A Data Communication Protocol for Building Automation and Control Networks

Approved by ASHRAE and by the American National Standards Institute on August 26, 2019.

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FOREWORD

The purpose of this addendum is to present a proposed change for public review. These modifications are the result of change proposals made pursuant to the ASHRAE continuous maintenance procedures and of deliberations within Standing Standard Project Committee 135. The proposed changes are summarized below.

135-2016<br>1. Add new engineering units, p. 3.
135-2016<br>2. Add mandate to accept writes of NULL to non-commandable properties, p. 4.
135-2016<br>3. Add intrinsic fault reporting to Lighting Output object type, p. 6.
135-2016<br>4. Deprecate Time form of timestamps, p. 10
135-2016<br>5. Clarify the Multi-state object types when Number Of States shrinks, p. 12
135-2016<br>6. Fix the language for event type and message text parameters of event notifications, p. 14
135-2016<br>7. Clarify the object instance 4194303, p. 16
135-2016<br>8. Wildcard instance for Network Port objects in ReadProperty Multiple requests, p. 17
135-2016<br>9. Clarify the timestamp of trend log and trend log multiple log records, p. 18

In the following document, language to be added to existing clauses of ANSI/ASHRAE Standard 135-2016 and Addenda is indicated through the use of italics, while deletions are indicated by strikethrough. Where entirely new subclauses are proposed to be added, plain type is used throughout. Only this new and deleted text is open to comment at this time. All other material in this addendum is provided for context only and is not open for public review comment except as it relates to the proposed changes.

The use of placeholders like XX, YY, ZZ, X1, X2, NN, x, n, etc., should not be interpreted as literal values of the final published version. These placeholders will be assigned actual numbers/letters only after final publication approval of the addendum.
135-2016br-1. Add new engineering units.

**Rationale**

Engineering units related to beer brewing measurement are added. There are BACnet applications for automated monitoring of beer brewing which can utilize these new engineering units.

[Change Clause 21, p. 814]

- **BACnetEngineeringUnits**: `ENUMERATED { -- See below for numerical order

    --Other

    degrees-lovibond (47816),
    alcohol-by-volume (47817),
    international-bittering-units (47818),
    european-bitterness-units (47819),
    degrees-plato (47820),
    specific-gravity (47821),
    european-brewing-convention (47822)

  }`

- **Numerical Order Reference**

  - see degrees-lovibond (47816),
  - see alcohol-by-volume (47817),
  - see international-bittering-units (47818),
  - see european-bitterness-units (47819),
  - see degrees-plato (47820),
  - see specific-gravity (47821),
  - see european-brewing-convention (47822)
135-2016br-2. Add mandate to accept writes of NULL to non-commandable properties.

Rationale

The standard mandates that non-commandable objects ignore provided command priorities but makes no mention of what to do when a relinquish command comes along (i.e., a NULL is written to a non-commandable property).

This results in write errors which really should not occur.

This change mandates that those writes not be failed due to an invalid datatype. The NULL is ignored, but the write is reported to have succeeded.

[Change Clause 15.9.2, p. 700]

15.9.2 Service Procedure

After verifying the validity of the request, the responding BACnet-user shall attempt to modify the specified property of the specified object using the value provided in the ‘Property Value’ parameter. If the modification attempt is successful, a ‘Result(+)' primitive shall be issued. If the modification attempt fails, a ‘Result(-)' primitive shall be issued indicating the reason for the failure. Interpretation of the conditional Priority parameter shall be as defined in Clause 19.

If an attempt is made to relinquish a property that is not commandable and for which NULL is not a supported datatype, if no other error conditions exist, the property shall not be changed, and the write shall be considered successful. See Clause 19.

[Change Clause 15.10.2, p. 562]

15.10.2 Service Procedure

For each 'Write Access Specification' contained in the 'List of Write Access Specifications', the value of each specified property shall be replaced by the property value provided in the 'Write Access Specification' and a 'Result(+)' primitive shall be issued, indicating that the service request was carried out in its entirety. Interpretation of the conditional Priority parameter shall be as specified in Clause 19.

If, in the process of carrying out the modification of the indicated properties in the order specified in the 'List of Write Access Specifications', a property is encountered that cannot be modified, the responding BACnet-user shall issue a ‘Result(-)' response primitive indicating the reason for the failure. The result of this service shall be either that all of the specified properties or only the properties up to, but not including, the property specified in the 'First Failed Write Attempt' parameter were successfully modified.

A BACnet-Reject-PDU shall be issued only if no write operations have been successfully executed, indicating that the service request was rejected in its entirety. If any of the write operations contained in the 'List of Write Access Specifications' have been successfully executed, a Result(-) response indicating the reason for the failure shall be issued as described above.

If an attempt is made to relinquish a property that is not commandable and for which NULL is not a supported datatype, if no other error conditions exist, the property shall not be changed, and the write to that property shall be considered successful. See Clause 19.
[Change Clause 19.2.1, p. 749]

19.2.1 Prioritization Mechanism

If an attempt is made to write to a commandable property without explicitly specifying the priority, a default priority of 16 (the lowest priority) shall be assumed. If an attempt is made to write to a property that is not commandable with a specified priority, the priority shall be ignored. The Priority_Array property is read-only. Its values are changed indirectly by writing to the commandable property itself.

If an attempt is made to relinquish a non-commandable property and for which NULL is not a supported datatype, if no other error conditions exist, the property shall not be changed, and the write to that property shall be considered successful.
135-2016br-3. Add intrinsic fault reporting to Lighting Output object type.

Rationale

The Lighting Output object type does not support intrinsic fault reporting.

This change makes the necessary modifications to add this functionality to the Lighting Output object type.

[Change Clause 12.54, p. 496]

12.54 Lighting Output Object Type

LightingOutput objects may optionally support intrinsic reporting to facilitate the reporting of fault conditions. Lighting Output objects that support intrinsic reporting shall apply the NONE event algorithm.

The object and its properties are summarized in Table 12-64 and described in detail in this clause.

<table>
<thead>
<tr>
<th>Property Identifier</th>
<th>Property Datatype</th>
<th>Conformance Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Status_Flags</td>
<td>BACnetStatusFlags</td>
<td>R</td>
</tr>
<tr>
<td>Event_State</td>
<td>BACnetEventState</td>
<td>O²</td>
</tr>
<tr>
<td>Reliability</td>
<td>BACnetReliability</td>
<td>O</td>
</tr>
<tr>
<td>Instantaneous_Power</td>
<td>REAL</td>
<td>O</td>
</tr>
<tr>
<td>M in_Avail_Value</td>
<td>REAL</td>
<td>O¹,2</td>
</tr>
<tr>
<td>M ax_Actual_Value</td>
<td>REAL</td>
<td>O¹,2</td>
</tr>
<tr>
<td>Lighting_Command_Default_Priority</td>
<td>Unsigned</td>
<td>R</td>
</tr>
<tr>
<td>COV_Increment</td>
<td>REAL</td>
<td>O³,3</td>
</tr>
<tr>
<td>Event_Detection_Enable</td>
<td>BOOLEAN</td>
<td>O⁴,5</td>
</tr>
<tr>
<td>Notification_Class</td>
<td>Unsigned</td>
<td>O⁴,5</td>
</tr>
<tr>
<td>Event_Enable</td>
<td>BACnetEventTransitionBits</td>
<td>O⁴,5</td>
</tr>
<tr>
<td>Notify_Type</td>
<td>BOOLEAN</td>
<td>O⁴,5</td>
</tr>
<tr>
<td>Reliability_Evaluation_Inhibit</td>
<td>BOOLEAN</td>
<td>O⁴,6</td>
</tr>
<tr>
<td>Property_List</td>
<td>BACnetARRAY[N] of BACnetPropertyIdentifier</td>
<td>R</td>
</tr>
<tr>
<td>Current_Command_Priority</td>
<td>BACnetOptionalUnsigned</td>
<td>R</td>
</tr>
<tr>
<td>Value_Source</td>
<td>BACnetvalueSource</td>
<td>O⁴,4,7,9,11</td>
</tr>
<tr>
<td>Value_Source_Array</td>
<td>BACnetARRAY[16] of BACnetvalueSource</td>
<td>O⁴,4,9,10</td>
</tr>
<tr>
<td>Last_Command_Time</td>
<td>BACnetTimeStamp</td>
<td>O⁴,7,9,10</td>
</tr>
<tr>
<td>Command_Time_Array</td>
<td>BACnetARRAY[16] of BACnetTimeStamp</td>
<td>O⁴,10</td>
</tr>
<tr>
<td>Tags</td>
<td>BACnetARRAY[N] of BACnetNameValue</td>
<td>O</td>
</tr>
<tr>
<td>Profile_Location</td>
<td>CharacterString</td>
<td>O</td>
</tr>
<tr>
<td>Profile_Name</td>
<td>CharacterString</td>
<td>O</td>
</tr>
</tbody>
</table>
These properties are required if the object supports intrinsic reporting.

If either of these properties is present, they shall both be present, and they shall be writable.

This property is required if, and shall be present only if, the object supports COV reporting.

These properties are required if the object supports intrinsic reporting.

These properties shall be present only if the object supports intrinsic reporting.

If this property is present, then the Reliability property shall be present.

This property is required if the object supports the value source mechanism.

These properties are required if the object supports the value source mechanism and is commandable.

This property shall be present only if the object supports the value source mechanism.

These properties shall be present only if the object supports the value source mechanism and is commandable.

This property shall be writable as described in Clause 19.5.

[Change Clause 12.54.9, p. 503]

12.54.9 Status_Flags

This property, of type BACnetStatusFlags, represents four Boolean flags that indicate the general “health” of a Lighting Output object. Two of the flags are associated with the values of other properties of this object. A more detailed status could be determined by reading the properties that are linked to these flags. The relationship between individual flags is not defined by the protocol. The four flags are:

\{IN_ALARM, FAULT, OVERRIDDEN, OUT_OF_SERVICE\}

where:

IN_ALARM Always Logical FALSE (0). Logical TRUE (1) if the Event_State property is present and does not have a value of NORMAL, otherwise logical FALSE (0).

FAULT Logical TRUE (1) if the Reliability property is present and does not have a value of NO_FAULT_DETECTED, otherwise logical FALSE (0).

OVERRIDDEN Logical TRUE (1) if the output has been overridden by some mechanism local to the BACnet Device, otherwise logical FALSE (0). In this context "overridden" is taken to mean that the physical output is no longer tracking changes to the Present_Value property, and the Reliability property is no longer a reflection of the physical output.

OUT_OF_SERVICE Logical TRUE (1) if the Out_Of_Service property has a value of TRUE, otherwise logical FALSE (0).

[Insert new Clause 12.54.10, p. 504]

12.54.10 Event_State

The Event_State property, of type BACnetEventState, is included in order to provide a way to determine whether this object has an active event state associated with it (see Clause 13.2.2.1). If the object supports event reporting, then the Event_State property shall indicate the event state of the object. If the object does not support event reporting, then the value of this property shall be NORMAL.

[Renumber Existing Clauses 12.54.10 to 12.54.27, p. 504]
12.54.10  12.54.11  Reliability

... [Continue renumbering all subsequent clauses]

12.54.27  12.54.28  COV_Increment

... [Insert new Clauses 12.54.29 to 12.54.36, p. 504]

12.54.29  Event_Detection_Enable
This property, of type BOOLEAN, indicates whether (TRUE) or not (FALSE) intrinsic reporting is enabled in the object and controls whether (TRUE) or not (FALSE) the object will be considered by event summarization services.

This property is expected to be set during system configuration and is not expected to change dynamically.

When this property is FALSE, Event_State shall be NORMAL, and the properties Acked_Transitions, Event_Time_Stamps, and Event_Message_Texts shall be equal to their respective initial conditions.

12.54.30  Notification_Class
This property, of typeUnsigned, shall specify the instance of the Notification Class object to use for event notification-distribution.

12.54.31  Event_Enable
This property, of type BACnetEventTransitionBits, shall convey three flags that separately enable and disable the distribution of TO_OFFNORMAL, TO_FAULT, and TO_NORMAL notifications (see Clause 13.2.5). A device is allowed to restrict the set of supported values for this property but shall support (T, T, T) at a minimum.

12.54.32  Acked_Transitions
This read-only property, of type BACnetEventTransitionBits, shall convey three flags that separately indicate the acknowledgment state for TO_OFFNORMAL, TO_FAULT, and TO_NORMAL events (see Clause 13.2.2.1.5). Each flag shall have the value TRUE if no event of that type has ever occurred for the object.

12.54.33  Notify_Type
This property, of type BACnetNotifyType, shall convey whether the notifications generated by the object should be Events or Alarms. The value of the property is used as the value of the 'Notify Type' service parameter in event notifications generated by the object.

12.54.34  Event_Time_Stamps
This read-only property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last TO_OFFNORMAL, TO_FAULT, and TO_NORMAL events (see Clause 13.2.2.1). Timestamps of type Time or Date shall have X'FF' in each octet, and Sequence Number timestamps shall have the value 0 if no event of that type has ever occurred for the object.

12.54.35  Event_Message_Texts
This read-only property, of type BACnetARRAY[3] of CharacterString, shall convey the message text values of the last TO_OFFNORMAL, TO_FAULT, and TO_NORMAL events (see Clause 13.2.2.1). If a particular type of event has yet to occur, an empty string shall be stored in the respective array element.

12.54.36  Event_Message_Texts_Config
This property, of type BACnetARRAY[3] of CharacterString, contains the character strings which are the basis for the 'Message Text' parameter for the event notifications of TO_OFFNORMAL, TO_FAULT, and TO_NORMAL events,
respectively, generated by this object. The character strings may optionally contain proprietary text substitution codes to incorporate dynamic information such as date and time or other information.

[Renumber Existing Clauses 12.54.28 to 12.54.27, p. 504]

12.54.28 12.54.37 Reliability_Evaluation_Inhibit...

[Continue renumbering all subsequent clauses]

12.54.37 12.54.46 Profile_Name
135-2016br-4. Deprecate Time form of timestamps.

Rationale

There is no burden to track the date when the time is tracked. Timestamp values of type Time are ambiguous when used by an application where the BACnetTimeStamp data type is specified. It matters whether the timestamp intended to indicate 5 minutes ago, or one day and 5 minutes ago.

The Time form of timestamps is deprecated.

[Change Clause 12.1.7, p. 156]

12.1.7 Unspecified Dates and Times

Several object types defined in this clause have properties that contain timestamp values. If no event or operation has yet occurred, then timestamp values of type BACnetDateTime shall have an unspecified datetime value, timestamp values of type Time shall have an unspecified time value, and timestamp values of type Unsigned shall have a value of zero. If the event or operation has occurred, then the timestamp value shall have a specific datetime value, a specific time value, or a value greater than zero, respectively. If a device supports the Local_Date and Local_Time properties, then all timestamps created by the device shall use the BACnetDateTime form. For interoperability with products claiming a protocol revision prior to 12, it is recommended that implementations accept time values with trailing unspecified octets, such as unspecified hundredths of a second.

[Change Clause 12, All Clauses for the Event_Time_Stamps property in every object type, p. 161]

12.X.Y Event_Time_Stamps

This read-only property, of type BACnetARRAY[3] of BACnetTimeStamp, shall convey the times of the last TO_OFFNORMAL, TO_FAULT, and TO_NORMAL events (see Clause 13.2.2.1). Timestamps of type Time or Date BACnetDateTime shall have X'FF' in each octet and Sequence Number timestamps shall have the value 0 if no event of that type has ever occurred for the object.

[Change Clause 12.31.29, p. 360]

12.31.29 Access_Event_Time

This property, of type BACnetTimeStamp, indicates the most recent update time of the Access_Event property. This property shall update its value on each update of Access_Event. Update times of type Time or Date BACnetDateTime shall have X'FF' in each octet, and Sequence Number update times shall have the value 0 if no update has yet occurred.

[Change Clause 12.36.11, p. 349]

12.36.11 Update_Time

This property, of type BACnetTimeStamp, indicates the most recent update time when the Present_Value was updated. This property shall update its value on each update of the Present_Value. If no update has yet occurred, update times of type Time or Date BACnetDateTime shall have X'FF' in each octet, and Sequence Number update times shall have the value 0.
20.2.18 Encoding of a Choice Value
The encoding of a CHOICE value shall be the same as the encoding of a value of the chosen type. The encoding may be primitive or constructed depending on the chosen type.

Example: CHOICE of primitive data

ASN.1 = BACnetTimeStamp
Value = 5:35:45.17 P.M. = 17:35:45.17 15
Context Tag = 0 1 (Choice for 'time sequence number' in BACnetTimeStamp)
Encoded Tag = X'0C'
Encoded Data = X'11232D11 0F'

[Change Clause 21, BACnetTimeStamp production, p. 869]

BACnetTimeStamp ::= CHOICE {
  time   [0]  Time, -- this form was deprecated in version 1 revision X
  sequenceNumber  [1]  Unsigned (0..65535),
  dateTime  [2]  BACnetDateTime
}

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135-2016br-5. Clarify the Multi-state object types when Number_Of_States shrinks.

Rationale

The Number_Of_States property defines the number of states the Present_Value may have, but that is not required to be maintained on a dynamic basis. The Priority_Array entries, Relinquish_Default, Alarm_Values and Fault_Values, properties are similarly not required to be updated when the Number_Of_States property changes to a value lower than their current value(s).

In these same paragraphs is language that has been differently interpreted regarding whether Present_Value is or is not required to be capable of taking on all values between 1 and Number_Of_States.

The behavior on when the number of states shrinks is clarified. Also, language is clarified on the support of values between 1 and Number_Of_States.

[Insert in Clause 12.1.8, p. 157]

12.1.8 Reliability

... 

MULTI_STATE_OUT_OF_RANGE The present value of the Multi-state object is greater than the value of Number_of_States, for example, when the number of states becomes less than the Present_Value's current value.

UNRELIABLE_OTHER The controller has detected that the present value is unreliable, but none of the other conditions describe the nature of the problem. A generic fault other than those listed above has been detected, e.g., a Binary Input is not cycling as expected.

[Change Clause 12.18.11, p. 259]

12.18.11 Number_Of_States

This property, of type Unsigned, defines the upper bound of the number of states that the Present_Value may have. The Number_Of_States property shall always have a value greater than zero. If the value of this property is changed, the size of the State_Text array, if present, shall also be changed to the same value. If the Number_Of_States property value becomes less than the Present_Value, the object shall have a Reliability of MULTI_STATE_OUT_OF_RANGE as long as this situation remains, unless the object is out of service. It is a local matter whether Present_Value is modified when the Number_Of_States property value becomes less than its current value.

[Change Clause 12.19.11, p. 264]

12.19.11 Number_Of_States

This property, of type Unsigned, defines the upper bound of the number of states that the Present_Value may have. The Number_Of_States property shall always have a value greater than zero. If the value of this property is changed, the size of the State_Text array, if present, shall also be changed to the same value. If the Number_Of_States property value becomes less than the Present_Value, the object shall have a Reliability of MULTI_STATE_OUT_OF_RANGE as long as this situation remains, unless the object is out of service. It is a local matter whether Priority_Array, Relinquish_Default, Present_Value, and Feedback_Value properties are modified when the Number_of_States property value becomes less than their current values. If any of those properties other than Present_Value are out of range, the value of the Reliability property shall remain CONFIGURATION_ERROR, unless the object is out of service.

[Change Clause 12.20.10, p. 270]
12.20.10 Number_Of_States
This property, of type Unsigned, defines the upper bound of the number of states that the Present_Value may have. The Number_Of_States property shall always have a value greater than zero. If the value of this property is changed, the size of the State_Text array, if present, shall also be changed to the same value. If the Number_of_States property value becomes less than the value of the Present_Value, the object shall have a Reliability of MULTI_STATE_OUT_OF_RANGE as long as this situation remains, unless the object is out of service. It is a local matter whether Priority_Array, Relinquish_Default, Present_Value, Alarm_Values, and Fault_Values properties, if present, are modified when the Number_of_States property value becomes less than their current values. If any of those properties other than Present_Value are out of range, the value of the Reliability property shall remain CONFIGURATION_ERROR, unless the object is out of service.

[Change Clause 21, BACnetReliability, p. 865]

BACnetReliability ::= ENUMERATED {
  ... Referenced-Object-fault (24),
  multi-state-out-of-range (25),
  ...}
-- Enumerated values 0-63 are reserved for definition by ASHRAE. Enumerated values
-- 64-65535 may be used by others subject to the procedures and constraints described
-- in Clause 23.
135-2016br-6. Fix the language for event type and message text parameters of event notifications.

Rationale

In Table 13-3, the ‘Event Type’ parameter in the Acknowledgment Transition column is contradicting the structure of the ConfirmedEventNotification request in Clause 13.8.1 and the structure of the UnconfirmedEventNotification request in Clause 13.9.1.

The definition of the ‘Event Type’ parameter in Clauses 13.8.1.1.7 and 13.9.1.1.7 does not mention the ‘Event Type’ for transitions to the FAULT event state and from the FAULT event state.

Also for the ‘Message Texts’ parameter of these services, clarify their requirement to derive the value from the value configured in the corresponding transition in the Event_Message_Texts_Config property, if that property exists, and to place the value into the corresponding Event_Message_Texts, if that property exists.

[Change Clause 13.2.5.2, p. 599]

13.2.5.2 Service Parameters of Event Notification Service Requests

... Table 13-3. Event Notification Service Parameter Values

<table>
<thead>
<tr>
<th>Service Parameter</th>
<th>Event State Transition (all transitions)</th>
<th>Acknowledgment Transition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Event Type</td>
<td>When 'To State' or 'From State' is FAULT, set to CHANGE_OF_RELIABILITY, Otherwise the value associated with the event-initiating object's configured event algorithm.</td>
<td>Not present When 'To State' is FAULT, set to CHANGE_OF_RELIABILITY. When 'To State' is NORMAL, and the device can determine reporting acknowledgement of a transition from FAULT, set to CHANGE_OF_RELIABILITY. Otherwise the value associated with the event-initiating object's configured event algorithm.</td>
</tr>
<tr>
<td>Message Text</td>
<td>Optional The value is derived from the value in the Event_Message_Texts_Config property configured in the entry corresponding to the transition, if the property exists. Otherwise the value is a local matter. The Message Text transmitted is reflected into the Event_Message_Texts array, if the property exists.</td>
<td>Optional The value is a local matter.</td>
</tr>
</tbody>
</table>

...
13.8.1.1.7 Event Type
This parameter, of type BACnetEventType, shall specify the type of event that has occurred.

If ‘Notify Type’ is ALARM or EVENT when the ‘To State’ parameter is FAULT, then this parameter shall have a value of CHANGE_OF_RELIABILITY. The Event Type CHANGE_OF_RELIABILITY shall be used for reporting a transition from FAULT. Otherwise, this parameter shall have the value associated with the event-initiating object’s configured event algorithm.

If ‘Notify Type’ is ACK_NOTIFICATION when ‘To State’ is FAULT, the Event Type shall be CHANGE_OF_RELIABILITY. When ‘To State’ is NORMAL, and the device can determine reporting acknowledgement of a transition from FAULT, the Event Type shall be CHANGE_OF_RELIABILITY. Otherwise, the Event Type shall be the value associated with the event-initiating object’s configured event algorithm.

13.8.1.1.8 Message Text
This optional parameter, of type CharacterString, shall convey a string of printable characters. This parameter may be used to convey a message to be logged or displayed, which pertains to the occurrence of the event.

If ‘Notify Type’ is ALARM or EVENT, the content of the message is a local matter. The text shall be derived from the value in the Event_Message_Texts_Config entry corresponding to the transition, if the property exists. Otherwise, the value is a local matter. If the optional property Event_Message_Texts is present in the event-initiating generating object, the text conveyed in this Message Text parameter shall be stored in the respective field of the Event_Message_Texts array.

If ‘Notify Type’ is ACK_NOTIFICATION, the value is a local matter.

13.9.1.1.7 Event Type
This parameter, of type BACnetEventType, shall specify the type of event that has occurred.

If ‘Notify Type’ is ALARM or EVENT when the ‘To State’ parameter is FAULT, then this parameter shall have a value of CHANGE_OF_RELIABILITY. The Event Type CHANGE_OF_RELIABILITY shall be used for reporting a transition from FAULT. Otherwise, this parameter shall have the value associated with the event-initiating object’s configured event algorithm.

If ‘Notify Type’ is ACK_NOTIFICATION when ‘To State’ is FAULT, the Event Type shall be CHANGE_OF_RELIABILITY. When ‘To State’ is NORMAL, and the device can determine reporting acknowledgement of a transition from FAULT, the Event Type shall be CHANGE_OF_RELIABILITY. Otherwise, the Event Type shall be the value associated with the event-initiating object’s configured event algorithm.

13.9.1.1.8 Message Text
This optional parameter, of type CharacterString, shall convey a string of printable characters. This parameter may be used to convey a message to be logged or displayed, which pertains to the occurrence of the event.

If ‘Notify Type’ is ALARM or EVENT, the content of the message is a local matter. The text shall be derived from the value in the Event_Message_Texts_Config property entry corresponding to the transition, if the property exists. Otherwise, the value is a local matter. If the optional property Event_Message_Texts is present in the event-initiating generating object, the text conveyed in this Message Text parameter shall be stored in the respective field of the Event_Message_Texts array.

If ‘Notify Type’ is ACK_NOTIFICATION, the value is a local matter.
135-2016br-7. Clarify the object instance 4194303.

Rationale

The object instance 4194303 is not only used to indicate an uninitialized object identifier. Several other uses of this instance are specified in the standard.

The language for the instance 4194303 is changed to reflect these uses.

[Change Clause 12.1.1, p. 153]

**12.1.1 Identification of Objects**

All objects are referenced by their Object_Identifier property and every object shall have an Object_Identifier property. The Object_Identifier is composed of two parts: an object type and an object instance (see Clause 20.2.14). Each object within a single BACnet device shall have a unique value for the Object_Identifier property. No object shall have an Object_Identifier with an instance number of 4194303. Object properties that contain values whose datatype is BACnetObjectIdentifier may use 4194303 as the instance number to indicate that the property is not initialized, uninitialized, disabled, or unused, except where noted in individual clauses.
135-2016br-8. Wildcard instance for Network Port objects in ReadPropertyMultiple requests

Rationale

When the Network Port object was added to the standard, the ReadProperty service was extended such that when the 'Object Identifier' parameter contains the value (NETWORK_PORT, 4194303), the responding BACnet-user shall treat the 'Object Identifier' as if it correctly matched the local Network Port object. This was specified only in the ReadProperty service, despite that a very similar treatment for Device object was specified in both ReadProperty and ReadPropertyMultiple services.

The ReadPropertyMultiple service is extended to also support the Network Port wildcard instance treatment.

[Change Clause 15.7.2, p. 689]

15.7.2 Service Procedure

... 

When the object-type in the Object Identifier portion of the Read Access Specification parameter contains the value DEVICE and the instance of that 'Object Identifier' parameter contains the value 4194303, the responding BACnet-user shall treat the Object Identifier as if it correctly matched the local Device object. This allows the device instance of a device that does not generate I-Am messages to be determined.

When the object-type in the Object Identifier portion of the Read Access Specification contains the value NETWORK_PORT and the instance of that 'Object Identifier' parameter contains the value 4194303, the responding BACnet-user shall treat the Object Identifier as if it correctly matched the local Network Port object representing the network port through which the request was received. This allows the network port instance of the network port that was used to receive the request to be determined.
135-2016br-9. Clarify the timestamp of trend log and trend log multiple log records.

Rationale

In the trend log objects, the language on the time stamp of log records is unclear and does not address the different logging types.

The time stamp in trend log and trend log multiple records is clarified in relation to the logging type.

[Change in Clause 12.25.14, p. 302]

12.25.14 Log_Buffer
This property, of type BACnetLIST of BACnetLogRecord, is a list of up to Buffer_Size timestamped log records of datatype BACnetLogRecord, each of which conveys a recorded data value, an error related to data-collection, or status changes in the Trend Log object. Each log record has data fields as follows:

Timestamp The local date and time when the log record was collected. When Logging_Type is POLLED or TRIGGERED the timestamp shall be the date and time the logging object attempts to acquire the record. When Logging_Type is COV, the timestamp shall be the date and time included within the notification, if supplied otherwise, the date and time when the notification was received.

[Change Clause 12.30.19, p. 343]

12.30.19 Log_Buffer
This property, of type BACnetLIST of BACnetLogMultipleRecord, is a list of log records where each log record conveys either a set of recorded data values or errors related to data-collection, a status change in the Trend Log Multiple object, or an indication that the time and/or date was changed in the device hosting the Trend Log Multiple object. Each log record has data fields as follows:

Timestamp The local date and time when the logging object attempts to acquire the record was stored.
[Add a new entry to History of Revisions, p. 1364]

### HISTORY OF REVISIONS

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<th>Addendum br to ANSI/ASHRAE Standard 135-2016</th>
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<td>1</td>
<td>21</td>
<td>Approved by ASHRAE and by the American National Standards Institute on August 26, 2019.</td>
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<td></td>
<td></td>
<td>1. Add new engineering units.</td>
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<td>2. Add mandate to accept writes of NULL to non-commandable properties.</td>
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<td>3. Add intrinsic fault reporting to Lighting Output object type.</td>
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<td>4. Deprecate Time form of timestamps.</td>
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<td>5. Clarify the Multi-state object types when Number_Of_States shrinks.</td>
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<td>6. Fix the language for event type and message text parameters of event notifications.</td>
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<td>7. Clarify the object instance 4194303.</td>
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<td>8. Wildcard instance for Network Port objects in ReadPropertyMultiple requests.</td>
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<td>9. Clarify the timestamp of trend log and trend log multiple log records.</td>
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ASHRAE is concerned with the impact of its members’ activities on both the indoor and outdoor environment. ASHRAE’s members will strive to minimize any possible deleterious effect on the indoor and outdoor environment of the systems and components in their responsibility while maximizing the beneficial effects these systems provide, consistent with accepted Standards and the practical state of the art.

ASHRAE’s short-range goal is to ensure that the systems and components within its scope do not impact the indoor and outdoor environment to a greater extent than specified by the Standards and Guidelines as established by itself and other responsible bodies.

As an ongoing goal, ASHRAE will, through its Standards Committee and extensive Technical Committee structure, continue to generate up-to-date Standards and Guidelines where appropriate and adopt, recommend, and promote those new and revised Standards developed by other responsible organizations.

Through its Handbook, appropriate chapters will contain up-to-date Standards and design considerations as the material is systematically revised.

ASHRAE will take the lead with respect to dissemination of environmental information of its primary interest and will seek out and disseminate information from other responsible organizations that is pertinent, as guides to updating Standards and Guidelines.

The effects of the design and selection of equipment and systems will be considered within the scope of the system’s intended use and expected misuse. The disposal of hazardous materials, if any, will also be considered.

ASHRAE’s primary concern for environmental impact will be at the site where equipment within ASHRAE’s scope operates. However, energy source selection and the possible environmental impact due to the energy source and energy transportation will be considered where possible. Recommendations concerning energy source selection should be made by its members.
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