indicating that the value is not initialized. The initial value of the other parameters is a local matter except that they must be of the correct datatype.

### **12.14.6 Group\_Member\_Names**

This optional property is a BACnetARRAY of character strings representing a descriptive name for the members of the Global Group. The number of names matches the number of members defined in Group\_Members. The array index of the name shall match the array index of the corresponding group member.

#### **12.14.6.1 Resizing Group\_Members Array by Writing the Group\_Member\_Names Property**

The size of the Group\_Member\_Names array shall be maintained so that it has the same size as the Group\_Members array and the Present\_Value array. If the Group\_Member\_Names property is writable and the size of the array is reduced, the Group\_Members, Group\_Member\_Names, and Present\_Value arrays shall all be truncated to the new reduced size. If the Group\_Member\_Names property is writable and the size of the array is increased, the Group\_Members, Group\_Member\_Names, and Present\_Value arrays shall all be increased to the new expanded size and the new array elements initialized according to the requirements of each property. See 12.14.5.3, 12.14.6.3, and 12.14.7.1.

#### **12.14.6.2 Resizing Group\_Member\_Names Array by Writing the Group\_Members Property**

The size of the Group\_Member\_Names array shall be maintained so that it has the same size as the Group\_Members array and the Present\_Value array. If the size of the Group\_Members array is changed, there shall be a corresponding change to the size of the Group\_Member\_Names array. See 12.14.5.1.

#### **12.14.6.3 Initializing New Array Elements When the Array Size is Increased**

If the size of the Group\_Member\_Names array is increased by writing to the size of either the Group\_Members or Group\_Member\_Names property, the new array entries shall be initialized with empty strings.

### **12.14.7 Present\_Value**

This property is a read only BACnetARRAY of BACnetPropertyAccessResult that contains the values of all the properties specified in the Group\_Members property. The array index of the Present\_Value shall match the corresponding array index in Group\_Members. This is a "read only" property; it cannot be used to write a set of values to the members of the group. The Present\_Value data shall be stored locally. If the Present\_Value, or a portion of the Present\_Value, is acquired periodically and the Requested\_Update\_Interval property is present, then an attempt shall be made to update the Present\_Value within this time interval. If the Present\_Value, or a portion of the Present\_Value, is acquired periodically and the Requested\_Update\_Interval is not present, then the update interval is a local matter. When updating the Present\_Value, if a group member's property value cannot be acquired, a property access error shall be stored in the access result for that member of the group. If a property access error was returned when attempting to update the group member's property value, then that access error shall be the one stored in the access result. Otherwise, the choice of property access error to store shall be a local matter.

The Present\_Value may be updated based on COV notifications, polling, or a combination of the two.

The Present\_Value array shall be maintained at the same size as the Group\_Members array. If the Group\_Members property is writable and the size of the array is reduced, the Present\_Value array shall be truncated to match. If the Group\_Members property is writable and the size of the array is increased, the Present\_Value array shall be increased in size to match with the value of the new array elements being determined through the same mechanism that is used to update the values.

The value of the Present\_Value property shall continue to be updated regardless of the value of the Reliability property.

#### **12.14.7.1 Initializing New Array Elements When the Array Size is Increased**

If the size of the Present\_Value array is increased by writing to the size of either the Group\_Members or Group\_Member\_Names property, the new array entries shall be initialized with the Access Result parameter having

a value of type `PropertyAccessError`, with an Error Class of `PROPERTY` and an Error Code of `VALUE_NOT_INITIALIZED`. The other parameters shall have values consistent with the corresponding entry in the `Group_Members` array.

#### 12.14.8 Status\_Flags

This property, of type `BACnetStatusFlags`, represents four Boolean flags that indicate the general "health" of the Global Group object. Three of the flags are associated with the values of other properties of this object. A more detailed status could be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are

{`IN_ALARM`, `FAULT`, `OVERRIDDEN`, `OUT_OF_SERVICE`}

where:

<code>IN_ALARM</code>	Logical FALSE (0) if the <code>Event_State</code> property has a value of <code>NORMAL</code> , otherwise logical TRUE (1).
<code>FAULT</code>	Logical TRUE (1) if the <code>Reliability</code> property does not have a value of <code>NO_FAULT_DETECTED</code> , otherwise logical FALSE (0).
<code>OVERRIDDEN</code>	Logical TRUE (1) if the point has been overridden by some mechanism local to the BACnet Device. In this context "overridden" is taken to mean that the <code>Event_State</code> property is no longer tracking changes to the <code>Event_State</code> of group member objects and the <code>Reliability</code> property is no longer a reflection of the result of any internal algorithm for determining the reliability of the Global Group object. Otherwise, the value is logical FALSE (0).
<code>OUT_OF_SERVICE</code>	Logical TRUE (1) if the <code>Out_Of_Service</code> property has a value of <code>TRUE</code> , otherwise logical FALSE (0).

#### 12.14.9 Event\_State

The `Event_State` property, of type `BACnetEventState`, is included in order to provide a way to determine whether this object has an active event state associated with it. If the object supports intrinsic reporting, then the `Event_State` property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be `NORMAL`. If the `Reliability` property is present and does not have a value of `NO_FAULT_DETECTED`, then the value of this property shall be `FAULT`. Changes in the `Event_State` property to the value `FAULT` are considered to be "fault" events.

#### 12.14.10 Member\_Status\_Flags

The `Member_Status_Flags` property is a logical combination of all the `Status_Flags` properties contained in the `Present_Value`. The logical combination means that each of the flags in this property (`IN_ALARM`, `FAULT`, `OVERRIDDEN`, `OUT_OF_SERVICE`) is `TRUE` if and only if the corresponding flag is set in any of the `Status_Flags` property values in the `Present_Value` property. This property shall be updated whenever new `Status_Flags` property values are updated in the `Present_Value`.

##### 12.14.10.1 Conditions for Generating a TO-OFFNORMAL Event

A `TO-OFFNORMAL` event is generated under these conditions:

- (a) the `IN_ALARM` flag of the `Member_Status_Flags` property must remain equal to `TRUE` for a minimum period of time, specified by the `Time_Delay` property, and
- (b) the `TO-OFFNORMAL` flag must be enabled in the `Event_Enable` property.

When a TO-OFFNORMAL event is generated, the Global Group object shall return the most recently stored Present\_Value as a parameter in the event notification message.

#### **12.14.10.2 Conditions for Generating a TO-NORMAL Event**

Once the Member\_Status\_Flags property has the IN\_ALARM flag set to a value of TRUE, a TO-NORMAL event is generated under these conditions:

- (a) the IN\_ALARM flag of the Member\_Status\_Flags property must remain equal to FALSE for a minimum period of time, specified by the Time\_Delay property, and
- (b) the Reliability property shall have a value of NO\_FAULT\_DETECTED, and
- (c) the TO-NORMAL flag must be enabled in the Event\_Enable property.

When a TO-NORMAL event is generated, the Global Group object shall return the most recently stored Present\_Value as a parameter in the event notification message.

#### **12.14.11 Reliability**

This optional property, of type BACnetReliability, provides an indication of whether the Present\_Value is "reliable" as far as the BACnet Device or operator can determine. If the FAULT flag of the Member\_Status\_Flags has a value of TRUE, then the value of this property shall be MEMBER\_FAULT. If one or more group member values cannot be updated because of a communication failure, the value of this property shall be COMMUNICATION\_FAILURE. If the conditions for a MEMBER\_FAULT and a COMMUNICATION\_FAILURE are both present, the selection of which value to use is a local matter. The Reliability property for this object type may have any of the following values:

{NO\_FAULT\_DETECTED, MEMBER\_FAULT, COMMUNICATION\_FAILURE, UNRELIABLE\_OTHER}.

#### **12.14.12 Enable**

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) the Present\_Value property is updated to track the values of the group members.

#### **12.14.13 Update\_Interval**

This optional property, of type Unsigned, indicates the maximum period of time between updates to the Present\_Value in hundredths of a second when the object is not out-of-service.

#### **12.14.14 Requested\_Update\_Interval**

This optional property, of type Unsigned, indicates the requested maximum period of time between updates to the Present\_Value in hundredths of a second when the object is not out-of-service.

#### **12.14.15 Time\_Delay**

This property, of type Unsigned, shall specify the minimum period of time in seconds during which the Event\_State of one of the group members must have a value different from NORMAL before a TO-OFFNORMAL event is generated. It is also the minimum period of time in seconds during which the Event\_State of every member of the group must remain equal to NORMAL before a TO-NORMAL event is generated. This property is required if intrinsic reporting is supported by this object.

#### **12.14.16 Notification\_Class**

This property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification\_Class property implicitly refers to a Notification Class object that has

a Notification\_Class property with the same value. This property is required if intrinsic reporting is supported by this object.

#### **12.14.17 Event\_Enable**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events. This property is required if intrinsic reporting is supported by this object.

#### **12.14.18 Acked\_Transitions**

This property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgments for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

- (a) upon receipt of the corresponding acknowledgment;
- (b) upon the occurrence of the event if the corresponding flag is not set in the Event\_Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgment is expected);
- (c) upon the occurrence of the event if the corresponding flag is set in the Event\_Enable property and the corresponding flag in the Ack\_Required property of the Notification Class object implicitly referenced by the Notification\_Class property of this object is not set (meaning no acknowledgment is expected).

This property is required if intrinsic reporting is supported by this object.

#### **12.14.19 Notify\_Type**

This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

#### **12.14.20 Event\_Time\_Stamps**

This optional property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet, and Sequence number time stamps shall have the value 0 if no event notification of that type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.

#### **12.14.21 Notification\_Period**

This property, of type Unsigned, indicates the time period in seconds between transmissions of periodic UnconfirmedCOVNotification messages conveying the value of the Present\_Value and Member\_Status\_Flags properties. If the value of Notification\_Period is zero, then periodic UnconfirmedCOVNotification messages shall not be transmitted.

#### **12.14.22 Profile\_Name**

This optional property, of type CharacterString, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.

[Add to **Clause 12** introduction, p. 128]

...  
 Several object types defined in this clause have a property called "Reliability." This property is an enumerated datatype that may have different possible enumerations for different object types. The values defined below are a superset of all possible values of the Reliability property for all object types. The range of possible values returned for each specific object is defined in the appropriate object-type definition.

**NO\_FAULT\_DETECTED**            The present value is reliable; that is, no other fault (enumerated below) has been detected.

...  
**MEMBER\_FAULT**                *A fault has been detected in one or more members of the group.*  
**COMMUNICATION\_FAILURE**    *A communication failure has occurred that affects the reliability of this object.*

[Change **BACnetReliability** production in **Clause 21**, p. 429]

```
BACnetReliability ::= ENUMERATED {
    ...
    configuration-error      (10),
    member-fault            (11),
    communication-failure   (12),
    ...
}
```

[Change the last sentence of **Clause 12.14.5, List\_Of\_Group\_Members**, p.192]

Nesting of group objects is not permitted. That is, the Group\_Members shall not refer to the Present\_Value property of a Group object or a Global Group object.

[Add the following entry to **Table 13-2**, p. 256]

Object Type	Criteria	Event Type
<i>Global Group</i>	<i>If the IN_ALARM flag of the Member_Status_Flags changes to a value of TRUE and remains TRUE for longer than Time_Delay AND the new transition is enabled in Event_Enable Member_Status_Flags changes to a value of TRUE and remains TRUE for longer than Time_Delay AND the new transition is enabled in Event_Enable</i>	<i>CHANGE_OF_STATUS_FLAGS</i>

[Add the following entry to **Table 13-3**, p. 257]

**Table 13-3.** Standard Object Property Values Returned in Notifications

Object	Event Type	Notification Parameters	Referenced Object's Properties
<i>Global Group</i>	<i>CHANGE_OF_STATUS_FLAGS</i>	<i>Present_Value</i> <i>Referenced_Flags</i>	<i>Present_Value</i> <i>The referenced property</i>

[Add the following entry to **Table 13-4**, p. 257]

**Table 13-4.** Notification Parameters for Standard Event Types

Event_Type	Notification Parameters	Description
<i>CHANGE_OF_STATUS_FLAGS</i>	<i>Present_Value</i>  <i>Referenced_Flags</i>	<i>The value of the Present_Value property of the referenced object</i>  <i>The referenced property</i>

[Add the following algorithm to the list in paragraph three of **Clause 13.3**, p.258]

(j) *CHANGE\_OF\_STATUS\_FLAGS*

[Add a new **Clause 13.3.10**, p.264]

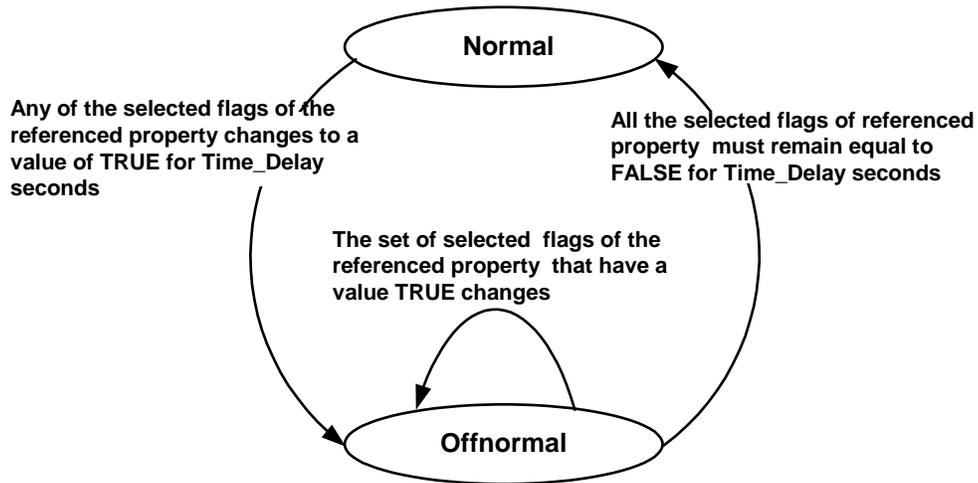
**13.3.10 CHANGE\_OF\_STATUS\_FLAGS Algorithm**

A CHANGE\_OF\_STATUS\_FLAGS occurs when the referenced property, which must be of type BACnetStatusFlags, has a value of TRUE for any of its flags that also has a value of TRUE in the corresponding flag in the Selected\_Flags event parameter for longer than Time\_Delay seconds. For the purposes of event notification, CHANGE\_OF\_STATUS\_FLAGS events generate a TO-OFFNORMAL transition.

After the algorithm is in the OFFNORMAL state, if the set of selected flags in the referenced property that have a value of TRUE changes, then this algorithm shall generate another TO-OFFNORMAL transition.

A CHANGE\_OF\_STATUS\_FLAGS event clears when the referenced property has none of its flags with a value of TRUE that also has a value of TRUE in the corresponding flag in the Selected\_Flags event parameter for longer than Time\_Delay seconds. The clearing of a CHANGE\_OF\_STATUS\_FLAGS generates a TO-NORMAL transition. See Figure 13-11.

[Add a new **Figure 13-11**, p.265, and renumber subsequent figures and their references in the text.]



**Figure 13-11.** CHANGE\_OF\_STATUS\_FLAGS algorithm.

[Add the following to **Clause 12.12.5** (Event Enrollment), p. 185]

**12.12.5 Event\_Type**

This property, of type BACnetEventType, indicates the type of event algorithm that is to be used to detect the occurrence of events and report to enrolled devices. This parameter is an enumerated type that may have any of the following values:

{CHANGE\_OF\_BITSTRING, CHANGE\_OF\_STATE, CHANGE\_OF\_VALUE, COMMAND\_FAILURE, FLOATING\_LIMIT, OUT\_OF\_RANGE, BUFFER\_READY, CHANGE\_OF\_LIFE\_SAFETY, CHANGE\_OF\_STATUS\_FLAGS }.

[Add the following entry to **Table 12-15**, p. 186]

**Table 12-15.** Event\_Types, Event\_States, and their Parameters

Event_Type	Event_State	Event_Parameters
CHANGE_OF_STATUS_FLAGS	NORMAL	Time_Delay
	OFFNORMAL	Selected_Flags

[Add the following entry after Mode\_Property\_Reference in **12.12.7**, p. 188]

*Selected\_Flags*                      *This parameter, of type BACnetStatusFlags, selects which flags should be monitored for the CHANGE\_OF\_STATUS\_FLAGS algorithm.*

[Add the following to the **BACnetEventParameter** production in **Clause 21**, p. 415-416]

```

BACnetEventParameter ::= CHOICE {
    ...
    unsigned-range            [11] SEQUENCE {
        time-delay            [0] Unsigned,
        low-limit             [1] Unsigned,
        high-limit            [2] Unsigned
        † },
    change-of-status-flags    [12] SEQUENCE {
        time-delay            [0] Unsigned,
        selected-flags        [1] BACnetStatusFlags
    }
}
    
```

[Add the following to the **BACnetEventType** production in **Clause 21**, p. 417]

```

BACnetEventType ::= ENUMERATED {
    ...
    unsigned-range            (11),
    change-of-status-flags    (12),
    ...
}
-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values
-- 64-65535 may be used by others, subject to the procedures and constraints described
-- in Clause 23. It is expected that these enumerated values will correspond to the use of the
-- complex-event-type CHOICE [6] of the BACnetNotificationParameters production.
-- The last enumeration used in this version is ††12.
    
```

[Add the following to **BACnetNotificationParameters** in **Clause 21**, p. 419-420]

```

BACnetNotificationParameters::= CHOICE {
    ...
    unsigned-range      [11] SEQUENCE {
                        exceeding-value [0] Unsigned,
                        status-flags    [1] BACnetStatusFlags,
                        exceeded-limit   [2] Unsigned
                        †},
    change-of-status-flags [12] SEQUENCE {
                        present-value    [0] ABSTRACT-SYNTAX.&Type -- depends on ref property
                        referenced-flags [1] BACnetStatusFlags
                        }
    }

```

[Change to **BACnetObjectType** production in **Clause 21** appears in Addendum 135-2004*b*-1.]

[Change to **BACnetObjectTypesSupported** production in **Clause 21** appears in Addendum 135-2004*b* -1.]

[Add new **Clause 18.3.11**, p.355, and renumber existing **Clause 18.3.11** and subsequent clauses.]

**18.3.11 VALUE\_NOT\_INITIALIZED** - An attempt was made to read a property whose value has not been initialized.

[Change to Error production in **Clause 21**, adding "value-not-initialized", appears in Addendum 135-2004*b* -11.]

[Add new **BACnetPropertyAccessResult** production to **Clause 21**, p.423]

```

BACnetPropertyAccessResult ::= SEQUENCE {
    deviceIdentifier [0] BACnetObjectIdentifier OPTIONAL
    objectIdentifier [1] BACnetObjectIdentifier,
    propertyIdentifier [2] BACnetPropertyIdentifier,
    propertyArrayIndex [3] Unsigned OPTIONAL, -- used only with array datatype
                                                -- if omitted with an array then
                                                -- the entire array is referenced
    accessResult CHOICE {
                    propertyValue [4] ABSTRACT-SYNTAX.&Type,
                    propertyAccessError [5] Error
                }
    }

```

[Add to **Annex C**, p. 459]

```

GLOBAL-GROUP ::= SEQUENCE {
    object-identifier [75] BACnetObjectIdentifier,
    object-name [77] CharacterString,
    object-type [79] BACnetObjectType,
    description [28] CharacterString OPTIONAL,
    group-members [53] SEQUENCE OF BACnetDeviceObjectPropertyReference,
                        --accessed as a BACnetARRAY
    group-member-names [194] SEQUENCE OF CharacterString,
                        -- accessed as a BACnetARRAY
    present-value [85] SEQUENCE OF BACnetPropertyAccessResult
                        --accessed as a BACnetARRAY
    event-time-stamps [130] SEQUENCE OF BACnetTimeStamp OPTIONAL,
                        --accessed as a BACnetARRAY
    member-status-flags [198] BACnetStatusFlags,

```

status-flags	[111]	BACnetStatusFlags,
event-state	[36]	BACnetEventState,
reliability	[103]	BACnetReliability,
enable	[133]	BOOLEAN,
update-interval	[118]	Unsigned OPTIONAL,
requested-update-interval	[201]	Unsigned OPTIONAL,
time-delay	[113]	Unsigned OPTIONAL,
notification-class	[17]	Unsigned OPTIONAL,
event-enable	[35]	BACnetEventTransitionBits OPTIONAL,
acked-transitions	[0]	BACnetEventTransitionBits OPTIONAL,
notify-type	[72]	BACnetNotifyType OPTIONAL,
event-time-stamps	[130]	SEQUENCE OF BACnetTimeStamp OPTIONAL, --accessed as a BACnetARRAY
notification-period	[199]	Unsigned,
profile-name	[167]	CharacterString OPTIONAL
		}

[Insert new **D.14**, p.475, and renumber existing **D.14** and subsequent clauses]

#### **D.14 Example of a Global Group Object**

The following is an example of a group object that is used to reference temperatures in a particular zone of a building.

```

Property:  Object_Identifier =      (Global Group, Instance 1)
Property:  Object_Name =          "West Wing Group"
Property:  Object_Type =          GLOBAL_GROUP
Property:  Description =          "Critical West Wing Values"
Property:  Group_Members =        ( ((Analog Input, Instance 8), Present_Value),
                                   ((Analog Input, Instance 8), Status_Flags),
                                   ((Life Safety Point, Instance 8), Present_Value),
                                   ((Life Safety Point, Instance 8), Mode),
                                   ((Life Safety Point, Instance 8), Status_Flags),

                                   ((Analog Input, Instance 9), Present_Value),
                                   ((Analog Input, Instance 9), Status_Flags),
                                   ((Life Safety Point, Instance 9), Present_Value),
                                   ((Life Safety Point, Instance 9), Mode),
                                   ((Life Safety Point, Instance 9), Status_Flags),

                                   ((Analog Input, Instance 10), Present_Value, Device, Instance 4)),
                                   ((Analog Input, Instance 10), Status_Flags, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 10), Present_Value, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 10), Mode, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 10), Status_Flags, (Device, Instance 4)),

                                   ((Analog Input, Instance 11), Present_Value, (Device, Instance 4)),
                                   ((Analog Input, Instance 11), Status_Flags, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 11), Present_Value, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 11), Mode, (Device, Instance 4)),
                                   ((Life Safety Point, Instance 11), Status_Flags, (Device, Instance 4)) )

Property:  Group_Member_Names =   ("Z8 Temp", "Z8 Temp Status", "Smoke Detector State", "Mode", "Health",
                                   "Z9 Temp", "Z9 Temp Status", "Smoke Detector State", "Mode", "Health",
                                   "Z10 Temp", "Z10 Temp Status", "Smoke Detector State", "Mode",
                                   "Health",
                                   "Z11 Temp", "Z11 Temp Status", "Smoke Detector State", "Mode",

```

"Health")

```

Property: Present_Value = ((Analog Input, Instance 8), Present_Value, 69.7),
                        ((Analog Input, Instance 8), Status_Flags, {FALSE, FALSE, FALSE,
                        FALSE}),
                        ((Life Safety Point, Instance 8), Present_Value, QUIET)
                        ((Life Safety Point, Instance 8), Mode, ON),
                        ((Life Safety Point, Instance 8), Status_Flags, {FALSE, FALSE, FALSE,
                        FALSE}),

                        ((Analog Input, Instance 9), Present_Value, 71.2),
                        ((Analog Input, Instance 9), Status_Flags, {FALSE, FALSE, FALSE,
                        FALSE}),
                        ((Life Safety Point, Instance 9), Present_Value, QUIET),
                        ((Life Safety Point, Instance 9), Mode, ON),
                        ((Life Safety Point, Instance 9), Status_Flags, {FALSE, FALSE, FALSE,
                        FALSE}),

                        ((Device, Instance 4), (Analog Input, Instance 10), Present_Value, -50),
                        ((Device, Instance 4), (Analog Input, Instance 10), Status_Flags, {TRUE,
                        TRUE, FALSE, FALSE}),
                        ((Device, Instance 4), (Life Safety Point, Instance 10), Present_Value,
                        QUIET),
                        ((Device, Instance 4), (Life Safety Point, Instance 10), Mode, ON),
                        ((Device, Instance 4), (Life Safety Point, Instance 10), Status_Flags,
                        {FALSE, FALSE, FALSE, FALSE}),

                        ((Device, Instance 4), (Analog Input, Instance 11), Present_Value, 69.7),
                        ((Device, Instance 4), (Analog Input, Instance 11), Status_Flags, {FALSE,
                        FALSE, FALSE, FALSE}),
                        ((Device, Instance 4), (Life Safety Point, Instance 11), Present_Value,
                        QUIET),
                        ((Device, Instance 4), (Life Safety Point, Instance 11), Mode, ON),
                        ((Device, Instance 4), (Life Safety Point, Instance 11) Status_Flags,
                        {FALSE, FALSE, FALSE, FALSE}))

Property: Member_Status_Flags = {TRUE, TRUE, FALSE, FALSE}
Property: Status_Flags = {TRUE, TRUE, FALSE, FALSE}
Property: Event_State = FAULT
Property: Reliability = UNRELIABLE_OTHER
Property: Enable= FALSE
Property: Update_Interval = 10
Property: Requested_Update_Interval = 10
Property: Time_Delay = 10
Property: Notification_Class = 39
Property: Event_Enable = {TRUE, TRUE, TRUE}
Property: Acked_Transitions = {TRUE, TRUE, TRUE}
Property: Notify_Type = ALARM
Property: Event_Time_Stamps = ((23-MAR-01, 18:50:21.2),
                        (*_*_* , *:*:**),
                        (23-MAR-01, 19:01:34.0))

Property: Notification_Period = 300
    
```

[Change **Clause 12.14**, p. 192-193; replace List\_Of\_Group\_Members with Group\_Members throughout]

**Table 12-17.** Properties of the Group Object Type

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
List_Of_Group_Members	List of ReadAccessSpecification	R
Present_Value	List of ReadAccessResult	R
Profile_Name	CharacterString	O

**12.14.5 List\_Of\_Group\_Members**

This property is a list of one or more read access specifications, which defines the members of the group that shall be referenced when this object is specified in a protocol transaction. Each read access specification shall consist of two parts: 1) an Object\_Identifier and 2) a List Of Property References. All members of the group shall be objects that reside in the same device that maintains the Group object. See the ASN.1 production for ReadAccessSpecification in Clause 21.

Nesting of group objects is not permitted. That is, the List\_Of\_Group\_Members shall not refer to the Present\_Value property of a Group object.

**12.14.6 Present\_Value**

This property is a list that contains the values of all the properties specified in the List\_Of\_Group\_Members. This is a "read only" property; it cannot be used to write a set of values to the members of the group. The Present\_Value list shall be reconstructed each time the property is read by fetching the member properties. *(NOTE: This requirement is to reduce concurrency problems that could result if the Present\_Value were stored.)*

[Change **D.14**, p.475, Replace List\_Of\_Group\_Members with Group\_Members]

**D.14 Example of a Group Object**

The following is an example of a group object that is used to reference temperatures in a particular zone of a building.

```
Property: Object_Identifier = (Group, Instance 1)
Property: Object_Name = "ZONE1_TEMPS"
Property: Object_Type = GROUP
Property: Description = "Zone 1 Temperature Group"
Property: List_Of_Group_Members = (((Analog Input, Instance 8),(Present_Value, Reliability, Description)),
((Analog Input, Instance 9),(Present_Value, Reliability, Description)),
((Analog Input, Instance 10),(Present_Value, Reliability, Description)),
((Analog Input, Instance 11),(Present_Value, Reliability, Description)),
((Analog Input, Instance 12),(Present_Value, Reliability, Description)))
```

...

[Change **E.3.1**, p. 491-492, Replace List\_Of\_Group\_Members with Group\_Members throughout]

**E.3.1 Example of the AddListElement Service**

Example 1. Adding members to a group object.

...

Consider a BACnet device that contains the following group object used for a graphic display:

Property: Object\_Identifier = (Group, Instance 3)  
Property: Object\_Name = "AHU1\_GRAPH"  
Property: Object\_Type = GROUP  
Property: Description = "Points for AHU1 graphic"  
Property: ~~List\_Of\_Group\_Members~~ = (((Analog Input, Instance 9), (Present\_Value, Reliability)),  
((Analog Input, Instance 10), (Present\_Value, Reliability)),  
((Analog Input, Instance 11), (Present\_Value, Reliability)),  
((Analog Input, Instance 12), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 13), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 14), (Present\_Value)))  
Property: Present\_Value = (65.2, NO\_FAULT\_DETECTED, 72.4, NO\_FAULT\_DETECTED, 99,  
NO\_FAULT\_DETECTED, 0.67, NO\_FAULT\_DETECTED, "Inches of water", 32,  
NO\_FAULT\_DETECTED, " % open", 68.3)

The system operator has decided to upgrade the control software in AHU1 to use an enthalpy economizer cycle. As a result, the operator wants to add a humidity reading to "AHU1\_GRAPH". The AddListElement Service primitive is used with the following parameters:

Service = AddListElement  
'Object Identifier' = (Group, Instance 3)  
'Property Identifier' = ~~List\_Of\_Group\_Members~~  
'List of Elements' = ((Analog Input, Instance 15),(Present\_Value, Reliability))

Assuming the service request succeeds, a 'Result(+)' service primitive will be issued and the object "AHU1\_GRAPH" now has the properties:

Property: Object\_Identifier = (Group, Instance 3)  
Property: Object\_Name = "AHU1\_GRAPH"  
Property: Object\_Type = GROUP  
Property: Description = "Points for AHU1 graphic"  
Property: ~~List\_Of\_Group\_Members~~ = (((Analog Input, Instance 9), (Present\_Value, Reliability)),  
((Analog Input, Instance 10), (Present\_Value, Reliability)),  
((Analog Input, Instance 11), (Present\_Value, Reliability)),  
((Analog Input, Instance 12), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 13), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 14), (Present\_Value)),  
((Analog Input, Instance 15), (Present\_Value, Reliability)))

[Change E.3.2 p. 492-493, Replace List\_Of\_Group\_Members with Group\_Members throughout.]

### E.3.2 Example of the RemoveListElement Service

Example 1: Removing a member of a group.

...

This is an example of using the RemoveListElement Service to change an existing group object. Assume that a group object "AHU1\_GRAPH" is defined as:

Property: Object\_Identifier = (Group, Instance 3)  
Property: Object\_Name = "AHU1\_GRAPH"  
Property: Object\_Type = GROUP  
Property: ~~List\_Of\_Group\_Members~~ = (((Analog Input, Instance 9), (Present\_Value, Reliability)),  
((Analog Input, Instance 10), (Present\_Value, Reliability)),  
((Analog Input, Instance 11), (Present\_Value, Reliability)),  
((Analog Input, Instance 12), (Present\_Value, Reliability, Description)),

Property: Present\_Value = ((Analog Input, Instance 13), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 14),(Present\_Value)))  
(65.2, NO\_FAULT\_DETECTED, 72.4, NO\_FAULT\_DETECTED, 99.0,  
NO\_FAULT\_DETECTED, 0.67, NO\_FAULT\_DETECTED, "Inches of water", 32.0,  
NO\_FAULT\_DETECTED, "% open", 68.3)

A system operator is updating graphic displays and decides that the Description properties in this group are not really used and wishes to remove them. Even though Description is an element of a property list, it cannot be removed by this service because it is nested inside the ~~List\_Of\_Group\_Members~~. A two step process is required as shown below.

The following service request is issued:

Service = RemoveListElement  
'Object Identifier' = (Group, Instance 3)  
'Property Identifier' = "~~List\_Of\_Elements~~"Group\_Members  
'List of Elements' = (((Analog Input, Instance 12), (Present\_Value, Reliability, Description)),  
((Analog Input, Instance 13), (Present\_Value, Reliability, Description)))

This service request is successful and the status of the object "AHU1\_GRAPH" at this point is:

Property: Object\_Identifier = (Group, Instance 3)  
Property: Object\_Name = "AHU1\_GRAPH"  
Property: Object\_Type = GROUP  
Property: ~~List\_Of\_Group\_Members~~ = (((Analog Input, Instance 9), (Present\_Value, Reliability)),  
((Analog Input, Instance 10), (Present\_Value, Reliability)),  
((Analog Input, Instance 11), (Present\_Value, Reliability)),  
((Analog Input, Instance 14), (Present\_Value)))  
Property: Present\_Value = (65.2, NO\_FAULT\_DETECTED, 72.4, NO\_FAULT\_DETECTED, 99.0,  
NO\_FAULT\_DETECTED, 68.3)

The AddListElement service is now used to replace the group members that were removed but are still needed for the graphic display.

The following service request is issued:

Service = AddListElement  
'Object Identifier' = (Group, Instance 3)  
'Property Identifier' = "~~List\_Of\_Group\_Members~~"  
'List of Elements' = (((Analog Input, Instance 12), (Present\_Value, Reliability)),  
((Analog Input, Instance 13), (Present\_Value, Reliability)))

This service request is successful and the "AHU1\_GRAPH" is now in the desired form:

Property: Object\_Identifier = (Group, Instance 3)  
Property: Object\_Name = "AHU1\_GRAPH"  
Property: Object\_Type = GROUP  
Property: ~~List\_Of\_Group\_Members~~ = (((Analog Input, Instance 9), (Present\_Value, Reliability)),  
((Analog Input, Instance 10), (Present\_Value, Reliability)),  
((Analog Input, Instance 11), (Present\_Value, Reliability)),  
((Analog Input, Instance 14), (Present\_Value))  
((Analog Input, Instance 12), (Present\_Value, Reliability)),  
((Analog Input, Instance 13), (Present\_Value, Reliability)))  
Property: Present\_Value = (65.2, NO\_FAULT\_DETECTED, 72.4, NO\_FAULT\_DETECTED, 99.0,  
NO\_FAULT\_DETECTED, 68.3, 0.67, NO\_FAULT\_DETECTED, 32.0,  
NO\_FAULT\_DETECTED)

[Change **F.3.1** p. 515-516, replacing List\_Of\_Group\_Members with Group\_Members.]

**F.3.1 Encoding for Example E.3.1 - AddListElement Service**

X'00' PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)  
 X'02' Maximum APDU Size Accepted=206 octets  
 X'01' Invoke ID=1  
 X'08' Service Choice=8 (AddListElement-Request)  
  
 X'0C' SD Context Tag 0 (Object Identifier, L=4)  
 X'02C00003' Group, Instance Number=3  
 X'19' SD Context Tag 1 (Property Identifier, L=1)  
 X'35' 53 (~~LIST\_OF\_GROUP\_MEMBERS~~)  
 ...

[Change **F.3.2**, p. 516-517, replacing List\_Of\_Group\_Members with Group\_Members throughout.]

**F.3.2 Encoding for Example E.3.2 - RemoveListElement Service**

X'00' PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)  
 X'02' Maximum APDU Size Accepted=206 octets  
 X'34' Invoke ID=52  
 X'09' Service Choice=9 (RemoveListElement-Request)  
  
 X'0C' SD Context Tag 0 (Object Identifier, L=4)  
 X'02C00003' Group, Instance Number=3  
 X'19' SD Context Tag 1 (Property Identifier, L=1)  
 X'35' 53 (~~LIST\_OF\_GROUP\_MEMBERS~~)  
 X'3E' PD Opening Tag 3 (List Of Elements)  
     X'0C' SD Context Tag 0 (Object Identifier, L=4)  
     X'0000000C' Analog Input, Instance Number=12  
     X'1E' PD Opening Tag 1 (List Of Property References)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'55' 85 (PRESENT\_VALUE)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'67' 103 (RELIABILITY)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'1C' 28 (DESCRIPTION)  
     X'1F' PD Closing Tag 1 (List Of Property References)  
  
     X'0C' SD Context Tag 0 (Object Identifier, L=4)  
     X'0000000D' Analog Input, Instance Number=13  
     X'1E' PD Opening Tag 1 (List Of Property References)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'55' 85 (PRESENT\_VALUE)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'67' 103 (RELIABILITY)  
         X'09' SD Context Tag 0 (Property Identifier, L=1)  
         X'1C' 28 (DESCRIPTION)  
     X'1F' PD Closing Tag 1 (List Of Property References)  
 X'3F' PD Closing Tag 3 (List Of Elements)

Assuming the service procedure executes correctly, a simple acknowledgment is returned:

X'20' PDU Type=2 (BACnet-SimpleACK-PDU)  
 X'34' Invoke ID=52

X'09'                    Service ACK Choice=9 (RemoveListElement)

This second part of the example re-inserts two of the three elements removed above:

X'00'                    PDU Type=0 (BACnet-Confirmed-Request-PDU, SEG=0, MOR=0, SA=0)  
 X'02'                    Maximum APDU Size Accepted=206 octets  
 X'35'                    Invoke ID=53  
 X'08'                    Service Choice=8 (AddListElement-Request)

X'0C'                    SD Context Tag 0 (Object Identifier, L=4)  
 X'02C00003'            Group, Instance Number=3  
 X'19'                    SD Context Tag 1 (Property Identifier, L=1)  
 X'35'                    53 (~~LIST\_OF\_GROUP\_MEMBERS~~)

...

[Change **BACnetPropertyIdentifier** production in **Clause 21**, p. 423-428]

[Note: Replacing List\_Of\_Group\_Members with Group\_Members, Log\_Enable with Enable, and adding other properties]

[Note: properties are added from Addendum 135-2004*b* -3, -5 and -6.]

**BACnetPropertyIdentifier ::= ENUMERATED {**

...		
alarm-values	(7),	
<i>align-intervals</i>	(193),	
all	(8),	
...		
elapsed-active-time	(33),	
<i>enable</i>	(133),	--renamed from previous version
error-limit	(34),	
...		
firmware-revision	(44),	
<i>group-members</i>	(53),	-- renamed from previous version
<i>group-member-names</i>	(194),	
high-limit	(45),	
...		
integral-constant-units	(50),	
<i>interval-offset</i>	(195),	
issue-confirmed-notifications	(51),	
last-notify-record	(173),	
<i>last-restart-reason</i>	(196),	
limit-enable	(52),	
<del>list of group members</del>	<del>(53),</del>	
<del>-- see group-members</del>	<del>(53),</del>	
list-of-object-property-references	(54),	
...		
log-device-object-property	(132),	
<i>log-device-object-property-list</i>	(197),	
<del>log enable</del>	<del>(133),</del>	
...		
member-of	(159),	
<i>member-status-flags</i>	(198),	
minimum-off-time	(66),	
...		
notification-class	(17),	-- renamed from previous version
<i>notification-period</i>	(199),	
notification-threshold	(137),	
...		

present-value	(85),	
--see <i>previous-notify-record</i>	(200),	
-- previous-notify-time	(138),	This property was deleted in version 1 revision 3.
priority	(86),	
...		
relinquish-default	(104),	
<i>requested-update-interval</i>	(201),	
required	(105),	
...		
resolution	(106),	
<i>restart-notification-recipients</i>	(202),	
segmentation-supported	(107),	
...		
time-of-active-time-reset	(114),	
<i>time-of-device-restart</i>	(203),	
time-of-state-count-reset	(52),	
<i>see time-synchronization-interval</i>	(204),	
time-synchronization-recipients	(116),	
...		
tracking-value	(164),	
<i>trigger</i>	(205),	
units	(117),	
...		
utc-offset	(119),	
<i>utc-time-synchronization-recipients</i>	(206),	
valid-samples	(146),	
...		
-- see log-device-object-property	(132),	
-- see <del>log</del> -enable	(133),	
-- see log-interval	(134),	
...		
-- see value-change-time	(192),	
-- see <i>align-intervals</i>	(193),	
-- see <i>group-member-names</i>	(194),	
-- see <i>interval-offset</i>	(195),	
-- see <i>last-restart reason</i>	(196),	
-- see <i>log-device-object-property-list</i>	(197),	
-- see <i>member-status-flags</i>	(198),	
-- see <i>notification-period</i>	(199),	
-- see <i>previous-notify-record</i>	(200),	
-- see <i>requested-update-interval</i>	(201),	
-- see <i>restart-notification-recipients</i>	(202),	
-- see <i>time-of-device-restart</i>	(203),	
-- see <i>time-synchronization-interval</i>	(204),	
-- see <i>trigger</i>	(205),	
-- see <i>utc-time-synchronization-recipients</i>	(206),	
...		
}		

-- The special property identifiers all, optional, and required are reserved for use in the ReadPropertyConditional and ReadPropertyMultiple services or services not defined in this standard.

--

-- Enumerated values 0-511 are reserved for definition by ASHRAE. Enumerated values 512-4194303 may be used by others subject to the procedures and constraints described in Clause 23. The highest enumeration used in this version is ~~492~~. 206.

[Change **Annex C**, p. 459, replacing List\_Of\_Group\_Members with Group\_Members]

```
GROUP ::= SEQUENCE {  
    object-identifier    [75]    BACnetObjectIdentifier,  
    object-name          [77]    CharacterString,  
    object-type          [79]    BACnetObjectType,  
    description          [28]    CharacterString OPTIONAL,  
    list-of-group-members [53]    SEQUENCE OF ReadAccessSpecification,  
    present-value        [85]    SEQUENCE OF ReadAccessResult,  
    profile-name         [167]   CharacterString OPTIONAL  
}
```

[Changes to the Trend Log object, replacing Log\_Enable with Enable, appear in Addendum 135-2004*b*-5.]

[Change **Clause 13.7**, p.273]

### **13.7 UnconfirmedCOVNotification Service**

The UnconfirmedCOVNotification Service is used to notify subscribers about changes that may have occurred to the properties of a particular object, or to distribute object properties of wide interest (such as outside air conditions) to many devices simultaneously without a subscription. Subscriptions for COV notifications are made using the SubscribeCOV service (see 13.14). For unsubscribed notifications, the algorithm for determining when to issue this service is a local matter and may be based on a change of value, periodic updating, or some other criteria. *If the number of changed properties that need to be conveyed is too large to be encoded into a single message then multiple UnconfirmedCOVNotifications shall be sent, grouping as many properties as will fit into each message.*

### **135-2004b-3. Add a new Trend Log Multiple object type.**

#### **Rationale**

There is need for a standard object similar to the Trend Log object type but which can record multiple data items in a single record, align its recording intervals to the clock, and to be able to collect the data items upon command (i.e., when a certain property is written).

#### **Addendum 135-2004b-3**

[Add new **Clause 12.26**, Trend Log Multiple Object Type, p.252]

#### **12.26 Trend Log Multiple Object Type**

A Trend Log Multiple object monitors one or more properties of one or more referenced objects, either in the same device as the Trend Log Multiple object or in an external device. When predefined conditions are met, the object saves ("logs") the value of the properties and a timestamp in an internal buffer for subsequent retrieval. The data may be logged periodically or when a record is "triggered" by a write to the Trigger property. Errors that prevent the acquisition of the data, as well as changes in the status or operation of the logging process itself, are also recorded. Each timestamped buffer entry is called a Trend Log Multiple "record."

Each Trend Log Multiple object maintains an internal, optionally fixed-size, buffer. This buffer fills or grows as log records are added. If the buffer becomes full, the least recent record is overwritten when a new record is added, or collection may be set to stop. Trend Log Multiple records are transferred as BACnetLogMultipleRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record\_Count property. Each record in the buffer has an implied SequenceNumber that is equal to the value of the Total\_Record\_Count property immediately after the record is added.

Logging may be enabled and disabled through the Enable property and at dates and times specified by the Start\_Time and Stop\_Time properties. The enabling and disabling of record collection is recorded in the log buffer.

Event reporting (notification) may be provided to facilitate automatic fetching of log records by processes on other devices such as file servers. Mechanisms for both algorithmic and intrinsic reporting are provided.

In intrinsic reporting, when the number of records specified by the Notification\_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices.

In response to a notification, subscribers may fetch all of the new records. If a subscriber needs to fetch all of the new records, it should use the 'By Sequence Number' form of the ReadRange service request.

A missed notification may be detected by a subscriber if the 'Current Notification' parameter received in the previous BUFFER\_READY notification is different than the 'Previous Notification' parameter of the current BUFFER\_READY notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has the FIRST\_ITEM bit of the 'Result Flags' parameter set to TRUE, Trend Log Multiple records have probably been missed by this subscriber.

The acquisition of log records by remote devices has no effect upon the state of the Trend Log Multiple object itself. This allows completely independent, but properly sequential, access to its log records by all remote devices. Any remote device can independently update its records at any time.

**Table 12-30. Properties of the Trend Log Multiple Object Type**

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
Enable	BOOLEAN	W
Start_Time	BACnetDateTime	O <sup>1</sup>
Stop_Time	BACnetDateTime	O <sup>1</sup>
Log_DeviceObjectPropertyList	BACnetDeviceObjectPropertyList	R
Log_Interval	Unsigned	W
Align_Intervals	BOOLEAN	O <sup>2</sup>
Interval_Offset	Unsigned	O <sup>2</sup>
Trigger	BOOLEAN	O <sup>1</sup>
Stop_When_Full	BOOLEAN	R
Buffer_Size	Unsigned32	R
Log_Buffer	List of BACnetLogRecord	R
Record_Count	Unsigned32	W
Total_Record_Count	Unsigned32	R
Notification_Threshold	Unsigned32	O <sup>3</sup>
Records_Since_Notification	Unsigned32	O <sup>3</sup>
Last_Notify_Record	Unsigned32	O <sup>3</sup>
Event_State	BACnetEventState	R
Notification_Class	Unsigned	O <sup>3</sup>
Event_Enable	BACnetEventTransitionBits	O <sup>3</sup>
Acked_Transitions	BACnetEventTransitionBits	O <sup>3</sup>
Notify_Type	BACnetNotifyType	O <sup>3</sup>
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O <sup>3</sup>
Profile_Name	CharacterString	O

<sup>1</sup> If present, these properties are required to be writable.

<sup>2</sup> These properties are required to be present if the object supports clock-aligned logging.

<sup>3</sup> These properties are required to be present if the object supports intrinsic reporting.

### 12.26.1 Object\_Identifier

This property, of type BACnetObjectIdentifier, is a numeric code that is used to identify the object. It shall be unique within the BACnet Device that maintains it.

### 12.26.2 Object\_Name

This property, of type CharacterString, shall represent a name for the Object that is unique within the BACnet Device that maintains it. The minimum length of the string shall be one character. The set of characters used in the Object\_Name shall be restricted to printable characters.

### 12.26.3 Object\_Type

This property, of type BACnetObjectType, indicates membership in a particular object type class. The value of this property shall be TREND LOG MULTIPLE.

#### **12.26.4 Description**

This optional property, of type `CharacterString`, is a string of printable characters whose content is not restricted.

#### **12.26.5 Enable**

This property, of type `BOOLEAN`, indicates and controls whether (`TRUE`) or not (`FALSE`) logging of data is enabled. A value of `FALSE` overrides the time interval defined by `Start_Time` and `Stop_Time`. Changes in the log status are recorded without regard to the value of the `Enable` property.

#### **12.26.6 Start\_Time**

This optional property, of type `BACnetDateTime`, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the `BACnetDateTime` contain "wildcard" values, the specified time shall be considered to be invalid and logging shall not occur. If `Start_Time` specifies a date and time after `Stop_Time` then logging shall be disabled. If `Start_Time` is present, then `Stop_Time` shall also be present. This property must be writable if present.

#### **12.26.7 Stop\_Time**

This optional property, of type `BACnetDateTime`, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the `BACnetDateTime` contain "wildcard" values, then the specified time shall be considered to be invalid and logging shall not occur. If `Stop_Time` specifies a date and time earlier than `Start_Time` then logging shall be disabled. If `Stop_Time` is present, then `Start_Time` shall also be present. This property must be writable if present.

#### **12.26.8 Log\_DeviceObjectPropertyList**

This property, of type `BACnetDeviceObjectPropertyList`, specifies the Device Identifier and a list of Object Identifiers and Property Identifiers of the properties to be logged.

If this property is writable, it may be restricted to reference only objects inside the device containing the Trend Log Multiple object. If the property is restricted to referencing objects within the containing device, an attempt to write a reference to an object outside the containing device into this property shall cause an Error-PDU to be issued conveying 'error class' = `PROPERTY` and 'error code' = `OPTIONAL_FUNCTIONALITY_NOT_SUPPORTED`.

If this property is changed and the `Log_Buffer` contains any records of type 'log-data', the `Log_Buffer` shall be purged and a log-multiple-status record specifying 'buffer-purged' shall be stored in the `Log_Buffer`.

#### **12.26.9 Log\_Interval**

This property, of type `Unsigned`, specifies the periodic interval in hundredths of seconds for which the referenced properties are to be logged. If this property has the value zero, then periodic logging is disabled and the Trend Log Multiple object shall only acquire data when the value of the Trigger property is changed from `FALSE` to `TRUE`.

#### **12.26.10 Align\_Intervals**

This optional property, of type `BOOLEAN`, specifies whether (`TRUE`) or not (`FALSE`) clock-aligned periodic logging is enabled. If periodic logging is enabled and the logging interval is such that periodic logging is a factor of (divides without remainder) a second, minute, hour or day, then the beginning of the period specified for logging shall be aligned to the second, minute, hour or day, respectively.

#### **12.26.11 Interval\_Offset**

This optional property, of type `Unsigned`, specifies the offset in hundredths of seconds from the beginning of the period specified for logging until the actual acquisition of a log record begins. The offset used shall be the value of

Interval\_Offset modulo the value of Log\_Interval; i.e., if Interval\_Offset has the value 31 and Log\_Interval is 30, the offset used shall be 1. Interval\_Offset shall have no effect if Align\_Intervals = FALSE.

#### **12.26.12 Trigger**

This optional property, of type BOOLEAN, shall cause the Trend Log Multiple object to acquire a log record whenever the value of this property is changed from FALSE to TRUE. It shall remain TRUE while the Trend Log Multiple object is acquiring the data items for a record. When all data items have been collected or it has been determined that all outstanding data requests will not be fulfilled, the Trend Log Multiple object shall reset the value to FALSE.

#### **12.26.13 Stop\_When\_Full**

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases because the addition of one more record would cause the buffer to be full, Enable shall be set to FALSE and the event recorded.

#### **12.26.14 Buffer\_Size**

This property, of type Unsigned32, shall specify the maximum number of records the buffer can hold. If writable, it may not be written when Enable is TRUE. The disposition of existing records when Buffer\_Size is written is a local matter.

#### **12.26.15 Log\_Buffer**

This property is a list of up to Buffer\_Size timestamped records of datatype BACnetLogMultipleRecord, each of which conveys a recorded data value, an error related to data-collection, or status changes in the Trend Log Multiple object. Each record has data fields as follows:

Timestamp	The local date and time when the record was stored.
LogMultipleRecord	The data value read from the monitored objects and properties, an error encountered in an attempt to read a value, or a change in status or operation of the Trend Log Multiple object itself.

The choices available for LogMultipleRecord are listed below:

log-multiple-status	This choice represents a change in the status or operation of the Trend Log Multiple object. Whenever one of the events represented by the flags listed below occurs, a record shall be appended to the buffer.
log-disabled	This flag is changed whenever collection of records by the Trend Log Multiple object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start_Time and Stop_Time, or the addition of this record will cause the buffer to be full and Stop_When_Full is TRUE; otherwise it shall be FALSE.
buffer-purged	This flag shall be set to TRUE whenever the buffer is cleared by writing zero to the Record_Count property or by a change to the Log_DeviceObjectPropertyList property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.

log-interrupted	This flag indicates that the collection of records by the Trend Log Multiple object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.
failure	This choice represents a local or general error encountered in an attempt to read the data values from the monitored objects and properties. If a single error is conveyed by an error response from a remote device, the Error Class and Error Code in the response shall be recorded.
time-change	This choice represents a change in the clock setting in the device; it records the number of seconds by which the clock changed. If the number is not known, such as when the clock is initialized for the first time, the value recorded shall be zero.
log-data	This choice represents the data values read from the monitored objects and properties, or the error messages received when attempting to read those objects and properties.

Also associated with each record is an implied record number, the value of which is equal to Total\_Record\_Count at the point where the record has been added into the Log Buffer and Total\_Record\_Count has been adjusted accordingly. All clients must be able to correctly handle the case where the trend log is reset such that its Total\_Record\_Count is returned to zero and also the case where Total\_Record\_Count has wrapped back to zero.

The buffer is not network accessible except through the use of the ReadRange service, in order to avoid problems with record sequencing when segmentation is required. Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error specifying an error class of PROPERTY and an error code of READ\_ACCESS\_DENIED.

#### **12.26.16 Record\_Count**

This property, of type Unsigned32, shall represent the number of records currently resident in the log buffer. A write of the value zero to this property shall cause all records in the log buffer to be deleted and Records\_Since\_Notification to be reset to zero. Upon completion, this event shall be reported in the log as the initial entry.

#### **12.26.17 Total\_Record\_Count**

This property, of type Unsigned32, shall represent the total number of records collected by the Trend Log Multiple object since creation. When the value of Total\_Record\_Count reaches its maximum possible value of  $2^{32} - 1$ , the next value it takes shall be one. Once this value has wrapped to one, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

#### **12.26.18 Notification\_Threshold**

This optional property, of type Unsigned32, shall specify the value of Records\_Since\_Notification at which notification occurs. This property is required if intrinsic reporting is supported by this object.

#### **12.26.19 Records\_Since\_Notification**

This optional property, of type Unsigned32, represents the number of records collected since the previous notification, or since the beginning of logging if no previous notification has occurred. This property is required if intrinsic reporting is supported by this object.

#### **12.26.20 Last\_Notify\_Record**

This optional property, of type Unsigned32, represents the SequenceNumber associated with the most recently collected record whose collection triggered a notification. If no notification has occurred since logging occurred, the value of this property shall be zero. This property is required if intrinsic reporting is supported by this object.

#### **12.26.21 Event\_State**

The Event\_State property, of type BACnetEventState, is included in order to provide a way to determine if this object has an active event state associated with it. If the object supports intrinsic reporting, then the Event\_State property shall indicate the event state of the object. If the object does not support intrinsic reporting, then the value of this property shall be NORMAL. The Event\_State property of this object may have either of the following values:

{NORMAL, FAULT}

#### **12.26.22 Notification\_Class**

This optional property, of type Unsigned, shall specify the notification class to be used when handling and generating event notifications for this object. The Notification\_Class property implicitly refers to a Notification Class object that has a Notification\_Class property with the same value. This property is required if intrinsic reporting is supported by this object.

#### **12.26.23 Event\_Enable**

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable reporting of TO-FAULT and TO-NORMAL events. In the context of Trend Log Multiple objects, the value of the Records\_Since\_Notification property becoming equal to or greater than the value of the Notification\_Threshold property shall cause a NORMAL-NORMAL transition. The failure of an attempted COV subscription shall cause a TO-FAULT state transition. The TO-NORMAL transition must be enabled when intrinsic reporting is to be used. This property is required if intrinsic reporting is supported by this object.

#### **12.26.24 Acked\_Transitions**

This optional property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the receipt of acknowledgments for TO-OFFNORMAL, TO-FAULT and TO-NORMAL events. These flags shall be cleared upon the occurrence of the corresponding event and set under any of these conditions:

- (a) upon receipt of the corresponding acknowledgment;
- (b) upon the occurrence of the event if the corresponding flag is not set in the Event\_Enable property (meaning event notifications will not be generated for this condition and thus no acknowledgment is expected);
- (c) upon the occurrence of the event if the corresponding flag is set in the Event\_Enable property and the corresponding flag in the Ack\_Required property of the Notification Class object implicitly referenced by the Notification\_Class property of this object is not set (meaning no acknowledgment is expected).

This property is required if intrinsic reporting is supported by this object.

#### **12.26.25 Notify\_Type**

This optional property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. This property is required if intrinsic reporting is supported by this object.

#### **12.26.26 Event\_Time\_Stamps**

This optional property, of type BACnetARRAY [3] of BACnetTimeStamp, shall convey the times of the last event notifications for TO-OFFNORMAL, TO-FAULT, and TO-NORMAL events, respectively. Time stamps of type Time or Date shall have 'FF' in each octet and Sequence number time stamps shall have the value 0 if no event notification of that

type has been generated since the object was created. This property is required if intrinsic reporting is supported by this object.

**12.26.27 Profile\_Name**

This optional property, of type `CharacterString`, is the name of an object profile to which this object conforms. To ensure uniqueness, a profile name must begin with a vendor identifier code (see Clause 23) in base-10 integer format, followed by a dash. All subsequent characters are administered by the organization registered with that vendor identifier code. The vendor identifier code that prefixes the profile name shall indicate the organization that publishes and maintains the profile document named by the remainder of the profile name. This vendor identifier need not have any relationship to the vendor identifier of the device within which the object resides.

A profile defines a set of additional properties, behavior, and/or requirements for this object beyond those specified here. This standard defines only the format of the names of profiles. The definition of the profiles themselves is outside the scope of this standard.

[Change **Table 13-2**, p.256]

**Table 13-2.** Standard Objects that May Support Intrinsic Reporting

Object Type	Criteria	Event Type
...		
Trend Log Log, Trend Log Multiple	If Event_State is NORMAL and Records_Since_Notification is equal to Notification_Threshold	BUFFER_READY
...		

[Change **Table 13-3**, p.257]

**Table 13-3.** Standard Object Property Values Returned in Notifications

Object	Event Type	Notification Parameters	Referenced Object's Properties
...			
Trend Log Log, Trend Log Multiple	BUFFER_READY	Buffer_Property Previous_Notification Current_Notification	BACnetDeviceObjectPropertyReference Previous_Notify_Record Last_Notify_Record
...			

[Add to **Clause 21**, new production, p. 410]

```

BACnetDeviceObjectPropertyList ::= SEQUENCE {
deviceIdentifier      [0] BACnetObjectIdentifier OPTIONAL,
objectpropertylist   [1] SEQUENCE OF SEQUENCE {
    objectIdentifier  [2] BACnetObjectIdentifier,
    propertyIdentifier [3] BACnetPropertyIdentifier,
    propertyArrayIndex [4] Unsigned OPTIONAL, -- used only with array datatype
                                                    -- if omitted with an array then
                                                    -- the entire array is referenced
    } OPTIONAL
}
    
```

[Add to **Clause 21**, new production, p. 419]

```
BACnetLogMultipleRecord ::= SEQUENCE {
    timestamp          [0] BACnetDateTime,
    logMultipleRecord  [1] CHOICE {
        logStatus      [0] BACnetLogStatus,
        failure         [1] Error,
        timeChange     [2] REAL,
        logData         [3] SEQUENCE OF ReadAccessResult
    }
}
```

[Change BACnetLogStatus production, **Clause 21**, p. 419]

```
BACnetLogStatus ::= BITSTRING {
    log-disabled      (0),
    buffer-purged    (1),
    log-interrupted  (2)
}
```

[Note: Change to **BACnetObjectType** production in **Clause 21** appears in Addendum 135-2004*b*-1.]

[Note: Change to **BACnetObjectTypesSupported** production in **Clause 21** appears in Addendum 135-2004*b*-1.]

[Note: Change to **BACnetPropertyIdentifier** production in **Clause 21** appears in Addendum 135-2004*b*-2.]

[Change **Clause 22.2.1.4**, Trending, p.464]

#### 22.2.1.4 Trending

"Trending" is the accumulation of (time, value) *or* (time, list of value) pairs at specified rates for a specified duration. The values are those of a specific ~~property~~ *properties* of a specific ~~object~~ *objects*. "Trending" is distinguished from the real-time plotting of data in that the data are usually destined for long-term storage and the sampling intervals are usually longer. Interoperability in this area permits the establishment of ~~trending~~ *logging* parameters and the subsequent retrieval and storage of ~~trend~~ *logged* data.

[Add to **Annex C**, p. 484]

```
TREND-LOG-MULTIPLE ::= SEQUENCE {
    object-identifier  [75]   BACnetObjectIdentifier,
    object-name        [77]   CharacterString,
    object-type        [79]   BACnetObjectType,
    description        [28]   CharacterString OPTIONAL,
    enable             [133]  BOOLEAN,
    start-time         [142]  BACnetDateTime OPTIONAL,
    stop-time          [143]  BACnetDateTime OPTIONAL,
    log-device-object-property-list [132] BACnetDeviceObjectPropertyList,
    log-interval       [134]  Unsigned,
    align-intervals    [193]  BOOLEAN OPTIONAL,
    interval-offset    [195]  Unsigned OPTIONAL,
    trigger            [205]  BOOLEAN OPTIONAL,
    stop-when-full     [144]  BOOLEAN,
    buffer-size        [126]  Unsigned32,
    log-buffer         [131]  SEQUENCE OF BACnetLogRecord,
    record-count       [141]  Unsigned32,
    total-record-count [145]  Unsigned32,
    notification-threshold [137] Unsigned32 OPTIONAL,
    records-since-notification [140] Unsigned32 OPTIONAL,
```

```

previous-notify-record    [200]  Unsigned32 OPTIONAL,
last-notify-record       [173]  Unsigned32 OPTIONAL,
event-state              [36]   BACnetEventState,
notification-class       [17]   Unsigned OPTIONAL,
event-enable             [35]   BACnetEventTransitionBits OPTIONAL,
acked-transitions        [0]    BACnetEventTransitionBits OPTIONAL,
notify-type              [72]   BACnetNotifyType OPTIONAL,
event-time-stamps        [130]  SEQUENCE OF BACnetTimeStamp OPTIONAL
--accessed as a BACnetARRAY
}
    
```

[Add new **D.26**, p. 484]

### D.26 Example of a Trend Log Multiple Object

The following is an example of a Trend Log Multiple object that logs data every 5 minutes from objects in remote device 100 and which performs buffer-ready notification via intrinsic reporting.

```

Property: Object_Identifier =      (Trend Log Multiple, Instance 1)
Property: Object_Name =           "Area 47 Log"
Property: Object_Type =           TREND_LOG_MULTIPLE
Property: Description =           "Area 47 Records"
Property: Enable =                TRUE
Property: Log_DeviceObjectPropertyList = ((Device, Instance 100), ((Analog Input, Instance 3, Present_Value),
                                     (Analog Input, Instance 3, Status_Flags), (Binary Output, Instance 5,
                                     Present_Value))
Property: Log_Interval =          30000
Property: Align_Intervals =      TRUE
Property: Interval_Offset =      15000
Property: Stop_When_Full =       FALSE
Property: Buffer_Size =           250
Property: Log_Buffer =            (((23-MAR-2002,12:32:33.0),72.0,(FALSE,FALSE,FALSE,FALSE),ON),
                                   ((23-MAR-2002,12:34:32.0),72.1, (FALSE,FALSE,FALSE,FALSE),ON),
                                   ...)
Property: Record_Count =         250
Property: Total_Record_Count =   131040
Property: Notification_Threshold = 83
Property: Records_Since_Notification = 30
Property: Previous_Notify_Record = 130927
Property: Last_Notify_Record =   131010
Property: Event_State =          NORMAL
Property: Notification_Class =   1
Property: Event_Enable =        {FALSE, TRUE, TRUE}
Property: Acked_Transitions =   {TRUE, TRUE, TRUE}
Property: Notify_Type =         EVENT
Property: Event_Time_Stamps =    ((23-MAR-2002, 18:50:21.2),(*-*-*,*:*:*.*), (23-MAR-2002,
                                   18:01:34.0))
    
```

[Add new **Annex K.4.6** through **K.4.10**, p. 583]

### K.4.6 BIBB - Trending-Viewing and Modifying Multiple Values-A (T-VMMV-A)

The A device displays data from a Trend Log Multiple object in the B device and manipulates Trend Log Multiple object collection parameters in the B device.

BACnet Service	Initiate	Execute
ReadRange	x	

**K.4.7 BIBB - Trending-Viewing and Modifying Multiple Values Internal-B (T-VMMV-I-B)**

The B device collects the multiple-data log records in an internal buffer. Each device claiming conformance to T-VMMV-I-B must be able to support at least one Trend Log Multiple object.

BACnet Service	Initiate	Execute
ReadRange		x

**K.4.8 BIBB - Trending-Viewing and Modifying Multiple Values External-B (T-VMMV-E-B)**

The B device is capable of logging multiple properties of multiple objects contained in other devices. The B device shall support T-VMMV-I-B and DS-RPM-A. The Log\_Interval and Log\_DeviceObjectPropertyList properties must be writable.

**K.4.9 BIBB - Trending-Automated Multiple Value Retrieval-A (T-AMVR-A)**

The A device responds to a notification that a Trend Log Multiple object is ready with new data and acquires the new data from the log.

BACnet Service	Initiate	Execute
ConfirmedEventNotification		x
ReadRange	x	

Devices claiming conformance to T-AMVR-A must be able to process BUFFER\_READY event notifications generated by Trend Log Multiple objects and Event Enrollment objects.

**K.4.10 BIBB - Trending-Automated Multiple Value Retrieval-B (T-AMVR-B)**

The B device notifies the A device that a Trend Log Multiple object's buffer has acquired a predetermined number of data samples using the BUFFER\_READY event algorithm either intrinsically in the Trend Log Multiple object or algorithmically using an Event Enrollment object.

BACnet Service	Initiate	Execute
ConfirmedEventNotification	x	
ReadRange		x

Devices claiming conformance to T-AMVR-B must support the Trend Log Multiple object.

**135-2004b-4. Harmonize the Trend Log object with the new Event Log and Trend Log Multiple objects.**

**Rationale**  
 Several features were added in the Event Log and Trend Log Multiple object types, along with some changes in the language. These features and language are added to the Trend Log object to make it consistent with the other object types.

**Addendum 135-2004b-4**

[Change **Clause 12.25**, p. 246]

...

Each Trend Log object maintains an internal, optionally fixed-size buffer. This buffer fills or grows as log records are added. If the buffer becomes full, the least recent record is overwritten when a new record is added, or collection may be set to stop. Trend Log records are transferred as BACnetLogRecords using the ReadRange service. The buffer may be cleared by writing a zero to the Record\_Count property. Each record in the buffer has an implied SequenceNumber which is equal to the value of the Total\_Record\_Count property ~~has~~ immediately after the record is added. ~~If the Total\_Record\_Count is incremented past 2<sup>32</sup> - 1, then it shall reset to 1.~~

...

Logging may be enabled and disabled through the ~~Log\_Enable~~ *Enable* property and at dates and times specified by the Start\_Time and Stop\_Time properties. Trend Log enabling and disabling is recorded in the log buffer.

...

A missed notification may be detected by a subscriber if the ~~Current\_Notify\_Record~~ *'Current Notification'* parameter received in the previous *BUFFER\_READY* notification is different than the ~~Previous\_Notify\_Record~~ *'Previous Notification'* parameter of the current *BUFFER\_READY* notification. If the ReadRange-ACK response to the ReadRange request issued under these conditions has ~~its~~ *the* FIRST\_ITEM flag bit of the 'Result Flags' parameter set to TRUE, Trend Log records have probably been missed by this subscriber.

...

In intrinsic reporting, when the number of records specified by the Notification\_Threshold property has been collected since the previous notification (or startup), a new notification is sent to all subscribed devices. ~~BUFFER\_READY algorithmic reporting is described in Clause 13.3.7.~~

[Change **Table 12.29**, p.247]

**Table 12-29.** Properties of the Trend Log Object Type

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Description	CharacterString	O
<del>Log_Enable</del> <i>Enable</i>	BOOLEAN	W
...	...	...

[Change **Clause 12.25.4**, p.247]

**12.25.4 Description**

This *optional* property, of type CharacterString, is a string of printable characters whose content is not restricted.

[Change **Clause 12.25.5**, p.248]

#### **12.25.5 ~~Log\_Enable~~ Enable**

This property, of type BOOLEAN, indicates and controls whether (TRUE) or not (FALSE) logging *of events and collected data* is enabled. A value of FALSE overrides the time interval defined by Start\_Time and Stop\_Time. Changes in the log status are recorded without regard to the value of the Enable property.

[Change **Clause 12.25.6**, p.248]

#### **12.25.6 Start\_Time**

This *optional* property, of type BACnetDateTime, specifies the date and time at or after which logging shall be enabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, ~~then the conditions for logging to be enabled by Start\_Time shall be ignored.~~ *then the specified time shall be considered to be invalid and logging shall not occur.* If Start\_Time specifies a date and time after Stop\_Time, then logging shall be disabled. This property ~~must~~ *shall* be writable if present.

[Change **Clause 12.25.7**, p.248]

#### **12.25.7 Stop\_Time**

This *optional* property, of type BACnetDateTime, specifies the date and time at or after which logging shall be disabled by this property. If any of the fields of the BACnetDateTime contain "wildcard" values, ~~then the conditions for logging to be enabled by Stop\_Time shall be ignored.~~ *then the specified time shall be considered to be invalid and logging shall not occur.* If Stop\_Time specifies a date and time earlier than Start\_Time, then logging shall be disabled. This property ~~must~~ *shall* be writable if present.

[Change **Clause 12.25.8**, p.248]

#### **12.25.8 Log\_DeviceObjectProperty**

This *optional* property, of type BACnetDeviceObjectPropertyReference, specifies the Device Identifier, Object Identifier and Property Identifier of the property to be trend logged.

...

[Change **Clause 12.25.9**, p.248]

#### **12.25.9 Log\_DeviceObjectProperty**

This *optional* property, of type Unsigned, specifies the periodic interval in hundredths of seconds for which the referenced property is to be logged. If this property has the value zero then the Trend Log shall issue COV subscriptions for the referenced property. The value of this property ~~must~~ *shall* be non-zero if COV\_Resubscription\_Interval is not present. This property ~~must~~ *shall* be writable if present.

[Change **Clause 12.25.10**, p.248]

#### **12.25.10 COV\_Resubscription\_Interval**

If the Trend Log is acquiring data from a remote device by COV subscription, this *optional* property, of type Unsigned, specifies the number of seconds between COV resubscriptions, provided that COV subscription is in effect. SubscribeCOV requests shall specify twice this lifetime for the subscription and shall specify the issuance of confirmed notifications. If COV subscriptions are in effect, the first COV subscription is issued when the Trend Log object begins operation or when ~~Log\_Enable~~ *Enable* becomes TRUE. If present, the value of this property ~~must~~ *shall* be non-zero. If this property is not present, then COV subscription shall not be attempted

[Change **Clause 12.25.11**, p.248]

### **12.25.11 Client\_COV\_Increment**

If the Trend Log is acquiring COV data, this *optional* property, of type BACnetClientCOV, specifies the increment to be used in determining that a change of value has occurred. If the referenced object and property supports COV reporting according to 13.1, this property may have the value NULL; in this case change of value is determined by the criteria of 13.1.

[Change **Clause 12.25.12**, p.248]

### **12.25.12 Stop\_When\_Full**

This property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) logging should cease when the buffer is full. When logging ceases *because the addition of one more record would cause the buffer to be full*, ~~Log\_Enable Enable~~ shall be set ~~FALSE~~ *to FALSE and the event recorded*.

[Change **Clause 12.25.13**, p.248]

### **12.25.13 Buffer\_Size**

This property, of type Unsigned32, shall specify the maximum number of records the buffer may hold. If writable, it may not be written when ~~Log\_Enable Enable~~ is TRUE. The disposition of existing records when Buffer\_Size is written is a local matter.

[Change **Clause 12.25.14**, p.249]

### **12.25.14 Log\_Buffer**

...

The choices available for the LogDatum are listed below:

- |               |   |
|---------------|---|
| log-status    | This choice represents a change in the status or operation of the Trend Log object. Whenever one of the events represented by the flags listed below occurs, <del>except as noted</del> , a record shall be appended to the buffer.   |
| log-disabled  | <del>This flag is set whenever the Trend Log object is disabled, such as when Log_Enable is set to FALSE. Whenever the Trend Log object begins operation, this flag shall be presumed to have changed from TRUE to FALSE and a log entry shall be made.</del><br><i>This flag is changed whenever collection of records by the Trend Log object is enabled or disabled. It shall be TRUE if Enable is FALSE, or the local time is outside the range defined by Start_Time and Stop_Time, or the addition of this record will cause the buffer to be full and Stop_When_Full is TRUE; otherwise it shall be FALSE.</i> |
| buffer-purged | <del>This flag shall be set to TRUE whenever the buffer is deleted by a write of the value zero to the Record_Count property. This flag shall be set to TRUE whenever the buffer is cleared by writing zero to the Record_Count property or by a change to the Log_DeviceObjectPropertyList property. After this value is recorded in the buffer, the subsequent immediate change to FALSE shall not be recorded.</del>   |

*log-interrupted* This flag indicates that the collection of records by the Trend Log object was interrupted by a power failure, device reset, object reconfiguration or other such disruption, such that samples prior to this record might have been missed.

...

Also associated with each record is an implied record number, the value of which is equal to Total\_Record\_Count at the point where the record has been added into the Log Buffer and Total\_Record\_Count has been adjusted accordingly. All clients ~~must~~ shall be able to correctly handle the case where the Trend Log is reset such that its Total\_Record\_Count is returned to zero and also the case where Total\_Record\_Count has wrapped back to ~~1~~ one.

The buffer is not network accessible except through the use of the ReadRange service, in order to avoid problems with record sequencing when segmentation is required. *Attempts to read this property with the ReadProperty-Request or ReadPropertyMultiple-Request shall result in an error, specifying an error class of PROPERTY and an error code of READ\_ACCESS\_DENIED.*

[Change Clause 12.25.16, p.250]

### 12.15.16 Total\_Record\_Count

This property, of type Unsigned32, shall represent the total number of records collected by the Trend Log object since creation. When the value of Total\_Record\_Count reaches its maximum possible value of  $2^{32} - 1$ , the next value it takes shall be ~~zero~~ one. Once this value has wrapped to ~~zero~~ one, its semantic value (the total number of records collected) has been lost but its use in generating notifications remains.

[Change Clause 13.3.7, p.264]

### 13.3.7 BUFFER\_READY Algorithm

A BUFFER\_READY occurs when the number of records specified by Notification\_Threshold has been entered into the log since the start of operation or the previous notification, whichever is most recent. The number of records collected is determined by the formula Total\_Record\_Count – Previous\_Notification\_Count if Total\_Record\_Count is greater than or equal to Previous\_Notification\_Count; otherwise it is determined by the formula Total\_Record\_Count – Previous\_Notification\_Count +  $2^{32} - 2^{32} - 1$ . Upon completion of the notification, Previous\_Record\_Count is set to the value of Total\_Record\_Count that caused the notifications to occur.

[Change D.25, p.483-484, replacing Log\_Enable with Enable]

### D.25 Example of a Trend Log Object

The following is an example of a Trend Log object that periodically logs data from an object in a remote device and which performs buffer-ready notification via intrinsic reporting.

Property:	Object_Identifier =	(Trend Log, Instance 1)
Property:	Object_Name =	"Room 3Log"
Property:	Object_Type =	TREND_LOG
Property:	Description =	"Room 3 Temperature"
Property:	<del>Log_Enable</del> Enable =	TRUE

...

[Change **Annex C**, p.464, replacing log-enable with enable]

```
TREND-LOG ::= SEQUENCE {  
    object-identifier [75] BACnetObjectIdentifier,  
    object-name [77] CharacterString,  
    object-type [79] BACnetObjectType,  
    description [28] CharacterString OPTIONAL,  
    log-enable enable [133] BOOLEAN,  
    ...  
}
```

**135-2004b-5. Define a means for a device to provide a notification that it has restarted.**

**Rationale**  
 When a BACnet device restarts, it could lose some of its configuration and subscriptions. Other devices may depend on this configuration or subscription information for change of value notifications or other purposes. This new restart procedure provides a means to notify peer devices that a restart has occurred, enabling them to take appropriate action.

**Addendum 135-2004b-5**

[Add **Clause 19.3**, p. 365]

**19.3 Device Restart Procedure**

When a BACnet device restarts, there are a number of different configuration items that can be lost. For example, a device need not remember which devices have subscribed to receive change-of-value notifications or to which values they have subscribed. For this reason, other devices may be interested in determining when a device has restarted. This section outlines how a device may interoperably indicate that it has restarted.

When a device is powered on, when it restarts due to a ReinitializeDevice service (COLDSTART or WARMSTART), or when it restarts for some other reason, the device shall transmit an UnconfirmedCOVNotification request. The 'Subscriber Process Identifier' parameter shall be 0, the 'Monitored Object Identifier' parameter shall reference the Device object, the 'Time Remaining' parameter shall be 0, and the 'List of Values' parameter shall contain three values, the System\_Status, the Time\_Of\_Device\_Restart, and the Last\_Restart\_Reason properties of the Device object. The device shall transmit this message after the complete power-up or restart sequence has been completed so that the system-status value is accurate.

The device shall send the restart notification to each recipient in the Restart\_Notification\_Recipients property of the Device object.

MS/TP slave devices are not able to support this procedure, although they may support the Time\_Of\_Device\_Restart and Last\_Restart\_Reason properties.

[Change **Table 12-13**, p.178-179]

**Table 12-12. Properties of the Device Object Type**

Property Identifier	Property Datatype	Conformance Code
...		
Slave_Address_Binding	List of BACnetAddressBinding	O <sup>12</sup>
Time_Of_Device_Restart	BACnetTimeStamp	O <sup>13</sup>
Last_Restart_Reason	BACnetRestartReason	O <sup>13</sup>
Restart_Notification_Recipients	List of BACnetRecipient	O <sup>13</sup>
Profile_Name	CharacterString	O

<sup>13</sup> These properties are required if the device supports the restart procedure as described in Clause 19.3.

[Renumber **Clauses 12.11.43** through **12.11.46** and insert new **Clauses 12.11.43** through **12.11.45**, p. 183]

**12.11.43 Last\_Restart\_Reason**

This property, of type BACnetRestartReason, indicates the reason for the last device restart. This property shall be present if the device supports the BACnet restart procedure as described in Clause 19.3. The possible values for this property are:

UNKNOWN	The device cannot determine the cause of the last reset.
COLDSTART	A ReinitializeDevice request was received with a 'Reinitialized State of Device' of COLDSTART or the device was made to COLDSTART by some other means.
WARMSTART	A ReinitializeDevice request was received with a 'Reinitialized State of Device' of WARMSTART or the device was made to WARMSTART by some other means.
DETECTED_POWER_LOST	The device detected that incoming power was lost.
DETECTED_POWERED_OFF	The device detected that its power switch was turned off.
HARDWARE_WATCHDOG	The hardware watchdog timer reset the device.
SOFTWARE_WATCHDOG	The software watchdog timer reset the device.
SUSPENDED	The device was suspended. How the device was suspended or what it means to be suspended is a local matter.

#### 12.11.44 Time\_Of\_Device\_Restart

This property, of type BACnetTimeStamp, is the time at which the device was last restarted. This property shall be present if the device supports the BACnet restart procedure as described in Clause 19.3.

#### 12.11.45 Restart\_Notification\_Recipients

The Restart\_Notification\_Recipients property is used to control the restrictions on which devices, if any, are to be notified when a restart occurs. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, a device is prohibited from sending a device restart notification. The default value of the property shall be a single entry representing a broadcast on the local network. If the property is not writable, then it shall contain the default value. If the list is of length one or more, a device shall send a restart notification, but only to the devices or addresses listed. This property shall be present if and only if the device supports the BACnet restart procedure as described in Clause 19.3.

[Note: Change to **BACnetPropertyIdentifier** production, **Clause 21**, appears in Addendum 135-2004*b* -2.]

[Add to **Clause 21**, new production **BACnetRestartReason**, p. 429]

```

BACnetRestartReason ::= ENUMERATED {
    unknown           (0),
    coldstart         (1),
    warmstart         (2),
    detected-power-lost (3),
    detected-powered-off (4),
    hardware-watchdog, (5),
    software-watchdog  (6),
    suspended         (7),
    ...
}
-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values 64-254
-- may be used by others subject to the procedures and constraints described in Clause 23.
    
```

[Change **Table 23-1**, p. 437]

**Table 23-1.** Extensible Enumerations

Enumeration Name	Reserved Range	Maximum Value
...		
BACnetVTClass	0-63	65535
<i>BACnetRestartReason</i>	<i>0-63</i>	<i>255</i>

[Change **Annex C**, DEVICE object type description, p. 457-458]

```

DEVICE ::= SEQUENCE {
    ...
    last-restart-reason           [196] BACnetRestartReason OPTIONAL,
    restart-notification-recipients [202] SEQUENCE OF BACnetRecipient OPTIONAL,
    time-of-device-restart         [203] BACnetTimeStamp OPTIONAL,
    profile-name                   [168] CharacterString OPTIONAL
}
    
```

[Change **D.11**, Example 1, p. 471-472]

```

Property:  Active_COV_Subscriptions = (((0, (Device, Instance 12)), 300),
                                       ((Analog Input, 1), Present_Value), TRUE, 100, 1.0),
                                       ((0, (Device, Instance 40)), 600),
                                       ((Analog Input, 1), Present_Value), TRUE, 3, 1.5))
Property:  Last_Restart_Reason = DETECTED_POWERED_OFF
Property:  Restart_Notification_Recipients = ((0,X'FF')) -- This example used an MS/TP broadcast address.
Property:  Time_Of_Device_Restart = (02-SEP-2003, 12:34:56.78)
    
```

[Change **D.11**, Example 2, p. 472-473]

```

Property:  Database_Revision = 69
Property:  Last_Restart_Reason = DETECTED_POWERED_OFF
Property:  Restart_Notification_Recipients = ((Device, Instance 18))
Property:  Time_Of_Device_Restart = (04-OCT-2002, 02:04:06.08)
    
```

[Change **K.5.20**, p. 587]

**K.5.20 BIBB - Device Management-Restart-B (DM-R-B)**

The B device informs the A device(s) each time it restarts.

BACnet Service	Initiate	Execute
UnconfirmedCOVNotification	x	

Devices claiming conformance to DM-R-B shall support the ~~Time\_Of\_Device\_Restart~~ and ~~Last\_Restart\_Reason~~ *Last\_Restart\_Reason*, *Restart\_Notification\_Recipients*, and *Time\_Of\_Device\_Restart* properties of the Device object.

**135-2004b-6. Define a means to configure a device to periodically send time synchronization messages.**

**Rationale**

There is need for an interoperable means for configuring a device to periodically send TimeSynchronization and UTCTimeSynchronization messages.

**Addendum 135-2004b-6**

[Change Table 12-13, p. 178, including inserting footnote 6 and renumbering subsequent footnotes.]

**Table 12-13. Properties of the Device Object Type**

Property Identifier	Property Datatype	Conformance Code
...	...	...
Time_Synchronization_Recipients	List of BACnetRecipient	O <sup>5</sup>
UTC_Time_Synchronization_Recipients	List of BACnetRecipient	O <sup>5</sup>
Time_Synchronization_Interval	Unsigned	O <sup>6</sup>
Align_Intervals	BOOLEAN	O <sup>6</sup>
Interval_Offset	Unsigned	O <sup>6</sup>
...	...	...

<sup>5</sup> Required if PICS indicates that this device is a Time Master. If this property is present, then Time\_Synchronization\_Interval, Align\_Intervals and Interval\_Offset shall be present. If present, this property shall be writable.

<sup>6</sup> If either Time\_Synchronization\_Recipients or UTC\_Time\_Synchronization\_Recipients is present then, this property shall be present and writable.

...

[Change Clause 12.11.30, p. 182]

**12.11.30 Time\_Synchronization\_Recipients**

~~The Time\_Synchronization\_Recipients property~~ This optional property, of type List of BACnetRecipient, is used to control the restrictions placed on a device's use of the TimeSynchronization service. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, *or the property is not present*, ~~athe~~ device is prohibited from automatically sending a TimeSynchronization request. If the list is of length one or more, ~~athe~~ device may automatically send a TimeSynchronization request but only to the devices or addresses listed. If this property is present, it shall be writable. ~~If the PICS indicates that this device is a Time Master, then the Time\_Synchronization\_Recipients property shall be present.~~

[Add new Clauses 12.11.31 through 12.11.34, p. 182, and renumber existing Clause 12.11.31 and subsequent clauses]

**12.11.31 UTC\_Time\_Synchronization\_Recipients**

This optional property, of type List of BACnetRecipient, is used to control the restrictions placed on a device's use of the UTCTimeSynchronization service. The value of this property shall be a list of zero or more BACnetRecipients. If the list is of length zero, or the property is not present, the device is prohibited from automatically sending a UTCTimeSynchronization request. If the list is of length one or more, the device may automatically send a UTCTimeSynchronization request but only to the devices or addresses listed. If this property is present, it shall be writable.

**12.11.32 Time\_Synchronization\_Interval**

This optional property, of type Unsigned, specifies the periodic interval in minutes at which TimeSynchronization and UTCTimeSynchronization requests shall be sent. If this property has a value of zero, then periodic time synchronization is disabled. If this property is present, it shall be writable.

### 12.11.33 Align\_Intervals

This optional property, of type BOOLEAN, specifies whether (TRUE) or not (FALSE) clock-aligned periodic time synchronization is enabled. If periodic time synchronization is enabled and the time synchronization interval is a factor of (divides without remainder) an hour or day, then the beginning of the period specified for time synchronization shall be aligned to the hour or day, respectively. If this property is present, it shall be writable.

### 12.10.34 Interval\_Offset

This optional property, of type Unsigned, specifies the offset in minutes from the beginning of the period specified for time synchronization until the actual time synchronization requests are sent. The offset used shall be the value of Interval\_Offset modulo the value of Time\_Synchronization\_Interval; e.g., if Interval\_Offset has the value 31 and Time\_Synchronization\_Interval is 30, the offset used shall be 1. Interval\_Offset shall have no effect if Align\_Intervals is FALSE. If this property is present, it shall be writable.

[Note: Change to **BACnetPropertyIdentifier** production in **Clause 21** appears in Addendum 135-2004*b* -2.]

[Change **Annex C**, DEVICE description, p.457-458]

```
DEVICE ::= {
    ...
    max-segments-accepted           [167] Unsigned,
    utc-time-synchronization-recipients [206] SEQUENCE OF BACnetRecipient OPTIONAL,
    time-synchronization-interval    [204] Unsigned,
    align-intervals                  [193] BOOLEAN,
    interval-offset                   [195] Unsigned,
    profile-name                      [168] CharacterString OPTIONAL
}
```

### 135-2004*b*-7. Extend the number of character sets supported.

#### Rationale

In Europe and Asia there is need for a greater number of character sets than are currently supported by BACnet. The name of the character set JIS C 6226 is also brought current to JIS X 0208.

#### Addendum 135-2004*b*-7

[Change **Clause 20.2.9**, p.381-382]

#### 20.2.9 Encoding of a Character String Value

The encoding of a character string value shall be primitive.

The encoding shall contain an initial contents octet, and zero, one, or more additional contents octets equal in value to the octets in the data value, in the order in which they appear in the data value, i.e., most significant octet first, and with the most significant bit of an octet of the data value aligned with the most significant bit of an octet of the contents octets.

The initial octet shall specify the character set with the following encoding:

X'00'	ANSI X3.4
X'01'	IBM™/Microsoft™ DBCS
X'02'	JIS <del>C 6226</del> X 0208
X'03'	ISO 10646 (UCS-4)
X'04'	ISO 10646 (UCS-2)
X'05'	ISO 8859-1
X'06'	IANA Registered Character Set

Other values of the initial octet are reserved by ASHRAE.

*The encoding with the initial octet X'06' shall be used for all character sets registered with the Internet Assigned Number Authority (IANA), with the exception of the character sets ANSI X3.4, IBM™/Microsoft™ DBCS, JIS X 0208, ISO 10646 (UCS-4), ISO 10646 (UCS-2) and ISO 8859-1, which shall be encoded with initial octets of X'00' through X'05'.*

Example: Application-tagged character string

ASN.1 =	CharacterString
Value =	"This is a BACnet string!" (ANSI X3.4)
Application Tag =	Character String (Tag Number = 7)
Encoded Tag =	X'75'
Length Extension =	X'19'
Character Set =	X'00' (ANSI X3.4)
Encoded Data =	X'546869732069732061204241 436E657420737472696E6721'

In the case of IBM/Microsoft DBCS (X'01'), the initial octet shall be followed by two additional octets whose value shall represent an unsigned integer, with the most significant octet first, that shall indicate the Code Page to be presumed for the characters that follow.

Example: Application-tagged character string (DBCS)

ASN.1 =	CharacterString
Value =	"This is a BACnet String!" (IBM/Microsoft DBCS, code page 850)
Application Tag =	Character String (Tag Number = 7)
Encoded Tag =	X'75'
Length Extension =	X'1B'
Character Set =	X'010352' (DBCS, code page 850)
Encoded Data =	X' <del>040352</del> 546869732069732061204241 436E657420737472696E6721'

In the case of ISO 10646 UCS-2 (X'04') and UCS4 (X'03'), each character of the string shall be represented by two or four octets, respectively. The octet order for UCS-2 shall be Row-Cell. The octet order for UCS-4 shall be Group-Plane-Row-Cell.

Example: Application-tagged character string (UCS-2)

```
ASN.1 =      CharacterString
Value =      "This is a BACnet String!" (ISO 10646 UCS-2)
Application Tag =  Character String (Tag Number = 7)
Encoded Tag =  X'75'
Length Extension = X'31'
Character Set =  X'04' (UCS-2)
Encoded Data =  X'04 005400680069007300200069007300200061002000420041
                0043006E0065007400200073007400720069006E00670021'
```

*In the case of character sets registered with the Internet Assigned Numbers Authority (IANA), the initial octet X'06' shall be followed by two additional octets whose value shall represent an unsigned integer, with the most significant octet first, that shall indicate the IANA "MIBenum" value representing the character set to be presumed for the characters that follow.*

Example: Application-tagged character string (IANA Registered Character Set)

```
ASN.1 =      CharacterString
Value =      "This is a BACnet String!" (ISO-8859-14)
Application Tag =  Character String (Tag Number = 7)
Encoded Tag =  X'75'
Length Extension = X'1B'
Character Set =  X'06006E' (ISO-8859-14, Celtic, MIBenum value 110)
Encoded Data =  X'546869732069732061204241
                436E657420737472696E6721'
```

[Change **Clause 25**, p.449]

**Sources for Reference Material**

- ...
- IANA: Internet Assigned Numbers Authority, 4676 Admiralty Way, Suite 330, Marina del Rey, CA 90292  
<http://www.iana.org/assignments/character-sets>
- ...
- JIS C ~~6226 (1983)~~, X 0208 (1997), Code of the Japanese Graphic Character Set for Information Interchange. Japan Institute for Standardization.
- ...

[Change **Annex A**, p.451]

**Character Sets Supported:**

~~Indicating support for multiple character sets does not imply that they can all be supported simultaneously.~~

- ANSI X3.4
- IBM™/Microsoft™ DBCS
- ISO 8859-1
- ISO 10646 (UCS-2)
- ISO 10646 (UCS-4)
- ~~JIS C 6226~~ X 0208

List all other character sets supported, by name and MIBenum value assigned by the Internet Assigned Numbers Authority (IANA):

---



---



---

*For human interface devices, if only a subset of the printing characters in a supported character set can be displayed, list the languages that can be displayed:*

---

---

---

**If this product is a communication gateway, describe the types of non-BACnet equipment/networks(s) that the gateway supports:**

**135-2004*b*-8. Enable devices other than alarm recipients to acknowledge alarms.**

**Rationale**

Devices that are not in the list of alarm recipients are currently unable to acknowledge alarms. This prevents workstations that have learned about an alarm through other means from acknowledging it.

**Addendum 135-2004*b*-8**

[Change **Clause 13.5.1.2**, p. 269]

**13.5.1.2 Acknowledging Process Identifier**

This parameter, of type Unsigned32, shall specify the 'Process Identifier' parameter ~~from the event notification to which this acknowledgment is a response. This allows the initiating object to ensure that the desired process has received the notification.~~ *that identifies the acknowledging process. The assignment of acknowledging process identifiers is a local matter.*

### 135-2004b-9. Allow MS/TP BACnet Data Expecting Reply frames to be broadcast.

#### Rationale

The network layer allows a device to broadcast on its local LAN a message to be routed to a device on some other network (see Clause 6.5.3), but the MS/TP Master Node state machine does not permit an MS/TP router to receive such a message. This addendum changes the state machine so that the MS/TP router will receive and process broadcast BACnet Data Expecting Reply frames.

#### Addendum 135-2004b-9

[Change **Clause 9.5.6.2**, p.87-88]

##### 9.5.6.2 IDLE

...

ReceivedUnwantedFrame

If ReceivedValidFrame is TRUE and either

- a) DestinationAddress is not equal to either TS (this station) or 255 (broadcast), or
- b) DestinationAddress is equal to 255 (broadcast) and FrameType has a value of Token, ~~BACnet Data Expecting Reply~~, Test\_Request, or a proprietary type known to this node that expects a reply (such frames may not be broadcast), or
- c) FrameType has a value that indicates a standard or proprietary type that is not known to this node,

then an unexpected or unwanted frame was received. Set ReceivedValidFrame to FALSE, and enter the IDLE state to wait for the next frame.

...

ReceivedDataNeedingReply

If ReceivedValidFrame is TRUE and DestinationAddress is equal to TS (this station) and FrameType is equal to BACnet Data Expecting Reply, Test Request, or a proprietary type known to this node that expects a reply,

then indicate successful reception to the higher layers (management entity in the case of Test\_Request); set ReceivedValidFrame to FALSE; and enter the ANSWER\_DATA\_REQUEST state.

*BroadcastDataNeedingReply*

*If ReceivedValidFrame is TRUE and DestinationAddress is equal to 255 (broadcast) and FrameType is equal to BACnet Data Expecting Reply,*

*then indicate successful reception to the higher layers; set ReceivedValidFrame to FALSE; and enter the IDLE state to wait for the next frame.*

[Change **Clause 9.5.6.3**, p.88]

##### 9.5.6.3 USE\_TOKEN

...

SendNoWait

If there is a frame awaiting transmission that is of type Test\_Response, BACnet Data Not Expecting Reply, a proprietary type that does not expect a reply, *or a frame of type Data Expecting Reply with a DestinationAddress that is equal to 255 (broadcast)*,

then call SendFrame to transmit the data frame; increment FrameCount; and enter the DONE\_WITH\_TOKEN state.

#### SendAndWait

If there is a frame awaiting transmission that is of type `Test_Request`, a proprietary type that expects a reply, *or a frame of type `Data_Expecting_Reply` with a `DestinationAddress` that is not equal to 255 (broadcast)*,

then call `SendFrame` to transmit the data frame; increment `FrameCount`; and enter the `WAIT_FOR_REPLY` state.

**135-2004b-10. Revise the Clause 5 state machines to handle slow servers.**

**Rationale**

A sequence of events was discovered that would cause a segmented request to fail:

- Client sends a segmented request and receives SegmentAck for each segment sent.
- After sending the final SegmentAck, server processes the request, taking a very long time.
- Client times out and begins re-sending the entire request.
- If server sees a re-sent segment, it takes the AWAIT\_RESPONSE:DuplicateSegmentReceived transition and sends SegmentAck with sequence number equal to LastSequenceNumber.
- When client receives the SegmentAck, it takes the Segmented\_REQUEST:DuplicateACK\_Received transition and ignores the SegmentAck.
- When server finishes processing, it sends a SimpleACK (or other confirmed) response.
- When client receives the response, it takes the UnexpectedPDU\_Received transition, sends an Abort and ends the transaction.

The proposed change revises the Clause 5 state machines to handle this situation.

**Addendum 135-2004b-10**

[Change **Clause 5.4.1**, p.24]

**5.4.1 Variables And Parameters**

The following variables are defined for each instance of *a* Transaction State Machine:

- |                           |  |
|---------------------------|--|
| <b>RetryCount</b>         | used to count APDU retries   |
| <b>SegmentRetryCount</b>  | used to count segment retries  |
| <b>SentAllSegments</b>    | used to control APDU retries and the acceptance of server replies          |
| <b>SegmentsUnsent</b>     | <i>indicates whether there are any more segments or retries to be sent</i> |
| <b>LastSequenceNumber</b> | stores the sequence number of the last segment received in order           |
| ...                       |  |

[Change **Clause 5.4.3**, p.25]

**5.4.3 Function FillWindow**

The function "FillWindow" sends PDU segments either until the window is full or until the last segment of a message has been sent. No more than  $T_{seg}$  may be allowed to elapse between the receipt of a SegmentACK APDU and the transmission of a segment. No more than  $T_{seg}$  may be allowed to elapse between the transmission of successive segments of a sequence.

function FillWindow(sequenceNumber)

- (a) Set local variable ix to zero.
- (b) If the next segment to transmit (the segment numbered sequenceNumber plus ix) is the final segment, goto step (g).
- ...
- (f) Goto step ~~(i)~~ (j).

- (g) Issue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit the final BACnet APDU segment with 'segmented-message' = TRUE, 'more-follows' = FALSE, 'proposed-window-size' = ProposedWindowSize, and 'sequence-number' = sequenceNumber plus ix, modulo 256.
- (h) Set SentAllSegments to TRUE, indicating that all segments have been transmitted at least once.
- (i) *Set SegmentsUnsent to FALSE, indicating that there are no more segments to be sent.*
- ~~(j)~~ Return to the caller.

[Change **Clause 5.4.4.1**, p. 26]

#### 5.4.4.1 IDLE

...

##### SendConfirmedSegmented

If CONF\_SERV.request is received from the local application program and the length of the APDU is greater than maximum-transmittable-length as determined according to 5.2.1, and the Max\_Segments\_Accepted property of the destination's Device object is not known, or Max\_Segments\_Accepted is known and the total APDU can be transmitted without exceeding the maximum number of segments accepted,

then assign an 'invokeID' to this transaction; set SentAllSegments to FALSE; *set SegmentsUnsent to TRUE*; set RetryCount to zero; set SegmentRetryCount to zero; set InitialSequenceNumber to zero; set ProposedWindowSize to whatever value is desired; set ActualWindowSize to 1; start SegmentTimer; issue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit a BACnet-Confirmed-Request-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, 'sequence-number' = zero, and 'proposed-window-size' = ProposedWindowSize; and enter the SEGMENTED\_REQUEST state to await an acknowledgment. (The method used to determine ProposedWindowSize is a local matter, except that the value shall be in the range 1 to 127, inclusive.)

...

[Change **Clause 5.4.4.2**, p.27]

#### 5.4.4.2 SEGMENTED\_REQUEST

...

##### NewACK\_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is TRUE is received from the network layer and InWindow ('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and ~~there is at least one segment remaining to send~~, *SegmentsUnsent is TRUE*,

then set InitialSequenceNumber equal to the 'sequence-number' parameter of the BACnet-SegmentACK-PDU plus one, modulo 256; set ActualWindowSize equal to the 'actual-window-size' parameter of the BACnet-SegmentACK-PDU; restart SegmentTimer; set SegmentRetryCount to zero; call FillWindow (InitialSequenceNumber) to transmit one or more BACnet-Confirmed-Request-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED\_REQUEST state to await an acknowledgment.

##### FinalACK\_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is TRUE is received from the network layer and InWindow ('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and ~~there are no more segments to send~~, *SegmentsUnsent is FALSE*,

then stop SegmentTimer; start RequestTimer; and enter the AWAIT\_CONFIRMATION state to await a reply.

##### Timeout

If SegmentTimer becomes greater than  $T_{seg}$  and SegmentRetryCount is less than  $N_{retry}$ ,

then increment SegmentRetryCount; restart SegmentTimer; *set SegmentsUnsent to TRUE*; call FillWindow(InitialSequenceNumber) to retransmit one or more BACnet-Confirmed-Request-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED\_REQUEST state to await an acknowledgment.

...

[Change **Clause 5.4.4.3**, p. 28-30]

#### 5.4.4.3 AWAIT\_CONFIRMATION

...

##### SegmentedComplexACK\_Received

If a BACnet-ComplexACK-PDU is received from the network layer whose 'segmented-message' parameter is TRUE and whose 'sequence-number' parameter is zero and this device supports segmentation,

then stop RequestTimer; compute ActualWindowSize based on the 'proposed-window-size' parameter of the received BACnet-ComplexACK-PDU and on local conditions; issue an N-UNITDATA.request with 'data\_expecting\_reply' = FALSE to transmit a BACnet-SegmentACK-PDU with 'negative-ACK' = FALSE, 'server' = FALSE, and 'actual-window-size' = ActualWindowSize; start SegmentTimer; set LastSequenceNumber to zero; set InitialSequenceNumber to zero; and enter the SEGMENTED\_CONF state to receive the remaining segments. (The method used to determine ActualWindowSize is a local matter, except that the value shall be less than or equal to the 'proposed-window-size' parameter of the received BACnet-ComplexACK-PDU and shall be in the range 1 to 127, inclusive.)

...

##### TimeoutSegmented

If RequestTimer becomes greater than  $T_{out}$  and RetryCount is less than Number\_Of\_APDU\_Retries and the length of the Confirmed-Request APDU is greater than maximum-transmittable-length as determined according to 5.2.1,

then stop RequestTimer; increment RetryCount; set SegmentRetryCount to zero; ~~set SentAllSegments to FALSE~~; *set SegmentsUnsent to TRUE*; start SegmentTimer; set InitialSequenceNumber to zero; set ActualWindowSize to 1; issue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit a BACnet-Confirmed-Request-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, and 'sequence-number' = zero; and enter the SEGMENTED\_REQUEST state to await an acknowledgment.

...

[Change **Clause 5.4.5.3**, p.34]

#### 5.4.5.3 AWAIT\_RESPONSE

...

##### SendSegmentedComplexACK

If a CONF\_SERV.response(+) is received from the local application program that is to be conveyed via a BACnet-ComplexACK-PDU, and the length of the APDU is greater than maximum-transmittable-length as determined according to 5.2.1, and the device supports the transmission of segmented messages, and the client will accept a segmented response ('segmented-response-accepted' parameter in BACnet-ConfirmedRequest-PDU is TRUE),

then *set SegmentsUnsent to TRUE*; set SegmentRetryCount to zero; set InitialSequenceNumber to zero; set ProposedWindowSize to whatever value is desired; set ActualWindowSize to 1; start SegmentTimer; issue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit a BACnet-ComplexACK-PDU containing the first segment of the message, with 'segmented-message' = TRUE, 'more-follows' = TRUE, 'sequence-number' = zero, and 'proposed-window-size' = ProposedWindowSize; and enter the SEGMENTED\_RESPONSE state to await an acknowledgment.

...

[Change **Clause 5.4.5.4**, "SEGMENTED\_RESPONSE, p.35-36]

#### 5.4.5.4 SEGMENTED\_RESPONSE

...

##### NewACK\_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is FALSE is received from the network layer and InWindow('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and ~~there is at least one segment remaining to send~~, *SegmentsUnsent is TRUE*,

then set InitialSequenceNumber equal to the 'sequence-number' parameter of the BACnet-SegmentACK-PDU plus one, modulo 256; set ActualWindowSize equal to the 'actual-window-size' parameter of the BACnet-SegmentACK-PDU; restart SegmentTimer; set SegmentRetryCount to zero; call FillWindow(InitialSequenceNumber) to issue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit one or more BACnet-ComplexACK-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED\_RESPONSE state to await an acknowledgment.

##### FinalACK\_Received

If a BACnet-SegmentACK-PDU whose 'server' parameter is FALSE is received from the network layer and InWindow('sequence-number' parameter of the BACnet-SegmentACK-PDU, InitialSequenceNumber) returns a value of TRUE and ~~there are no more segments to send~~ *SegmentsUnsent is FALSE*,

then stop SegmentTimer and enter the IDLE state.

##### Timeout

If SegmentTimer becomes greater than  $T_{seg}$  and SegmentRetryCount is less than Number\_Of\_APDU\_Retries,

then increment SegmentRetryCount; restart SegmentTimer; *set SegmentsUnsent to TRUE*; call FillWindow(InitialSequenceNumber) to reissue an N-UNITDATA.request with 'data\_expecting\_reply' = TRUE to transmit one or more BACnet-ComplexACK-PDUs containing the next ActualWindowSize segments of the message; and enter the SEGMENTED\_RESPONSE state to await an acknowledgment.

**135-2004b-11. Add new Error Codes and specify usage.**

**Rationale**

A comprehensive set of reviews has shown the need for additional error classes and codes to accurately convey the error situation being reported.

**Addendum 135-2004b-11**

[Change **Clause 14.1.4.1**, p.295]

**14.1.4.1 Error Type**

This parameter consists of two component parameters: (1) the 'Error Class' and (2) the 'Error Code'. See Clause 18. *The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:*

<u>Situation:</u>	<u>Error Class:</u>	<u>Error Code:</u>
<i>The File object does not exist</i>	<i>OBJECT</i>	<i>UNKNOWN_OBJECT</i>
<i>'File Start Record' is out of range</i>	<i>SERVICES</i>	<i>INVALID_FILE_START_POSITION</i>
<i>Incorrect File access method</i>	<i>SERVICES</i>	<i>INVALID_FILE_ACCESS_METHOD</i>

[Change **Clause 14.2.4.1**, p.298]

**14.2.4.1 Error Type**

This parameter consists of two component parameters: (1) the 'Error Class' and (2) the 'Error Code'. See Clause 18. *The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:*

<u>Situation:</u>	<u>Error Class:</u>	<u>Error Code:</u>
<i>The File object does not exist</i>	<i>OBJECT</i>	<i>UNKNOWN_OBJECT</i>
<i>'File Start Record' is out of range</i>	<i>SERVICES</i>	<i>INVALID_FILE_START_POSITION</i>
<i>Incorrect File access method</i>	<i>SERVICES</i>	<i>INVALID_FILE_ACCESS_METHOD</i>
<i>Write to a read-only File</i>	<i>SERVICES</i>	<i>FILE_ACCESS_DENIED</i>

[Change **Clause 15.1.1.3.1**, p. 300]

**15.1.1.3.1 Error Type**

This parameter consists of two component parameters: (1) an 'Error Class' and (2) an 'Error Code'. See Clause 18. *The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:*

<u>Situation:</u>	<u>Error Class:</u>	<u>Error Code:</u>
<i>Specified object does not exist</i>	<i>OBJECT</i>	<i>UNKNOWN_OBJECT</i>
<i>Specified property does not exist</i>	<i>PROPERTY</i>	<i>UNKNOWN_PROPERTY</i>
<i>The element datatype does not match the property</i>	<i>PROPERTY</i>	<i>INVALID_DATATYPE</i>
<i>The data being written has a datatype not supported by the property.</i>	<i>PROPERTY</i>	<i>DATATYPE_NOT_SUPPORTED</i>
<i>The element value is out of range for the property</i>	<i>PROPERTY</i>	<i>VALUE_OUT_OF_RANGE</i>
<i>The specified property is currently not modifiable by the requestor</i>	<i>PROPERTY</i>	<i>WRITE_ACCESS_DENIED</i>
<i>There is not enough free memory for the element</i>	<i>RESOURCES</i>	<i>NO_SPACE_TO_ADD_LIST_ELEMENT</i>
<i>The property or specified array element is not a list</i>	<i>SERVICES</i>	<i>PROPERTY_IS_NOT_A_LIST</i>
<i>An array index is provided but the property is not an array</i>	<i>PROPERTY</i>	<i>PROPERTY_IS_NOT_AN_ARRAY</i>
<i>An array index is provided that is outside the range existing in the property</i>	<i>PROPERTY</i>	<i>INVALID_ARRAY_INDEX</i>

[Change **Clause 15.2.1.3.1**, p. 301]

**15.2.1.3.1 Error Type**

This parameter consists of two component parameters: (1) an 'Error Class' and (2) an 'Error Code'. See Clause 18. *The 'Error Class' and 'Error Code' to be returned for specific situations are as follows:*

<u>Situation:</u>	<u>Error Class:</u>	<u>Error Code:</u>
<i>Specified object does not exist</i>	OBJECT	UNKNOWN_OBJECT
<i>Specified property does not exist</i>	PROPERTY	UNKNOWN_PROPERTY
<i>The element datatype does not match the property</i>	PROPERTY	INVALID_DATATYPE
<i>The specified property is currently not modifiable by the requestor</i>	PROPERTY	WRITE_ACCESS_DENIED
<i>A list element to be removed is not present</i>	SERVICES	LIST_ELEMENT_NOT_FOUND
<i>The property or specified array element is not a list</i>	SERVICES	PROPERTY_IS_NOT_A_LIST
<i>An array index is provided but the property is not an array</i>	PROPERTY	PROPERTY_IS_NOT_AN_ARRAY
<i>An array index is provided that is outside the range existing in the property</i>	PROPERTY	INVALID_ARRAY_INDEX

[Append to **Clause 15.3.2.1**, p. 304]

**15.3.2.1 Error Class and Error Code Assignments**

<u>Situation</u>	<u>Error Class</u>	<u>Error Code</u>
...	...	...
<i>The data being written has a datatype not supported by the property.</i>	PROPERTY	DATATYPE_NOT_SUPPORTED

[Append to **Clause 15.9.2.1**, p. 321]

**15.9.2.1 Error Class and Error Code Assignments**

<u>Situation</u>	<u>Error Class</u>	<u>Error Code</u>
...	...	...
<i>The data being written has a datatype not supported by the property.</i>	PROPERTY	DATATYPE_NOT_SUPPORTED

[Append to **Clause 15.10.2.1**, p. 323]

**15.10.2.1 Error Class and Error Code Assignments**

<u>Situation</u>	<u>Error Class</u>	<u>Error Code</u>
...	...	...
<i>The data being written has a datatype not supported by the property.</i>	PROPERTY	DATATYPE_NOT_SUPPORTED

[Change **Clause 16.1.2**, p.326]

### **16.1.2 Service Procedure**

After verifying the validity of the request, including the password, the responding BACnet-user shall respond with a 'Result(+)' service primitive and, if the 'Enable/Disable' parameter is DISABLE, discontinue responding to any subsequent messages except DeviceCommunicationControl and ReinitializeDevice messages and discontinue initiating messages. Communication shall be disabled until either the 'Time Duration' has expired or a valid DeviceCommunicationControl (with 'Enable/Disable' = ENABLE) or ReinitializeDevice message is received. If the responding BACnet-user does not have a clock and the 'Time Duration' parameter is not set to "indefinite," the APDU shall be ignored and a 'Result(-)' service primitive shall be issued. If the password is invalid or absent when one is required, the APDU shall be ignored and a ~~'Result(-)' response primitive~~ *an Error-PDU with 'error class' = SECURITY and 'error code' = PASSWORD\_FAILURE* shall be issued.

[Change **Clause 16.4.2**, p.330-331]

### **16.4.2 Service Procedure**

After verifying the validity of the request, including the password, the responding BACnet-user shall pre-empt all other outstanding requests and respond with a 'Result(+)' primitive. If the request is WARMSTART or COLDSTART the responding BACnet-user will immediately proceed to perform any applicable shut-down procedures prior to reinitializing the device as specified by the requesting BACnet-user in the request. If the service request is for WARMSTART and the device is not ready due to its initial characterization being in progress, a 'Result (-)' response primitive shall be issued.

If the requested state is one of STARTBACKUP, ENDBACKUP, STARTRESTORE, ENDRESTORE, or ABORTRESTORE, then the device shall behave as described in 19.1.

If the password is invalid or is absent when one is required, a ~~'Result (-)' response primitive~~ *an Error-PDU with 'error class' = SECURITY and 'error code' = PASSWORD\_FAILURE* shall be issued.

[Change **Clause 18.5**, Error Class - SECURITY, p.355]

### **18.5 Error Class - SECURITY**

This Error Class pertains to problems related to ~~the execution of security services.~~ *security. Without exception, these errors signal the inability of the responding BACnet user to carry out the desired service in its entirety and are thus "fatal."*

[Change **Clause 18.5.6**, p.356]

**18.5.6 PASSWORD\_FAILURE** - ~~The 'Operator Name' and 'Operator Password' did not associate correctly. The password was incorrect.~~

[Insert new **Clause 18.7**, p.357, and renumber original **Clause 18.7** and subsequent clauses]

### **18.7 Error Class – COMMUNICATION**

This Error Class pertains to problems related to network communications. These codes indicate problems reported by a remote device in abort and reject PDUs, or they indicate problems detected internally. These error codes are stored in properties of objects whose operation involves the network communications, such as the Trend Log object's Log\_Buffer property. This Error Class shall not be conveyed in error PDUs.

**18.7.1 ABORT\_BUFFER\_OVERFLOW** - An input buffer capacity has been exceeded in this device or was reported by the remote device.

**18.7.2 ABORT\_INVALID\_APDU\_IN\_THIS\_STATE** - An APDU was received, by this device or the remote device, that was not expected in the present state of the Transaction State Machine.

**18.7.3 ABORT\_PREEMPTED\_BY\_HIGHER\_PRIORITY\_TASK** - The transaction was aborted to permit higher priority processing by this device or the remote device.

**18.7.4 ABORT\_SEGMENTATION\_NOT\_SUPPORTED** – An abort PDU specifying an abort code of `SEGMENTATION_NOT_SUPPORTED` was sent or received by this device.

**18.7.5 ABORT\_PROPRIETARY** – An abort PDU with a proprietary reason was sent or received by this device.

**18.7.6 ABORT\_OTHER** - This device sent or received an abort PDU with a reason of `OTHER`.

**18.7.7 REJECT\_BUFFER\_OVERFLOW** - An input buffer capacity has been exceeded in this device or has been reported by the remote device.

**18.7.8 REJECT\_INCONSISTENT\_PARAMETERS** – The remote device sent a reject PDU with a reason of `INCONSISTENT_PARAMETERS`.

**18.7.9 REJECT\_INVALID\_PARAMETER\_DATA\_TYPE** - The remote device sent a reject PDU with a reason of `INVALID_PARAMETER_DATA_TYPE`.

**18.7.10 REJECT\_INVALID\_TAG** - This device or the remote device encountered an invalid tag while parsing a message.

**18.7.11 REJECT\_MISSING\_REQUIRED\_PARAMETER** - The remote device sent a reject PDU with a reason of `MISSING_REQUIRED_PARAMETER`.

**18.7.12 REJECT\_PARAMETER\_OUT\_OF\_RANGE** - The remote device sent a reject PDU with a reason of `PARAMETER_OUT_OF_RANGE`.

**18.7.13 REJECT\_TOO\_MANY\_ARGUMENTS** - The remote device sent a reject PDU with a reason of `TOO_MANY_ARGUMENTS`.

**18.7.14 REJECT\_UNDEFINED\_ENUMERATION** - The remote device sent a reject PDU with a reason of `UNDEFINED_ENUMERATION`.

**18.7.15 REJECT\_UNRECOGNIZED\_SERVICE** - The remote device sent a reject PDU with a reason of `UNRECOGNIZED_SERVICE`.

**18.7.16 REJECT\_PROPRIETARY** – This reject reason indicates that a proprietary reject reason was sent or received by this device.

**18.7.17 REJECT\_OTHER** - The remote device sent a reject PDU with a reason of `OTHER`.

**18.7.18 INVALID\_TAG** – This error indicates that an improper tag was found when parsing the response to a confirmed service request or an unconfirmed service request.

**18.7.19 NETWORK\_DOWN** – This error indicates that the local network connection was not established when the request was initiated.

**18.7.20 TIMEOUT** – This error indicates that a request timed out before a response was received from the remote device.

**18.7.21 UNKNOWN\_DEVICE** – This error indicates that a request was not initiated because the remote device could not be found.

**18.7.22 UNKNOWN\_ROUTE** – This error indicates that a request was not initiated because a route to the network where the remote device resides could not be found.

**18.7.23 OTHER** – This error indicates that a communication error occurred other than those previously enumerated for this Error Class.

[Change the Error production, **21**, p. 406-407 ]

[Note: "value-not-initialized" is added from Addendum 135-2004b-2.]

**Error ::= SEQUENCE {**

-- NOTE: The valid combinations of error-class and error-code are defined in Clause 18.

```

error-class  ENUMERATED {
    device      (0),
    object      (1),
    property    (2),
    resources   (3),
    security    (4),
    services    (5),
    vt          (6),
    communication (7),
    ...
},

```

-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values  
-- 64-65535 may be used by others subject to the procedures and constraints described  
-- in Clause 23.

error-code ENUMERATED {

```

    other (0),
    abort-buffer-overflow (50),
    abort-invalid-apdu-in-this-state (51),
    abort-preempted-by-higher-priority-task (52),
    abort-segmentation-not-supported (53),
    abort-proprietary (54),
    abort-other (55),
    authentication-failed (1),
    ...
    invalid-parameter-data-type (13),
    invalid-tag (56),
    invalid-time-stamp (14),
    key-generation-error (15),
    missing-required-parameter (16),
    network-down (57),
    no-objects-of-specified-type (17),
    ...
    read-access-denied (27),
    reject-buffer-overflow (58),
    reject-inconsistent-parameters (59),
    reject-invalid-parameter-data-type (60),
    reject-invalid-tag (61),
    reject-missing-required-parameter (62),
    reject-parameter-out-of-range (63),
    reject-too-many-arguments (64),
    reject-undefined-enumeration (65),
    reject-unrecognized-service (66),
    reject-proprietary (67),

```

```

    reject-other (68),
    security-not-supported (28),
    service-request-denied (29),
    timeout (30),
    unknown-device (69),
    unknown-object (31),
    unknown-property (32),
    unknown-route (70),
    -- this enumeration was removed (33),
    unknown-vt-class (34),
    unknown-vt-session (35),
    unsupported-object-type (36),
    value-not-initialized (71),
    value-out-of-range (37),
    ...
-- see invalid-configuration-data (46),
-- see datatype-not-supported (47),
-- see abort-buffer-overflow (50),
-- see abort-invalid-apdu-in-this-state (51),
-- see abort-preempted-by-higher-priority-task (52),
-- see abort-segmentation-not-supported (53),
-- see abort-proprietary (54),
-- see abort-other (55),
-- see invalid-tag (56),
-- see network-down (57),
-- see reject-buffer-overflow (58),
-- see reject-inconsistent-parameters (59),
-- see reject-invalid-parameter-data-type (60),
-- see reject-invalid-tag (61),
-- see reject-missing-required-parameter (62),
-- see reject-parameter-out-of-range (63),
-- see reject-too-many-arguments (64),
-- see reject-undefined-enumeration (65),
-- see reject-unrecognized-service (66),
-- see reject-proprietary (67),
-- see reject-other (68),
-- see unknown-device (69),
-- see unknown-router (70),
-- see value-not-initialized (71),
    ...

```

```

}
-- Enumerated values 0-255 are reserved for definition by ASHRAE. Enumerated values
-- 256-65535 may be used by others subject to the procedures and constraints described
-- in Clause 23. The last enumeration used in this version is 47 71.

```

```

}

```